

# Exploring Angular 18

## Unveiling the Future of Angular Development



Rangle.io



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FRONTEND DEVELOPMENT / JAVASCRIPT / TYPESCRIPT

# The Angular Renaissance: Why Frontend Devs Should Revisit It

Angular is experiencing a renaissance, according to Progress senior developer advocate Alyssa Nicoll. She explains what that means.

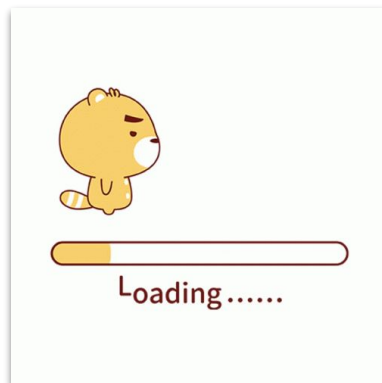
Sep 26th, 2023 8:15am by [Lorraine Lawson](#)



Photo via Unsplash



# zone.js



# Zoneless Angular



```
bootstrapApplication(AppComponent, {  
  providers: [  
    // 🖱️ Say goodbye to Zone  
    provideExperimentalZonelessChangeDetection(),  
  ],  
});
```

# Zoneless Angular



```
TestBed.configureTestingModule({  
  providers:  
    [provideExperimentalZonelessChangeDetection()]  
});  
  
const fixture = TestBed.createComponent(MyComponent);  
await fixture.whenStable();
```

# Angular Signals

- Achieve high performance
- Simplified framework concepts
- Easier model infrastructure & dataflow
- More maintainable and reliable



# Computed Angular Signals

## Signal

Writable signals provide an API for updating their values directly

Computed signals are read-only signals that derive their value from other signals

## Effect

An effect is an operation that runs whenever one or more signal values change.



# Angular Signals

Signal Input

Signal Queries

New Output

Model Inputs





# Loading Components



```
export const ROUTES: Route[] = [
  {
    path: 'admin',
    loadComponent: () => import('./admin/panel.component').then(mod =>
mod.AdminPanelComponent)
  },
  {
    path: 'admin',
    loadChildren: () => import('./admin/routes').then(mod => mod.ADMIN_ROUTES)
  },
];
```

# Deferred Loading

- Improved Performance
- Enhanced User Experience
- Simplified Code Management
- Optimized Resource Usage
- Better Control Over Loading



# Deferred Loading



```
<button #trigger>LoadMe</button>
```

```
@defer(on interaction(trigger)) {  
  <awesome-component />
```

```
} @placeholder (minimum 500ms) {  
  
```

```
} @loading (after 500ms; minimum 1s) {  
  <spinner />
```

```
} @error {  
  <p>Error loading component :(</p>
```

```
}
```

# New Control Flow

- `@if`
- `@for`
- `@switch`



# Default Content



```
<ng-content select="header">  
  <div>Default Header</div>  
</ng-content>
```

# Default Content

```
<app-header />
```

Default Header

```
<app-header>  
  <header>App Header</header>  
</app-header>
```

App Header



# Unified Form Control Events



```
const nameControl =  
  new FormControl<string|null>  
('name', Validators.required);  
  
nameControl.events.subscribe(event => {  
  // process the individual events  
  console.log(event);  
});
```

# Redirect Command

```
import { RedirectCommand } from '@angular/router';

export const routes: Routes = [
  {
    path: 'hello',
    component: HelloComponent,
    canActivate: [
      () => {
        return new RedirectCommand(inject(Router).parseUrl('/error'),
        {
          skipLocationChange: true,
        });
      },
    ],
  },
  {
    path: 'error',
    component: ErrorComponent,
  },
];
```



# Improved Server-Side Rendering (SSR)

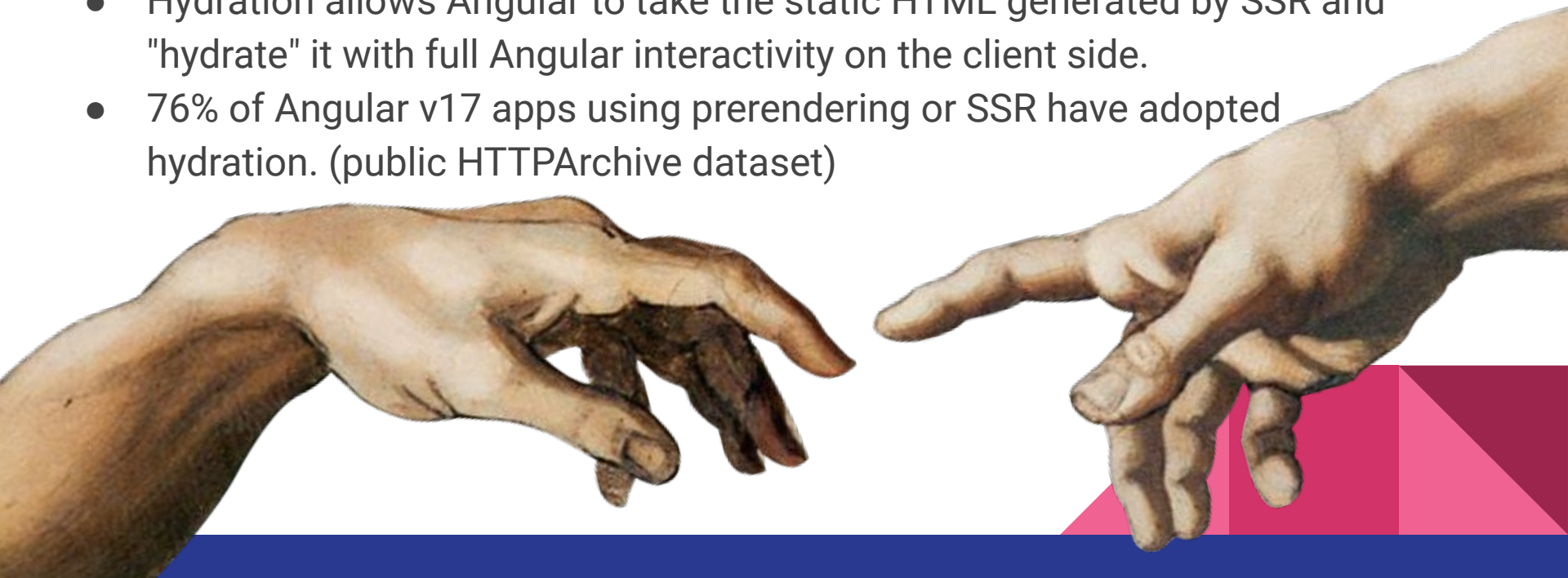


## SSR with Angular v2:

- Initial Server-Side Rendering
- Delivery to Client
- Angular Bootstrapping
- Client-Side Interactivity

# Improved Server-Side Rendering (SSR) - Angular 17

- Angular 17 introduced hydration, marking a significant leap forward.
- Hydration allows Angular to take the static HTML generated by SSR and "hydrate" it with full Angular interactivity on the client side.
- 76% of Angular v17 apps using prerendering or SSR have adopted hydration. (public HTTPArchive dataset)



# Improved Server-Side Rendering (SSR) - Angular 18

- Angular 18 has taken hydration a step further by introducing support for internationalization (i18n) blocks.
- Event replay allows replaying user events (e.g. clicks) that happened on a page before hydration logic has completed.
- Hydration support in Devtools



# More Changes

- [angular.dev](https://angular.dev)
- Material 3 is now stable (with hydration support!)
- Updated Angular DevTools visualize Angular's hydration process
- Automated migration to the application builder





What's Next for Angular?



# Upcoming Changes

- Partial Hydration
- Server route configuration
- Signal debugging in Angular DevTools
- Improved hot module reload
- Streamed server-side rendering
- Authoring format improvements
- Support two-dimensional drag-and-drop



