

Current role	Senior Solution Engineer at Sanity.io and Front-End Engineer / UI/UX Designer / CoFounder at AllDay
Experience	Content, Agency, Web Design, Consulting, B2B, Sales
Technologies	React, JavaScript, Figma, Vue.js, Next.js, Zendesk, Miro, JSON, CSS, TypeScript, HTML, Webflow, PHP, Sketch, Photoshop, I...

I'm making a career change because...
My next challenge awaits! I've gained quality experience leading Front-End Engineering and Web Design for an agency I created and managed for 7+ years. But I'm ready to join a great team/company

Work experience

Senior Solution Engineer, [Sanity.io](#)  Mar 2023 – Present (1y)

Headless CMS provider
Content

- React
- JavaScript
- Figma
- Vue.js
- Next.js
- Zendesk
- Miro
- JSON

- Collaborated with enterprise customers' engineering and design teams to strategically implement Sanity (CMS).
- Analyzed customers' design and tech stack requirements to offer tailored guidance.
- Lead training sessions with design, engineering, and content teams. These sessions include but aren't limited to: 'stack architecture', 'pairing managed content to the design', 'editor & developer workflows', etc.

Front-End Engineer / UI/UX Designer / CoFounder, [AllDay](#)  Oct 2015 – Present (8y 5m)

Creates custom websites and makes it simple for clients
Agency · Web Design

- React
- CSS
- TypeScript
- HTML
- JavaScript
- Figma
- Next.js
- Webflow

- Design and develop websites / apps using, but not limited to, JavaScript, SvelteKit, Figma, React, NextJS, Tailwind, Sanity.io, Gatsby, GitHub, CSS, HTML, Serverless, Webflow, etc
- In charge of all design and development projects. This includes code reviews, design reviews, workload
- Plays a vital role in project management, often using the Agile or Kanban frameworks.
- My websites were recognized by being published in “Innovate Tampa Bay” in 2021 as a premier web agency.
- Technologies used: TypeScript, Svelte, SvelteKit, Tailwind CSS, React, Gatsby, NextJS, HTML, CSS, Figma, GitHub, Webflow, Photoshop, Illustrator

Interactive Consultant / Interactive Designer / Front-End Coder, Ken Jones – Freelance

Jul 2012 – Oct 2015 (3y 3m)

Assist companies with websites and decision making
Consulting · Web Design

PHP CSS JavaScript Sketch Photoshop Illustrator MySQL Git

- Independently work with companies to create websites & web apps.
- Specialize in doing both the design and development.

Web Designer / Web Developer, Red Ventures

Oct 2013 – Feb 2015 (1y 4m)

Customer acquisition on websites
B2B · Sales

PHP CSS HTML JavaScript Sketch JIRA Git

- Led a team consisting of a developer and a designer.
- Contributed to the internal communications team to design and develop a new company website, blog, and careers site.

Web Developer / Art Director, eLink Design, Inc.

May 2008 – Jan 2014 (5y 8m)

Web Developer, Paradise Advertising and Marketing

Apr 2012 – Jul 2012 (3m)

Agency specializing in travel destination marketing
Agency

CSS HTML Photoshop Wordpress MySQL

- Lead web projects and orchestrate the development team.
- Closely collaborated with Art Department (print) to seamlessly merge the branding of the website and print work.
- Led client meetings to ensure proper direction and scope of work.

Front-End Developer & Lead Designer, eLink Design

May 2008 – Apr 2012 (3y 11m)

Small business web agency
Agency

PHP CSS HTML Photoshop MySQL

- Built sites on a custom PHP/MySQL based CMS.
- Custom website designs, often done with the client sitting with me for the most custom experience.
- In charge of running client CMS trainings

Education

University of Kentucky

Associates (3.8) Web Design

Snippets

Birdables @ www.birdables.com

Passion project, since I love birds, design, and websites



Personal Site @ kenjones.pizza

All about me! Work samples, images, resume, its all there!



More about me

I want to work for a company that...

Prides itself on providing its employees a great work-life balance.

The coolest side project I've built is...

Birdables <https://birdables.com> is a collection of bird collectable cards I designed

Interests

I volunteer at dog shelters alongside fostering dogs. I also produce electronic music!

At work I'm best at...

Learning how to be good at a role. I have vast experience from doing so many different aspects of engineering and design. Once I'm in a role though, I learn to specialize in what the role requires.

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