

RESUME — 2026

Mariya Rabbani.

Portfolio Behance LinkedIn

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UX & XR designer, trained as an Architect. I design spatial, research-led experiences across mobile, Web, AR and VR.

EDUCATION

2024 - 26 CGPA 8.79
M.Des, XR Design
IIT Jodhpur

2016 - 21 CGPA 8.21
B.Arch
Jamia Millia Islamia, New Delhi

2015 84.8%
Senior Secondary
CBSE Board

2013 85.5%
Secondary
CBSE Board

SKILLS

Design & Prototyping
Figma · Unity · Unreal Engine · Photoshop · InDesign · Illustrator

UX Practice
User research · Market Research · Information architecture · Usability testing · Interaction design

3D & Drafting
SketchUp · Blender · Rhino · Revit · 3ds Max · AutoCAD · ZWCad

Rendering
Lumion · Twinmotion · Enscape · V-Ray

Video & Motion
DaVinci Resolve · Premiere Pro · After Effects

COURSEWORK

Interaction Design · XR Prototyping · XR Gaming Design · Usability Engineering · Architecture & Product Design

RECOGNITION

2026
Second Runner-Up
UXpert Hackathon — Jan 2026

2021
Zonal Citation
Students' Awards for Excellence in Documentation of Architectural Heritage

LEADERSHIP

Aug 2025

Teaching Assistant
School of Design, IIT Jodhpur · 2024-26

Class Representative
School of Design, IIT Jodhpur · 2025-26

EXPERIENCE

● Current — Until 11 Nov 2026
MakeMyTrip
UX Design Intern

MMT 01 **Review Page Revamp** — Sep - Nov 2026
Hotels · UX Designer

— Restructuring a cluttered checkout interface to resolve user pain points, optimize CTR, and lift overall booking conversions.

— Leading heuristic auditing, behavioral data analysis, wireframing, and the ongoing modular UI redesign.

MMT 02 **Video-Led Discovery for Premium Properties** — June - Aug 2026
Hotels · UX Designer

— Elevated premium property engagement by introducing video-first discovery along with contextual property based itineraries to drive higher consideration.

— Owned conceptualization, user flows, and UI design across landing, listing, and Property Details Pages.

Jun - Jul 2025 · Chennai
Imersive.io
XR Design Intern

Designed a cross-platform 3D website showcasing AI sizing, virtual try-on mirrors and 3D virtual stores, optimised for mobile, desktop and VR.

Apr 2023 - Jul 2024 · New Delhi
Studio Juggernaut
Architect

Led architectural projects from pre-design to GFC, coordinating with MEP and structural consultants, supervising teams and managing vendors and site execution.

Jul 2021 - Oct 2022 · Calicut, Kerala
Design Ashram
Junior Architect

Contributed to interior, landscape and facade projects: concept design, 3D modelling and presentations, plus client meetings to refine solutions.

SELECTED PROJECTS

Aug 2025 - Apr 2026
XploR
AR travel application

Scope: Secondary research, expert & user interviews, affinity mapping, storyboarding, information architecture, hi-fi prototype, asset modelling, usability testing

Tools: Unity 3D, Figma, SketchUp, Photoshop, AR Core Interaction Toolkit, Google Geospatial API, DaVinci

Jan 2026
BaraBar
Mobile app · UXpert Hackathon

Scope: UX research, UI/UX design, interaction flows, hi-fi prototyping, user testing, usability engineering, UX iterations

Tools: Figma, Photoshop

Aug 2025
VRiksh - Virtual Arborist
VR application · Usability engineering

Scope: UX research, UI/UX design, interaction flows, Unity prototyping, user testing, asset integration, UX iterations

Tools: Unity, XR Interaction Toolkit, Blender, Mixamo, Figma, Photoshop, DaVinci