

ENGLISH LANGUAGE PAPER 4

PART A Group Interaction

This is an advertisement for a local video game company:

We're hiring a summer intern

Are you a gamer? Do you want to contribute to the development of video games? Do you have knowledge of coding and programming? If your answer is yes, apply to be our summer intern at BMSHock.

Who are we?

BMSHock is a fast-growing video game developer in Hong Kong. Our two fast-paced first-person-shooter games, *Marvel Strike* and *Glory and Honour*, are famous for their beautiful content and rich visual effects.

Why should you apply?

The video game development industry is quickly emerging as one of the most profitable industries in the 21st century. This is a once in a lifetime opportunity to be part of a team behind the creation of some of the best award-winning games. Gain experience at an entry level position which can set you up for a thriving future career.

You need to:

- have good knowledge of coding and programming OR
- have good knowledge of graphic design and animation programmes
- have good problem-solving skills
- be able to work in teams
- speak fluent Cantonese and English

You will:

- assist in the development of real-time visual effects with designers, developers and other artists
- give feedback on products
- assist in managing BMSHock's Instagram and Twitter pages for game launches

Apply by emailing your CV to recruitment@bmshock.com.hk now!

Your group is considering whether the above advertisement should be posted on the notice board of the Career Team. You may want to talk about:

- how students can benefit from internships
- whether the video game internship is a suitable choice for students
- ways the Career Team can promote internships
- anything else you think is important

PART B Individual Response

1. Do you like playing video games?
2. Do you want to work in the video gaming industry?
3. Do parents like their children to take part in internship programmes?
4. Should internships be compulsory for students?
5. Do you think video games are too violent?
6. Should the video gaming industry do more to attract female workers?
7. Why are video games so addictive?
8. Are video gamers given enough recognition by society?