



Points System

Ippon Throw is 3 points

Warzi throw is 2 point

Yuko throw is 1 point

On the scoreboard just use yuko to make the scoring

Ippon- 3 points

Warzi- 2 points

Yuko- 1 points

Hold downs

20 seconds- Ippon -3 Points on scoreboard

10-19 seconds – Warzi 2 points on scoreboard

5-9 seconds – Yuko 1 points on scoreboard



Safety First

- **No headlocks are permitted.**
- **No techniques involving the head or neck are allowed.** This includes any grips or control around the head.
- **Full sankaku (triangle) techniques in ne-waza are not permitted.**
- **Drop techniques** (dropping directly to the knees to initiate a throw) are not allowed unless specifically approved for the age group.
- All techniques must be applied in a safe and controlled manner at all times.

2. Scoring

- The contest will be won by the **first competitor to reach 6 points**, or
- The competitor with the **highest score at the end of regulation time**.

3. Penalties

- **No shido penalties will be issued.**
Instead, referees will stop the contest when necessary and clearly explain the issue to the competitors to support learning and development.

4. Golden Score

- If the scores are tied at the end of regulation time, a **1-minute Golden Score** period will take place.
- If no score is achieved during Golden Score, the **referee's decision will determine the winner**, based on overall performance, control, and attacking intent.

5. Refereeing Decisions

- There will be **no referee challenges**.
- All referee decisions are final.