



RULEBOOK

2026

2026 NZRCS Executive Committee

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Life Members

2013	Jenny Tamanui	Pink Lady
2014	Steve Davies	Mad Maori
2015	Tom Tamanui	Freight Train
2018	Karl McKay	Karlos
2018	John Plowman	JP
2018	Paul McKay	Mackie
2019	Robert Green	Dad Ace
2019	Richard Alexander	Pumba
2022	Aaron Young	A-Main

1 GENERAL

This rule book covers the following classes:

- Radio control 1/10th electric Superstocks (CONTACT class)
 - Radio control 1/10th electric Stockcars (CONTACT class)
 - Radio control 1/10th electric Streetstocks (CONTACT class)
 - Radio control 1/10th electric Saloon Cars (NON CONTACT class)
 - Radio control 1/10th electric Modifieds (NON CONTACT class)
2. Any driver who is a current financial member of a NZ RC Speedway "NZRCS" affiliated Club must hold a NZ Radio Control Car Association Inc "NZRCA" National Racing Licenses which will entitle them to compete at any NZRCS sanctioned race meetings.
An exemption may be made for overseas drivers.
NZRCS Rules apply to Club Days, Club Champs and National events
3. The license list will be posted on the NZRCA webpage.
4. Any class must have a recommended minimum entry level of 6 competitors before it can be run at an NZRCS sanctioned meeting. The executive committee will determine whether there is sufficient class numbers to sanction an event. Their decision is final.
5. The following events will be considered an NZRCS sanctioned event.
These events may be run over the different racing classes.
The Executive may add or remove sanctioned events.

New Zealand Title

Superstocks, Saloons, Streetstocks, Modified, Stockcars

New Zealand Under 16's

540 Motor Only

New Zealand Grand Prix

Superstocks, Stockcars, Streetstocks

North Island Championship

Superstocks, Stockcars, Streetstocks

South Island Championship

Superstocks, Stockcars, Streetstocks

New Zealand Superstock Teams Champs

New Zealand Stockcar Teams Champs

New Zealand Streetstock Team Champs

- 5a. The New Zealand Superstock and New Zealand Streetstock Championships are to be held in conjunction with the New Zealand Under 16s Stockcar and New Zealand Under 16s Streetstock Championships. These are to be hosted by the same club, at the same venue, on the same weekend.

The New Zealand Modified and Saloons Championships are to be hosted by the same club, at the same venue, on the same weekend.

The Superstock and Streetstock Grand Prix Championships are to be hosted by the same club, at the same venue, on the same weekend.

The North Island Superstock and North Island Streetstock Championships are to be hosted by the same club, at the same venue, on the same weekend.

The South Island Superstock and South Island Streetstock Championships are to be hosted by the same club, at the same venue, on the same weekend.

6. Clubs can't hold the same title meeting in consecutive years unless no other club applies.
Not including team's titles
7. This "Rule Book" posted on NZRCA webpage after remit process
and takes effect on the January 1st each year.
8. For age limited events, ie under 16's, the age of the competitor is deemed to be that taken on
the day of the event.

This rule book is a guide line that must be adhered to.

***NOTE: If it is NOT in here, it does not mean it will be allowed, and final say
is at the discretion of the NZRCS Executive Committee***

2 TECHNICAL

1. All cars at NZRCS sanctioned events will be checked by the nominated scrutineer. With the assistance of the NZRCS technical representative for that particular class or if unavailable, with the assistance of a NZRCS representative, other than the hosting clubs representative.
Scrutineer should be technically competent to officiate on that particular class.
2. Technical inspection/Vehicle Checking must take place before meeting starts. All cars to be presented race ready, (Superstocks and Stockcars plugged in to show 'Blinky' mode). Cars must be presented for inspection after being requested by the Officials
3. Before, during and after the racing any car may be checked randomly by the Officials for any possible technical infringement. Race distortion or damage is to be disregarded if checked during and after racing. Every effort should be made to retain the original scrutinised vehicle
4. 1 competitor may only race the 1 vehicle per class they get scrutineered.
This does not apply to Teams Championships, when Reserve Rule 12.6.c will apply.
5. Responsibility of drivers to ensure that his/her car complies with the regulations at all times that it is on the track.
6. When a car or transmitter does not comply with the rules, changes must be carried out before presenting it for final approval.
7. All vehicles must have a securely mounted Body/Bonnet Body shell as listed below:
Superstocks/Stockcars/Modifieds – Includes plastic/alloy wings, body, bonnet and panels.

Streetstocks – Secure body if removable

Saloons – Secure plastic body.

It is the up to the racer to make sure their body does not blow off after one hit, failure to do so could result in disqualification at the discretion of the race director.

8. Racing Number & Track Code – Applies to all classes.

All cars are to display the drivers registered club track code and number.

Measurements

- Race Numbers are to be a minimum of 30mm in height
- Track code to a minimum of 12mm in height
- Both measured from the top to bottom of numbers/letters not including outline/secondary color border.

Further requirements

- Race numbers to be picked between 4 and 999 – with exception of 1nz 2nz 3nz being used by respected winners.

- Numbers beginning with 0 (Zero) are not permitted.
- All race numbers and track code must not overlap or overlay each other.
- Track code is to be either before or after the race number.
- Race number/track code colors must be contrasting and legible/easy to read. EG Light color on dark border, dark color on light border.

Number/Track code location.

- Superstocks/Stockcars to display numbers/track codes on both sides of body with Tanks/Sparks allowed to display numbers/track codes on Side pods/Panels. Numbers on wings are optional.
 - Streetstocks to display numbers/track codes either on both sides of body or both sides of Roof (Left & Right Sides).
 - Modifieds to display numbers/track codes either both sides of body and/or both sides of wing.
 - Saloons to display numbers/track codes on both sides of body.
9. All cars must be compressed then released before height measuring is carried out.
i.e. Superstock/Stockcar/Streetstock bumpers and Streetstock roof height
 10. Glitch Busters/Capacitors allowed in all classes.
To be plugged into receiver to help aid with radio glitching / interference
 11. Competitors and race day officials must wear lace up covered footwear or work boots
 12. Track Officials - minimum required for **NZRCS National Title**
Race Director - experienced non-competing person who will oversee all other officials.
(Allowed to race non championship support class)
Race Controller - Controls Race Start/Finishing/Lap Timing
Race Marshalls - At least 2 competent people, may **be selected from the competitor pool or from appointed officials.**
a) Where practical, Race Marshals should be selected from competitors in the previous race.
b) Race Marshals are authorised to assist the Race Director and may stop a race when required for safety or race control purposes.
(All race stoppages and race control decisions remain subject to the authority and final determination of the Race Director.)
 13. Modules or devices which allow remote adjustment of the ESC (Bluetooth, Wifi etc) via Mobile phone or any other device are not permitted to be attached to the ESC or vehicle during racing.
 14. Gyroscope, AVS, Driver Assistance Devices or Electronic Aids of similar effect are not permitted to be used in any class of racing

4 RADIO

1. It is the responsibility of all drivers to ensure that their equipment does not cause interference to others.
2. Radio gear is to be 2.4ghz or DSM – Digital Spectrum Modulation, If crystal radio gear is used you must use a frequency on the chart below that is not already in use. The penalty for not complying with this list of frequencies is that the operator, i.e. Driver is liable for a fine of up to \$10,000 plus loss of radio equipment.
3. The Race Director will have the final say on any issues in respect of radio frequency and transmitter issues.

LEGAL FREQUENCIES

27 mhz	29 mhz	35 mhz	36 mhz	40 mhz	72 mhz
26.975	29.725	35.45	36.05	40.660 - 40.700	72.250 - 73.000
26.995	29.745	35.55	36.15	40.800 - 41.000	
27.025	29.765	35.65	36.25		
27.045	29.785	35.75	36.35		
27.075	29.805	35.85	36.45		
27.095	29.825	35.95	36.55		
27.125	29.835				
27.145	29.845				
27.175	29.855				
27.195	29.865				
27.225	29.875				
27.255	29.885				
	29.925				
	29.935				
	29.945				
	29.955				
	29.965				
	29.975				
	29.985				

Frequencies which are strictly prohibited include:

29.775 – 29.785, 29.890 – 29.910, 40.500 – 40.660, 40.700 – 40.800, 75 mhz

5 TRACK DESIGN & SAFETY

1. All tracks at sanctioned NZRCS events must be constructed of wood, alloy or steel or combinations thereof. Other materials must be approved by the Executive Committee.
2. All tracks must have a safety or catch fence that is a minimum height of *300mm off the racing surface and consist of a minimum of 3 wires.*
3. Where practical a further safety barrier should be used to keep viewers safe.
4. Where practical the track should retain its original shape during the racing, including the infield.
5. If the Executive Committee deem the track to not meet the required standards the track can be repaired, replaced or amended until such time as it does meet those requirements. Their decision is final.
6. All tracks must have the following, First Aid Kit, fire extinguisher & metal car bin with lid. These are to be highlighted including locations at the drivers brief.
- 6.1 The minimum requirements for. First Aid Kit ... (to be updated by EXEC) Fire Extinguisher ... (to be updated by EXEC) Car Bin ... (to be updated by EXEC)
7. No grip or de-gripping compounds to be added to tracks when hosting sanctioned events.
8. All tracks are to have secured 'exit / track entry' ramp / ramps positioned in the infield on the back straight, or sections of the infield, to allow cars knocked from the track into the infield to re-enter the race and not be stuck. *If a car is stuck on the infield structure or ramp. The race director/race marshall will red light the race, move the car back onto the infield flat so they can carry on.*
9. Transponder loop and start/finish must be on the same straight of the track. *The loop area must have a no stop zone before/after the loop. On red lights cars must stop before or drive through the transponder loop to the other side of the marked area.*

6 CODE OF CONDUCT

INAPPROPRIATE BEHAVIOUR PENALTIES

1. The NZRCS Executive reserves the right to issue fines/suspensions to member/s for inappropriate behaviours towards any NZRCS Executive or member. Inappropriate behaviour includes on the use of public forums or social media.

The NZRCS Executive can issue any or all of the below:

- (a) Reprimand which can be private or public.
 - (b) Relegate finishing positions.
 - (c) Exclude from the results of the event.
 - (d) Suspend NZRCA Licence for an infinite number of days, starting from the date of the offence.
2. When a complaint is heard, the NZRCS executive shall meet with a minimum of the President, Secretary, Treasurer, the 1 Technical Officers and the Club Executive Committee of the parties concerned to be fully informed of the meeting taking place and the outcome.
3. Members wanting to make a formal complaint are to submit their complaint in writing to the NZRCS with all appropriate evidence, and must be supported with a fee of \$20 that will be refunded if the complaint is upheld.

7 PROTESTS

1. All protests can be verbally made to the Race Director within 10 minutes of the completion of the race concerned.
The protest must then be made in writing accompanied by a \$20 protest fee (refundable if protest upheld).
The protest will be considered by the Protest Committee.
2. Only competitors from the race concerned may launch a protest, except in Rule 1.6 Code of Conduct protests.
The person being protested against has the right to defend themselves before the protest Committee.
Should a member of the protest committee be involved in the protest, they are to be excluded from deliberations, but may nominate a person from their home Club to present a defence.
3. The Race Director must decide the appropriate time to hear a protest.
If the protest concerns the immediate running of the meeting the race schedule may have to be delayed for the hearing of the protest.
If the protest does not concern the immediate running of the meeting the Race Director can adjourn the protest until a more appropriate time.
4. If no protests are received within the 10 minute period the provisional results become the "Official Final Results".
5. The applicant of a protest can not appeal against the decision.
6. The Race Director, after consultation with his/her organising staff, may without a protest being made, correct results that they deem necessary.
7. Protest against the decisions of the Protest Committee is not possible.
The Protest Committee decision is final.
8. Protest committee at NZRCS sanctioned meetings must be made up of a fair representation of the number of clubs present at the event

8 REMIT PROCESS

1. Remits (notices of motion) must be submitted in accordance with Clause 4.2 NZ RC Speedway Handbook.

On the 1st AUGUST Remits documents sent out On or by 31st AUGUST Remits close

Earlier of 1st September or when remits close. Review Panel established to review and collate results

On or by 30th SEPTEMBER All remits sent out for club votes

On or by 31st OCTOBER Remit club votes close On or by 30th NOVEMBER

Admin to correlate club votes and send to executives for review

On or by 31st DECEMBER Executives accept On or by 1st JANUARY Results published and reissue of rule book.

Changes take effect 1st JANUARY

Review Panel

The Review Panel will consist of the Executive Committee as defined in the NZ RC Speedway Handbook.

Review Panel – Powers

The Review Panel shall collate all results and is intended to, but is not limited to, conduct the following:

- Categorise or group remits it deems as similar in nature.
- Where there are multiple new rules that are similar in nature, or multiple changes to a current existing rule (that all impact the same clause in the current rule book) then the Review Panel can consolidate the multiple similar rules into one rule. In determining what the one rule should contain the Review Panel shall draft how it thinks the rule should read and correspond with each of the clubs who initially submitted the remit to deem if it is acceptable. Where the Review Panel fails to obtain acceptance to its new proposed drafted rule that club, or clubs, initial remit will be submitted. If no club accepts the Review Panels proposed new drafted rule, the new draft shall not be included.
- Where a remit is not worded to an acceptable standard the Review Panel can draft how it thinks the rule should read and correspond with the club who initially submitted the remit to deem if it is acceptable. Where the Review Panel fails to obtain acceptance to its new proposed drafted rule the clubs initial remit will be submitted and the Review Panels proposed new draft shall not be included.
- Such indications a remit may need to be drafted by the Review Panel includes, but is not limited to; it does not make sense, can be interpreted numerous ways (too subjective), requires more expansion or clarification, the rule could be deemed unrealistic to implement or enforce.
- The Review Panel cannot reject any remit.
- The Review Panel cannot introduce new rules, or changes to existing rules not already submitted via a remit.
- The Review Panel can call an open meeting with all clubs, or members, to discuss any aspects it sees fit.

2. Remits can only be made by affiliated Clubs and not individual NZRCS members.
3. A remit must receive 66% of the total votes of voting clubs per remit to go through. An abstain vote will not count as a vote.
4. The NZRCS Executive Committee has the right to amend rules throughout the year but they must go through the club voting process and gain a majority of the votes for the rule change to be passed.

9 TRANSPONDERS

1. Will be used, but no penalty for a competitor choosing to not use one.
2. All national titles are to run with an AMB RC timing system.
3. It is the responsibility of the competitor to make sure their transponder is working and safely mounted in their cars.
4. The Hosting club, before the start of an event will complete a transponder check of all competing vehicles to ensure the hosting clubs hardware is receiving the competitor's transponder signal.
5. It is the responsibility of the competitor to ensure the Hosting clubs hardware receives a clear signal from the competing vehicle.
6. If the Competitors vehicle signal is lost or not received during or part way through a race, no dialog will be entered into.
7. Manual lap scoring won't be permitted.

10 STOCK SILVER CAN MOTORS

1. Only permitted motors are unopened, unmodified 27 turn Johnson 540, Tamiya 540-N or Mabuchi 540 closed can, sealed end bell, bushed, with non-replaceable brushes and bushes.
2. These will be Mabuchi RS540sh, Johnson 540-J, Tamiya 540-N.
3. Tamiya Mabuchi "Sport Tuned" or "Torque tuned" 25 turn motors are not allowed, nor any other variants such as 540st or 4 hole variants etc.
4. A stock motor run at 8 volts unloaded must draw no more than 1.7amps.
5. The "zapping" of a stock motor is classed as a modification and thus illegal.
6. If stock motors are provided by the organizers they are not allowed to leave the grounds of the host club at any time over the period of the sanctioned meeting.
7. Torque sleeves are not permitted.
8. Motor stoppers are allowed.

11 BATTERIES

This applies to all classes. Must be secured to the inside of the vehicle.

Hard Case Lithium Polymer (Lipo)

1. The use of Lipo Batteries is to be as per the following mandates.
2. Batteries are to be Lipo 2S 7.4v or LiHV 2S 7.6v ONLY
3. Maximum Charged Voltage of 8.4v. Battery testing to be checked before racing at the discretion of the race director on an approved volt meter supplied by NZRCS.
4. Lipo/LiHV Lipo Batteries MUST **be** removed from vehicles and charged in a closed Lipo Bag at all times.
5. All Lipo/LiHV Lipo Batteries MUST be Hard Cased (Excluding Transmitter battery packs)
6. The use of LiHV Lipo Battery packs is allowed, providing the charged battery voltage does not exceed that stated in Rule 11.3
7. Failure to comply with any of the above rulings shall result in the competitor disqualified from the event. **If a vehicle is removed from grids (deemed Race ready) on track for a spot check and is found to be over 8.4v (No tolerance) then they are to be excluded from the remaining event and have all points removed. If a vehicle is found to be over 8.4v (No tolerance) before a car is placed into grid/onto track. It is the competitors responsibility to drain or replace the battery before the start of the race.**

NiCd & NiMH Batteries

1. Must consist of 6 x 1.2v 'Sub C' sized cells totalling 7.2v
2. Battery capacity is open

12 RACE MEETINGS

12.1 NZRCS SANCTIONED EVENTS

- a. The Organiser of the event is responsible for ensuring competitors and officials are aware of the race program and timetable.
- b. All vehicles **must be scrutineered and comply with NZRCS technical rules before the event begins. Any vehicle wishing to compete must pass scrutineering (including any required re-checks) before being allowed onto the track. Any vehicle that competes without passing scrutineering will have its results disallowed and the competitor may be subject to disciplinary action. In team events, the team result will not count and the opposing team will be awarded full points.**
 - b1. At NZRCS National Championship events, all finalists in all classes must be re-scrutineered prior to Finals racing. As a minimum, re-scrutineering must occur before the First and Third Finals heats. Additional re-checks may be conducted at the discretion of the race director.
 - b2. Re-scrutineering may include, but is not limited to, inspection of motors, ESC compliance, battery voltage, bumper heights, and vehicle weights.
 - b3. **If a vehicle is found non compliant during re-scrutineering, it is the competitor's responsibility to rectify the issue and repass before the race start.
*If compliance is not achieved before the race, the competitor will not be permitted to start that race.
(The two-minute bell is not to be used to make compliance)***
 - b4. **Once a vehicle is placed on the track, it is deemed race-ready. Any vehicle subsequently checked and found to be non-compliant may be excluded from the event and/or have results disallowed.**
- c. A drivers briefing must be held prior to each race day. All drivers and officials must be present.
 - c1. **The following items should be covered:**
 - Introduction of Race Director and other officials
 - Security and safety
 - Starting procedure
 - Finish procedure
 - Red Light
 - Protest rules and officials
- d. **Race Director/Race marshalls – Refer to Section 2 part 12 Track Official**

12.2 RACE - START/FINISH

START

- a. The number of starters permitted to start in any race will be decided by the Race Director, and his decision will be final and binding.
- b. When the Race Director calls the race, vehicles must line up in the grid they have drawn.
- c. If you are unable to make it you can call for 2 minutes.
Only 1 2-minute audible sound (or such means) be able to be heard for all competitors per race can be called.
- d. Deliberate aggressive contact before a race is strictly forbidden, and may result in disqualification.
- e. Race will commence after the sequence of audio beeps from the Lap Scoring system or Start Horn.
- f. During this countdown period, vehicles must remain stationary.
Deliberate movement of vehicle is strictly forbidden and may result in disqualification.
- g. Creeping vehicles deemed to be caused by Radio issues may be removed from their starting positions and placed at the rear of the field front bumper flat against the outer wall until the race has commenced.
- h. If movement is accidental, correct grid position may be retained before race commencement without further repercussions.
- i. It is the driver's responsibility to retain correct grid position.
- j. Race Restarts, if called by the race director Cars must be immediately re gridded no repairing or removing of cars from the track for the purposes of repairs.
Competitors must not touch their cars.
- k. Vehicles may not start racing until the final countdown beep or start horn is sounded.
At this time a GREEN light may be displayed.
- l. All vehicles must race in the correct direction. Any reversing off the start line will result in disqualification. (to be watched and judged by race director)
- m. False starts will be at the discretion of the Race Director, who may restart the race, or disqualify offending vehicle.
All vehicles must re-grid again if called by the Race Director.

FINISH

- a. Race completion will be by means of an audible sound and red light. Racing will continue until the red lights are put on and the Race Director has deemed/announced Race is finished/completed
- b. Once the race has been deemed finished and lapscoreing shut off, drivers may retrieve their car from the track.
- c. There is to be no contact once the red light is on and race finished, this is more for safety of competitors retrieving their cars.
- d. Vehicles may be driven SLOWLY to aid in extraction from track.
- e. Racing or deliberate contact after the race is completed will NOT be tolerated, the race director can exclude cars from results.
- f. To be classed as a finisher, your car must pass under the lapscoreing loop after the race leader has finished the final lap. Your car may be pushed by another car that has not already finished the race.

All non-finishers will receive a DNF

- g. Race results at national events must be posted for competitors to see within 10 minutes from the end of the race.

12.3 RACE FORMAT

- a. Qualifying
3 Qualifying Heats per group (Open group numbers)
15 laps per race (Race numbers depending on groups)
- b. Finals
3 Final Heats 20 laps per race
(The number of finalists at a national meeting must be 20 cars for contact classes, the maximum number allowed for non-contact classes, or the minimum available cars for the event)

*alternate formats can be discussed with and submitted to the NZRCS Executive for approval.

12.4 RED LIGHTS

- a. If your vehicle is rolled onto its side or roof and is unable to continue, the race will be stopped, and the vehicle will be removed from the track by a Race Director / track Official and receive a DNF.
- b. If an attacking vehicle/s is/are stuck under the rolled car deemed the cause of the red light they are allowed 15 seconds to remove themselves with no other assistance. If they break free in the allocated time they may continue racing. If they remain stuck they are also removed from the race and deemed a DNF. If the rolled car becomes unrolled in the process they are still to be removed and deemed a DNF.
- c. Competitors cannot remove vehicles during racing.
If you require your vehicle to be removed, hand must be raised above your head, and the attention of the Race Director is required.
Under their discretion, race may be stopped, and vehicle removed by a Track Official.
- d. If battery or any other electronics becomes dislodged and is deemed dangerous and/or is deemed to hinder in the control of the vehicle by the Race Director/Track Official, the race will be stopped, and the vehicle removed by a Track Official, and will receive a DNF.
- e. A red light must be accompanied by an audible sound.

12.5 RACE IN PROGRESS

- a. During racing, competitors shall take all proper care.
- b. Stationary vehicles are to be avoided wherever possible, and competitors will not attempt to force or steer other vehicles into stationary vehicles. *"This rule does not apply for teams racing"*
- c. Vehicles must race in an anti clockwise direction, or clockwise as directed by Race Director for Streetstocks only.
- d. Where the class is defined as a Non-Contact class then no deliberate contact is allowed.
- e. Should a competitor find himself in a position where he cannot drive in the correct racing direction, he must not attack until in the correct position, defined as anywhere from a right angle back to the direction of flow of traffic.
- f. Attacking from a stationary position or hitting stationary vehicles is not permitted and may result in disqualification. This does not apply to run offs or teams racing.
- g. Those who wish to wait for an opposing member should be moving, however slowly at all times in the correct direction. This does not apply to run offs or teams racing.
- h. Any competitor using the inside or outside wall as an advantage, including attacking from and using it as an aid to get around the track, IN THE OPINION OF THE RACE DIRECTOR may be disqualified.
- i. Any competitor purposely driving in the opposite direction may be disqualified.
During racing, the race may be stopped at any time by the Race Director and/or the Lap Scorers. This is done by audio sound and/or a RED light.
At this time ALL vehicles must cease from racing, and come to a complete STOP.
HOWEVER vehicles must move slowly forward and away from the NO STOPPING ZONE near the transponder bridge.
- j. Vehicles must NOT move unless requested by Race Director, failure to do so, WILL result in disqualification.
- k. Racing will recommence by audio sound and /or a GREEN light.
- l. A vehicle moving forward before this time may be disqualified
- m. Only a race director or nominated official can remove a car or cars from a race due to an infringement.
If an official has seen an infringement then he/ she has to let race director know so race director can action accordingly.
- n. Spotters are NOT allowed in any forms of Teams or Individual Racing. Drivers may talk between themselves during the race however must stand away from the designated racers area when eliminated from the race. Non racing drivers must stand away from the designated racers area, this includes a teams 5th or 6th driver. Permission can be requested from the NZRCS committee for junior classes only.

12.6 TEAMS RULES

- a. Superstock and Streetstock teams are to be made up of a maximum of 5 vehicles, with a minimum of 4 drivers per team.
- b. Stockcar teams are to be made up of a maximum of 6 vehicles, with a minimum of 5 drivers per team.
- c. General National Race Meeting rules will apply.
 - Entry fee is at the discretion of the hosting club.
 - A driver may only enter and race for a single team.
- d. Which 4 vehicles (5 for stockcar teams) are up to the discretion of the respective team. Once the cars are gridded up to race there will be no further changes, this includes swapping controllers between the team.
- e. Drivers must use their personal number registered to the club they are teams racing for - no teams numbers or uniform numbers permitted for teams racing (NZ champions must use their numbers - 1nz, 1nzjnr etc).
- f. **RESERVE RULE:**
 - The team's 5th vehicle (6th vehicle in Stockcar teams events), is the reserve vehicle.
 - Replacement can be made at any time up to race commencement.
 - Each member of the team can race any of the teams' scrutineered cars.
 - Substitution may also be made during the gridding process.
 - A 2-minute call may be made to substitute vehicles (if a 2 minute call has not been made already). Once the race has commenced, there will be NO substitutions.
- g. Team winning Team Champs can Host it consecutively unlimited years
- h. **CLUB TEAMS**
 - Each club is able to enter an unlimited amount of teams.
 - All team members to be current financial club members of the club they are representing and be registered to NZRCS.
- i. **WINNING TEAM**
 - The winning Team gains title and the Teams Club gains hosting rights
- j. **SELECT TEAMS**
 - Select Teams are to consist of a maximum of 5 vehicles, a minimum of 4 drivers from various clubs per team, with a maximum of 2 team members from a particular club.

NORMAL TEAMS RULES APPLY

Before the event the Team must nominate which club they will give hosting rights to should they win.

WINNING SELECT TEAM

If the Select Team wins the Teams Nationals, the Team gains title but hosting rights go to their nominated Club

k. **STOCKCAR TEAMS**

Generic Team Rules above will apply.

Exceptions

- 1: Maximum 6 vehicles per Team, with a minimum of 5 drivers.
- 2: Maximum 5 vehicles from each team (maximum total 10 cars) per race.
- 3: Motors must be Stock 27 turn as per Rule 10 Stock Silver Can Motors.

l. **POINTS**

NZRCS Sanctioned Teams Events to run the following points system:

1st 100

2nd 40

3rd 25

4th 20

5th 10

m. **The format for NZRCS Sanctioned Teams Events MUST be one of the following:**

- Full "round robin" format
- Full "round robin" format with semi finals and finals.
- Qualifying & Finals Format:
At the hosting clubs discretion

FINALS FORMAT:

Semi Final's

1st vs 4th

2nd vs 3rd

Consolation (for 3rd & 4th overall)

Semi 1 Loser vs Semi 2 Loser

Final (for 1st & 2nd overall)

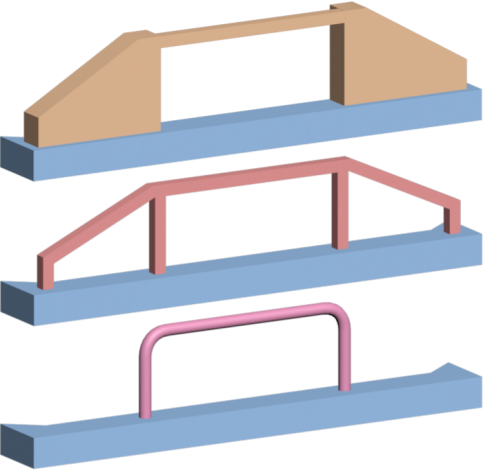
Semi 1 Winner vs Semi 2 Winner

It is at the hosting clubs discretion if they would like to host a B & C main final to give all teams some racing in the finals.

TECHNICAL SECTIONS

SUPERSTOCKS AND STOCKCAR RULES

1	Chassis	Constructed of steel, stainless steel, and/or aluminium
2	Donor Vehicles	1/10 Scale ONLY Donor type is open Donor make is open
3	Drive Train	4wd or 2wd is allowed
4	Vehicle Weight <i>Race ready incl battery</i>	Minimum: 3.500kgs Maximum: 4.500kgs
5	Vehicle Dimensions	Maximum Width – 320mm Maximum Length – 450mm
6	Bumpers	6. Bumpers: Minimum material height of 8mm measured on the outside surfaces of both front and rear bumpers. These must be not be tapered or chamfered and only fitted to the front and rear of the car. Siderails: Minimum material height of 11mm measured on the outside surfaces of both siderails. These must be not be tapered or chamfered and only fitted to the sides of the car. Dummy bumpers: If present - minimum material height of 6mm and maximum thickness of 6mm to be welded to the face side of the front and rear bumpers and placed in the middle of the bumper face. These must be not be tapered or chamfered and only fitted to front and rear bumpers of the car. Front/rear bumpers and siderails: Minimum height of 20mm (Measured from the ground to the bottom of the bumper) Maximum height of 40mm (Measured from the ground to the bottom of the bumper) Must sit proud by a minimum of 3mm of anything below bumpers. (Excludes Wheel Guards)
7	Rear Wheel Guards	(Excluded from bumper measurements) Can be fixed to chassis or removable Maximum 100mm in Length Maximum 25mm in Height Maximum 14mm in Thickness Must not exceed past the bottom of the baseplate.

8	Front Hoop	All cars must run a hoop above the front bumper Minimum height of 60mm (measured from the ground to the top surface of the hoop) Minimum width of 75mm (measured between uprights) The overrider and extra braces must be at 90 degrees with the front bumper for a minimum of 12mm measured vertically. (see diagram attached) 
9	Front Bumper to Side Rail Clearance	Side rails must finish in line or behind the rear edge of the front rim Minimum clearance of 60mm. If front bumper damage occurs during racing, every effort must be made to correct. (At track Marshall and RC speedway committee's discretion)

10	Motors	10A. SUPERSTOCK Brushed Motors • Must be a factory 23 or higher turned motor • Must be a factory armature and clearly display # of turns. (Custom hand wound Armatures are not allowed) • Must have a factory fixed end bell and can • Adjustable timing is not allowed • Brushes, springs and bushings are allowed to be replaced with aftermarket items • Wires can be removed and either 1, Hard wired from ESC. Or 2, replaced with thicker gauge wire and alternative plugs fitting, Deans etc. 10B. SUPERSTOCK Brushless Motors • Must be 540 size 17.5 turn brushless motors (sensored or uncensored). Brand and type are to be ROAR, EFRA or IFMAR approved. ROAR LIST: https://www.roarracing.com/approvals/print_brushless_motors.php EFRA LIST current 2025 link: (To be changed as updated) https://www.efra.ws/wp-content/uploads/2025/05/2025%20EFRA%20Brushless%20Motors%20Spec.%2017.5T%20-%202025%20v3%20(27.05.25).pdf IFMAR LIST: https://www.ifmar.org/wp-content/uploads/2025/06/2024-IFMAR-17.5T-Spec.-Motor-Homologation-List-v1-Final.-19.07.24.pdf 10C. STOCKCAR Brushed Motors • Standard 540 Silver Can as per Rule 10 STOCK SILVER CAN MOTORS • Motors must be mounted with no modification to can or armature. • Wires can be removed and either 1, Hard wired from ESC. or 2, replaced with thicker gauge wire and alternative plugs fitting, Deans etc. 10D. STOCKCAR Brushless Motors • Must be fixed timing 25.5 turn Hobbywing Justock 3650D G2.1 or fixed timing 25.5 turn NZRCS Spec Motor • Must use the factory rotor • NOTE: If you are found to have an illegal motor or armature, you are liable for a 1 year stand down from racing. If you are caught again after a stand down, you will be banned for life.
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11	ESC Speedcontroller	Superstock and Stockcar Brushed ESC Open to any ESC Superstock and Stockcar Brushless ESC Open to any ESC Must be run as "Stock Spec" or in "Blinky" Mode. I.E Have no boost/turbo or timing advanced programming. ESC can not be altered during racing as per Technical Rule #14
12	Batteries	Refer Technical Rule 11
13	Wheels and Tires	Superstocks: Must be of 1/10 scale Tyre choice is open Tyre grip aiding compounds are not allowed Stockcars: Must be of 1/10 scale Control Tyre as per picture is the only tyre to be used. Tyre grip aiding compounds are not allowed. 

14	Bodies, Bonnets & Wings	Superstocks/Stockcars must run either, a plastic/fibreglass NZ Style Stockcar body and bonnet or NZ Rees style skeleton panels, roof panel, Side Panels and Stockcar bonnet. Body, body panels and bonnet must be securely fitted on race commencement. As per Technical Rule # 8. This does not include race damage from that race meeting. NZ Style Wings must be confined to within the roof area of the body or Roof panel. They must not extend in front or behind and be confined to the drip rails either side of the roof/roof panel. They are to be mounted on the roof area, not on the front visor. Bodies, panels and bonnets must not be changed unless damaged beyond all repair. The Race Director must be informed before the change is made. Clear Body, bonnet and wing must have a colour applied in full. Running a clear body, bonnet and wing is unacceptable.
15	Numbers	Refer Technical Rule 2.9
NOTE your vehicle must resemble a STOCKCAR, not a box on wheels. Running gear can be replaced, but must retain the same steel Stockcar chassis throughout the meeting		

STREETSTOCKS RULES

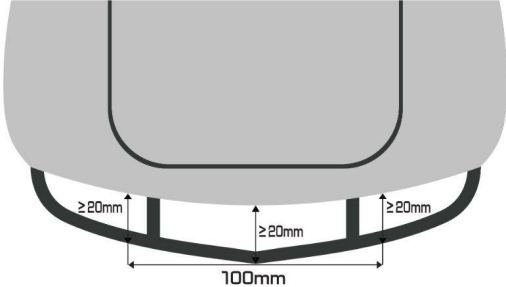
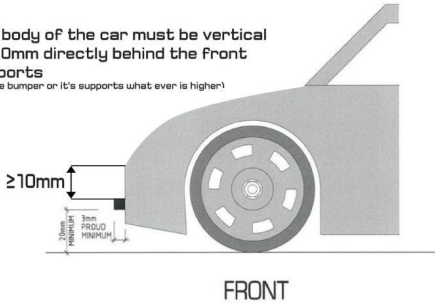
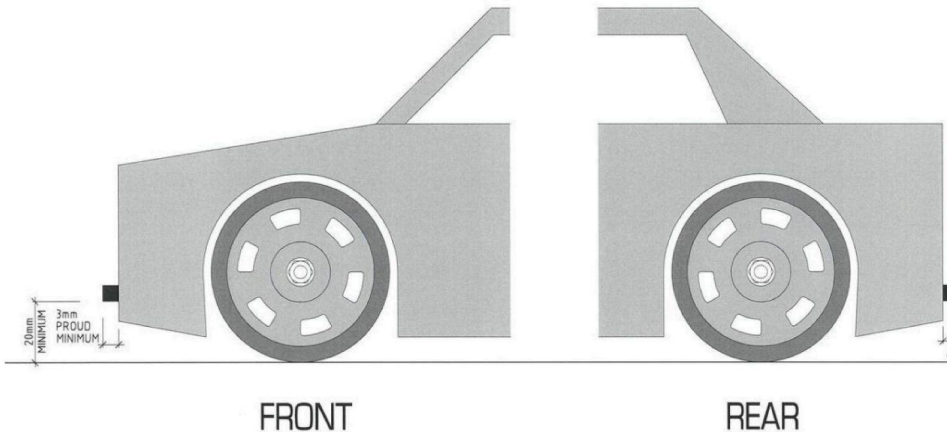
DONOR CAR

1	Donor Car	Donor car is to be Tamiya "TT01, TT01D or TT01E"
2	Motor	Must be fixed timing 25.5 turn NZRCS Spec Brushless motor Must use factory rotor NOTE: If you are found to have an illegal motor or armature, you are liable for a 1 year stand down from racing. If you are caught again after a stand down, you will be banned for life.
3	ESC <i>Speedcontroller</i>	ESC (Speed Controller) Controlled ESC to be used Orca Blinky Pro Totem ESC Aftermarket plugs (ie Deans etc) are allowed. Aftermarket <i>Glitch Busters / capacitors</i> are allowed, these are to be plugged into receiver to help aid with radio glitching/interference.
4	Parts	Donor cars must be made of plastic materials only. No alloy hop up parts, Carbon fibre or steel aftermarket parts. All plastic parts must be Tamiya manufactured parts only (composite plastics are allowed) Any bearings are allowed Any steel screws, nuts and bolts are allowed. Any Servo Saver/Horns are allowed. Tamiya plastic 2 degree rear hubs (part number 53673) are allowed. Tamiya servo saver (part number 51000) is allowed.
5	Wheels and Tires	Rim choice is open, no wider then 26mm. Control Tyre as per picture is the only tyre to be used. Tyre grip aiding compounds are not allowed. 
6	Shocks	Shocks must be Tamiya manufactured plastic (oil filled allowable). Any spring allowed. No sway bars.
7	Batteries	Refer Technical Rule 11

8	<i>Differentials</i>	Standard differentials only (No one way, ball or locked diff's). Must spin freely. Gearing must be 55 Tooth Spur and 25, 26, 27 or 28 tooth, mod 0.6 pinions only.
9	<i>Battery Posts</i>	Battery posts (front and/or rear) may be removed or modified and replaced with hand fabricated items. Battery brace / strap may be removed or modified and replaced with hand fabricated items.
10	<i>Numbers</i>	Refer Technical Rule 2.9

FABRICATION SPECIFICATIONS

1	Must resemble a Streetstock, Panel Wagon, Coupe (two doors) Sedan (four doors) Station Wagon, Liftback, Hatchback and Panel Van (Falcon type) body styles only. No Utes, Cargo Vans (Hiace type) or buses. All windows must be removed.
2	<i>All Body panels (including bonnet and roof) and baseplates</i> to be constructed from Steel or Aluminum ONLY Any car that loses its body during a race will be disqualified.
3	Maximum width (including bumpers) is 230mm
4	Minimum height ground to top of roof, excluding fin, is 120mm
5	Bumpers are to be constructed from either 5mm or 6mm outer diameter (OD) round or square. Roll Cages and Radiator Hoops are Optional. These must not be tapered or chamfered.
6	Furniture tube (square or round 12.7mm OD maximum) can be used as an alternative front bumper only, but must be wrapped with 6mm OD round or square maximum. There must also be a minimum gap between them of 6mm. No more than 3 spacers can be used between them. No over riders or under riders are allowed on front bumper. Radiator hoops must be part of the body or beneath the body not in front of it
7	The center 100mm of the front bumper must extend at minimum 20mm forward from the body/panels of the car. Alternatively, the body of the car must be vertical for a minimum of 10mm directly behind the front bumper or its supports. (Measured from the top of the bumper or its supports; whichever is higher) (see diagram attached)

	The center 100mm of the front bumper must extend at minimum 20mm forward from the body/panels of the car  Alternatively, the body of the car must be vertical for a minimum of 10mm directly behind the front bumper or its supports (Measured from the top of the bumper or it's supports what ever is higher) 
8	The maximum amount of furniture tube (square or round) of any size (larger than 6mm OD) allowable in the complete construction of any Streetstock is 250mm maximum.
9	Bumper heights are to be a minimum of 20mm (measured from the ground to the bottom of the bumper). Must sit proud by a minimum of 3mm of anything below bumpers. (see diagram attached)  Bumpers are to be constructed from either 5 mm or 6 mm outer diameter (OD) round or square. Bumpers heights are to be a minimum of 20mm (measured from the ground to the bottom of the bumper). Bumpers must sit proud by a minimum of 3mm of anything below bumpers.
10	Cars to be weighed race ready <i>with</i> battery. Minimum weight: 3.300kg's. Maximum weight: 3.600kg's. Additional weights can be used but must be drilled and bolted to solid structure of the car

SALOON RULES

1	Saloon cars must be 1/10 th On-Road Car Homebuilts allowed
2	Batteries Refer Technical Rule 11
3	Radio Gear – Open
4	Tire choice is open Tire grip aiding compounds are not allowed
5	ESC open
6	<i>Motor</i> Silver can standard as per Clause 10: 540 only (27turn). Aftermarket alloy hop up heat sinks are allowed
7	Body must resemble a Saloon car, all windows must be cut out or left transparent (clear). Wings must be speedway style not touring style, ie base of wing must be flush with boot lid. No pedestal type wings.
8	Any Hop ups are permitted
9	No alloy or steel plates protruding from the chassis in any direction
10	Numbers Refer Technical Rule 2.9
11	Cars to be weighed race ready with battery Maximum Weight: 2.000kg's

RACE RULES

- Race length to be decided by event organizer.
- Non contact.
- Raced anti clockwise.
- Deliberate contact will be black flagged.
- Minimum of 6 cars -Maximum of 12 cars per heat.

The event is not limited to 12 cars

MODIFIED RULES

1	1/10th on road donor <i>Must resemble a New Zealand Modified class vehicle.</i>
2	Tire choice is open Tire grip aiding compounds are not allowed
3	Motors and batteries are open
4	Batteries Refer Technical Rule 11. Must be securely mounted in the car and protected from impact by a battery mount constructed of a hard material.
5	Motors Must be 540 size with the minimum amount of turns being 10.5t
6	2 or 4 wheel drive allowed
7	Rolling starts
8	Qualifying fields to be determined by host club Finals to have a max of 8 cars
9	Numbers Refer Technical Rule 2.9
10	Weight with battery Minimum 2.0KG Maximum 3.0KG

Club Contacts and Details

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