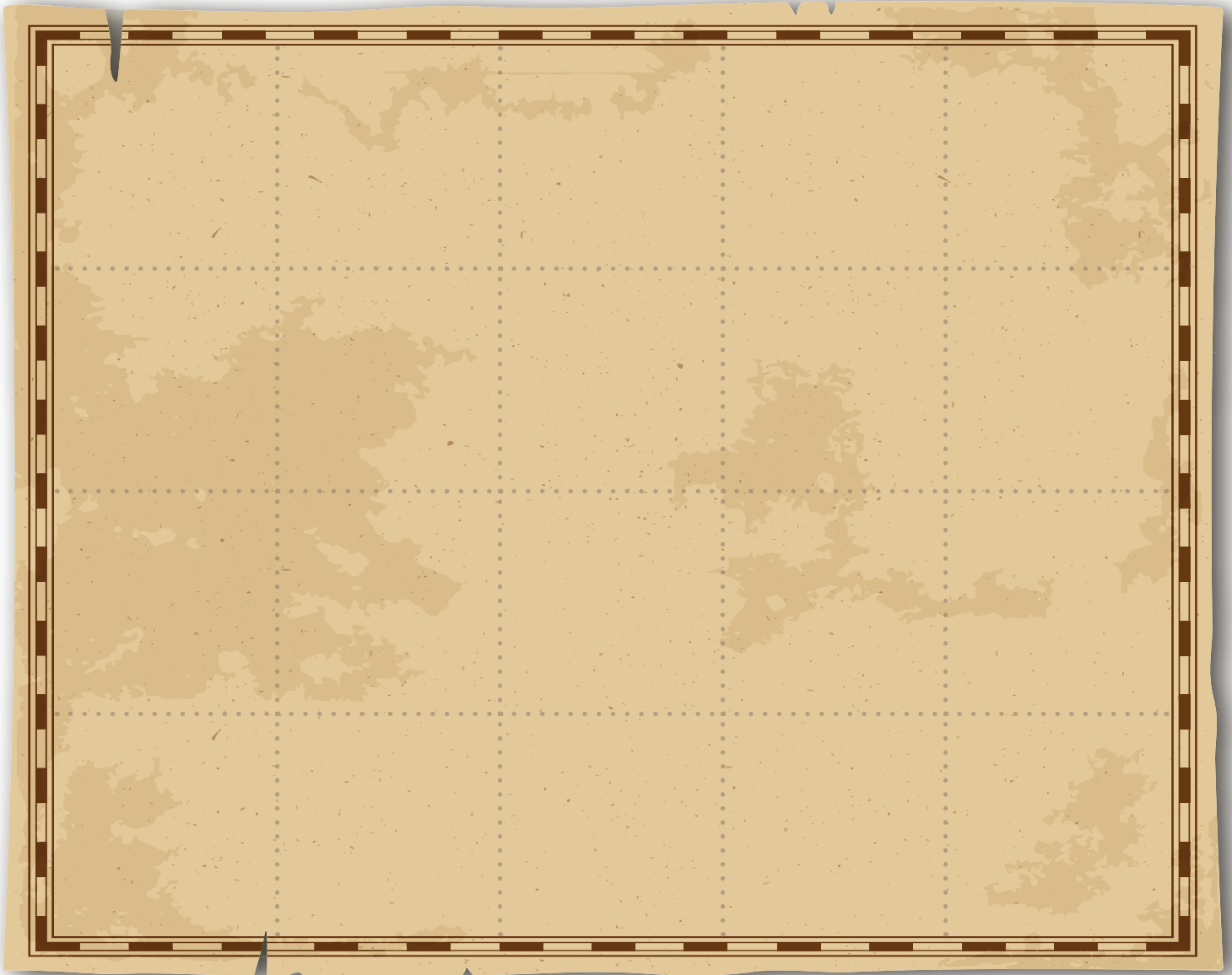
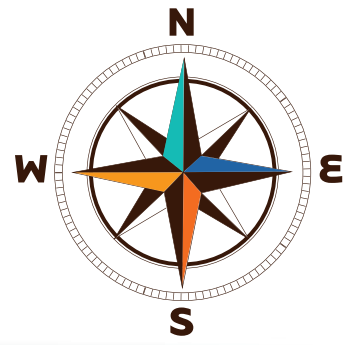




Treasure Map



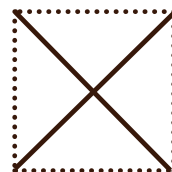
Map Key



Start (1)



End (1)



Obstacle (5)



Treasure (4)