

Group Parfalt

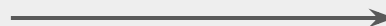
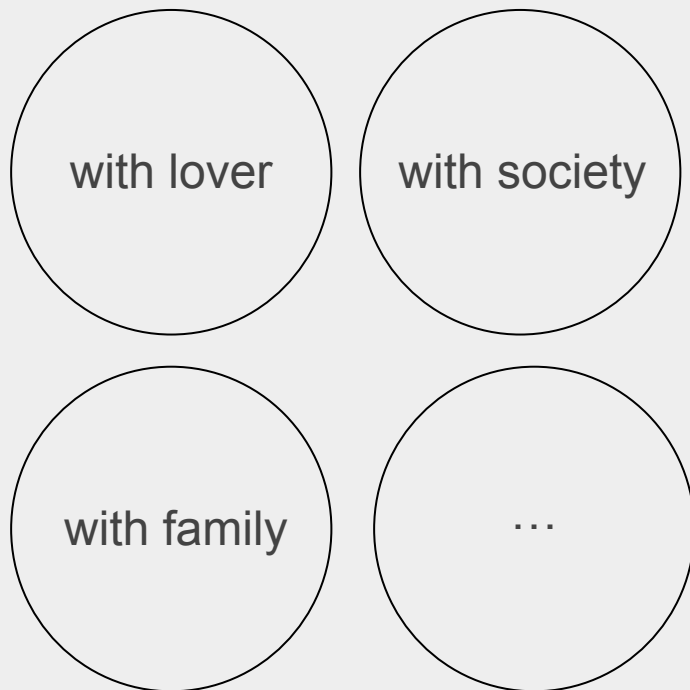
“Who I Am”

A Video Installation that unpacks three types of toxic relationships:
us with social networking, with romance and with ourselves.

Gemma Lu, Ye Zhang, Annie Chen, Chenyan Zhu, Zhiyu Guo

Theme

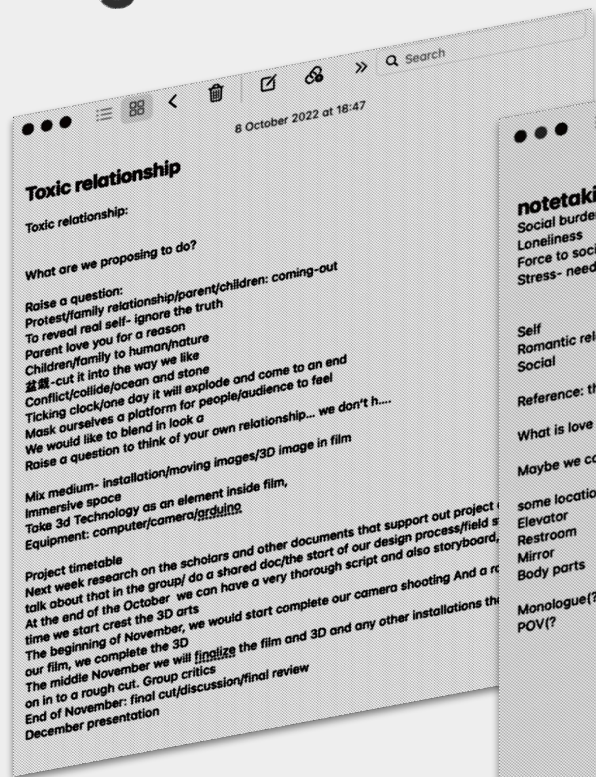
Introduction



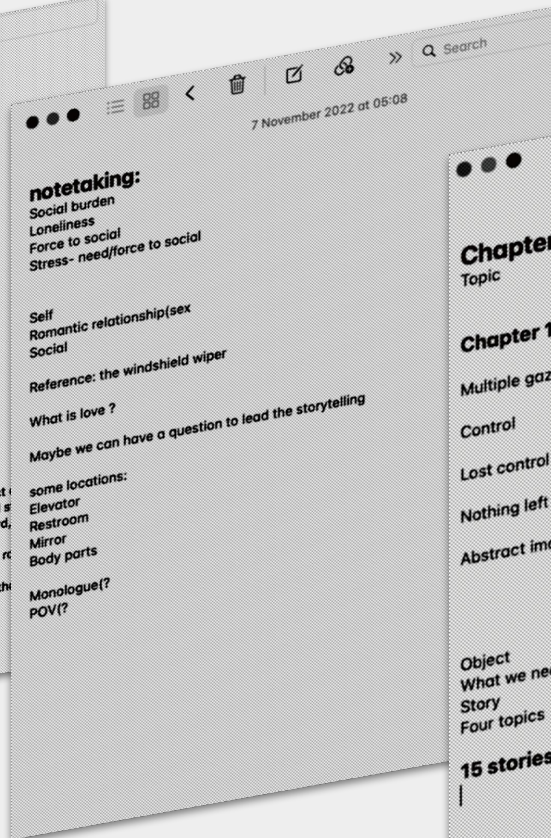
Real 'ourselves' ?

Toxic Relationship

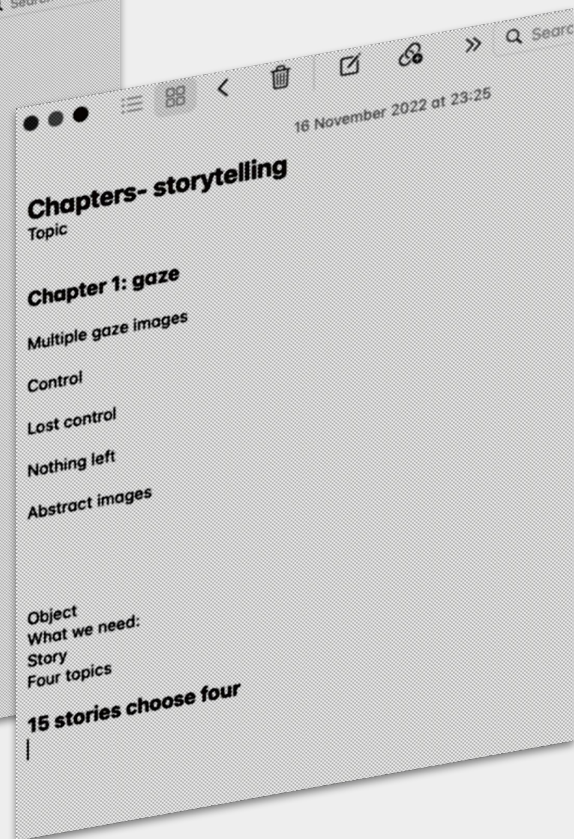
Ver. 01

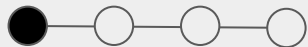


Ver. 02

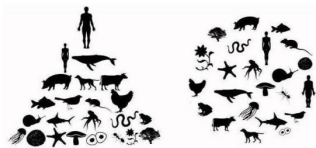


Ver. 03



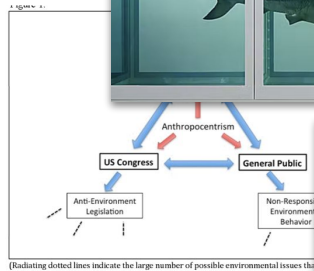


<https://www.e-info/2017/10/18/anthropocentrism-and-the-politics-of-the-living/>

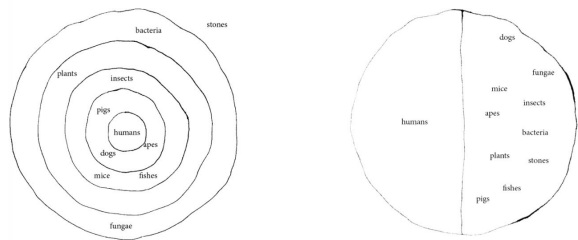


Anthropocentrism

In its original connotation in environmental ethics, is the belief that value is human-centered and that all other beings are means to human ends. Environmentally-concerned authors have argued that anthropocentrism is ethically wrong and at the root of ecological crises. Some environmental ethicists argue, however, that critics of anthropocentrism are misguided or even misanthropic. They contend: first that criticism of anthropocentrism can be counterproductive and misleading by failing to distinguish between legitimate and illegitimate human interests. Second, that humans differ greatly in their environmental impacts, and consequently, addressing human inequalities should be a precondition for environmental protection. Third, since ecosystems constitute the "life-support system" for humans, anthropocentrism can and should be a powerful motivation for environmental protection. Fourth, human self-love is not only natural but

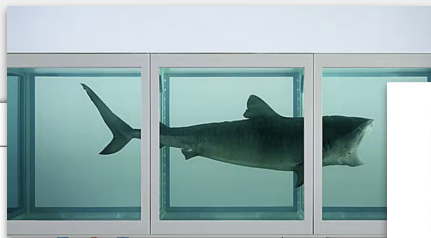


人类中心主义在其环境伦理学的原始内涵中是这样一种信念，即价值以人为中心，是实现人类目标的手段。关注环境的作者认为，人类中心主义在伦理上是错误的，并且，一些环境伦理学家认为，对人类中心主义的批评是错误的，甚至是反动的。首先，对人类中心主义的批评可能会产生误导，并且由于未能区分合法和非法要求。其次，人类对环境的影响差异很大，因此，解决人类的不平等应该是环境保护的“生命支持系统”。人类中心主义可以而且应该成为环境正义的一部分，同时提出四个相互的论点。首先，重新定义环境风为以人为中心的行为。其次，如果解决人类不平等是环境风为以人为中心的行为。第三，以人为中心的



Anthropocentrism

Worldview of the non-human?



Installation by Sandy Skog
Revenge of the Goldfish



Mesher of the Afternoon / AI Land

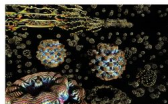


Finding items as motifs

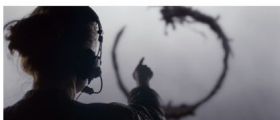
Creating *Handbook* Particles in Blender 2.80



The unending of *Monoculture*



<https://www.skytopia.com/project/fractal/2mandelbulb.html>



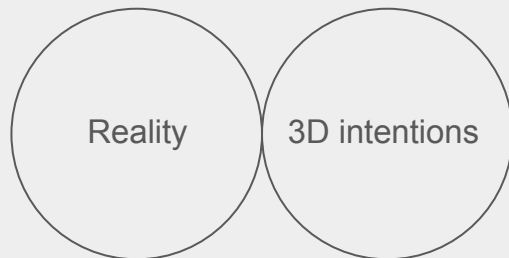
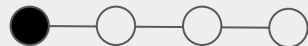
<https://xavibou.com/ornithographies/>

ONGOING RESEARCH PROJECT



Final Story- Script

Introduction



"I"

Exactly!

A recording of creating a personal page on SNS, the process of filling out all the information.

"I" (CONT'D)

You see, when people looking at me, they are looking at the avatar that I create, it is not me, it is a image, an doppelgänger.

A recording of the coding process.

"I" (CONT'D)

And people help to create an avatar...they are like a

So, "I" (CONT'D)

Black screen.

1

Building relationship with you...it's like a process of recreating yourself?

"I"

Kind of?

1

Then what about your

An extreme close-up on the fig till it fills the screen.

Sound of a knife sticking into the fig body and the sound of cutting it.

Fig is quickly sliced open, reveals its bright red stamen.

The figs red juice keeps dripping down with its stamen all over the screen.

1

How can I know you as an avatar that is created by me?

"I"

Why do you care? It's not my business.

1

I don't understand.

"I"

All these relationships that I have created constitutes me, I am because of them.

"I" (V.O.)

MY RELATIONSHIP WITH PEOPLE IS CONTRADICTORY.

INT.INSIDE THE TRAIN

Extreme close-up on a hand which is holding on the handle.

Sound of the underground in the back.

"I"

Most of time, I am alone.

INT.CAFETERIA

Montage of people talking, several close-up on specific body parts, like the camera is exploring and studying them.

Camera switches back to the computer, shows "I" am working alone.(just a blurry silhouette)

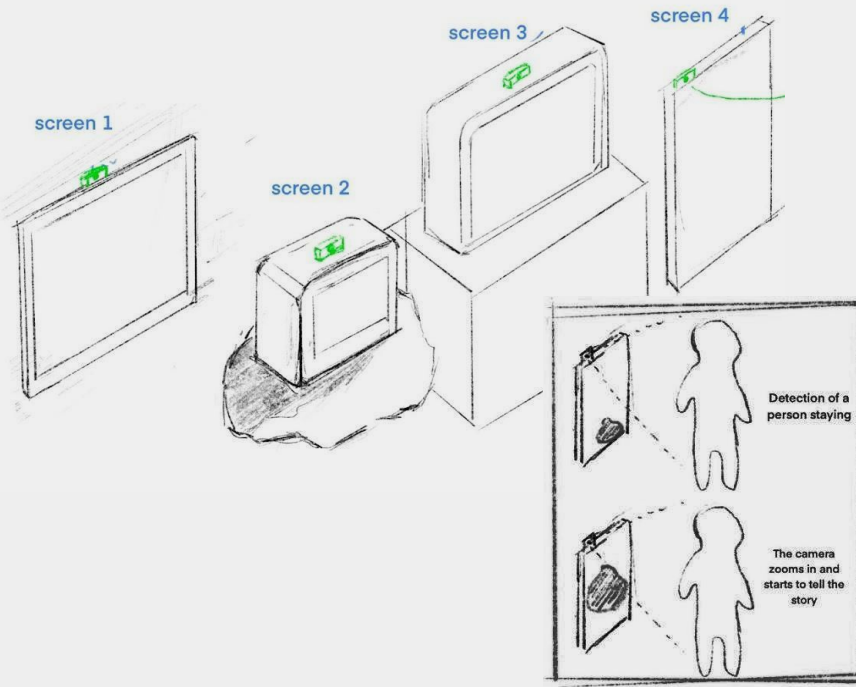
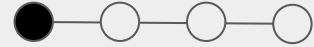
Background noise slowly blurs.

"I"

Which I enjoy.

Process Image

Introduction



Scene 1. → would be helpful to add suspicious sound?

Location: classroom

So → ms of a classroom full of people

S1 Close up on the blackboard. Tebbelung

shaky pan

Zoom in

Location: Cabin/room inside
→ put on the chairs

S2 Close up on eyes

S1 POV Shot: View outside the train

(2-3 images)

S3 Close up on a man

S2 Blatte View turns into black

I'm a vegetarian, meat makes me

→ the ambient sound of whole sound going on

Sound of 'humming' 'asleep'

→ the ambient sound of whole sound going on

Scene S3 Hand the High angle - people seated on the train

P Close up on a hand

S4 Close up of a hand hold a handle

I'm queer...

(ambient sound of the underground)

Zooms

Black screen: "More of the time, I am alone"

Close up on the

→ the ambient sound of whole sound going on

I'm a vampire...

→ the ambient sound of whole sound going on

Zooms in

S1 Room (2) ES

S2 Two people sitting

(2-3 images) → from their backs

(Capuses of their body parts → without face)

Motions + S3: Surrounding objects, camera takes on/4

(2-3 images) → Black face

(2-3 images) → Black face

(2-3 images) → Black face

(2-3 images) → Black face

(2-3 images) → Black face

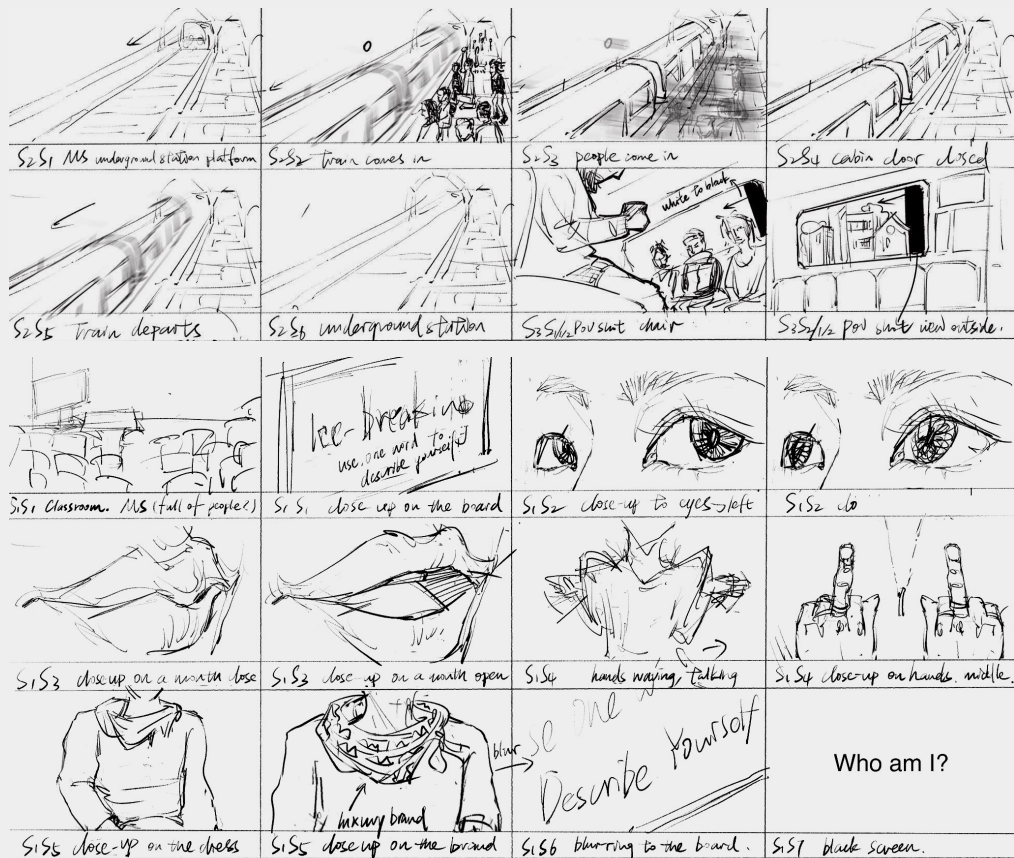
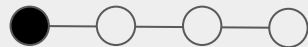
(2-3 images) → Black face

(2-3 images) → Black face

(2-3 images) → Black face

Storyboard

Introduction



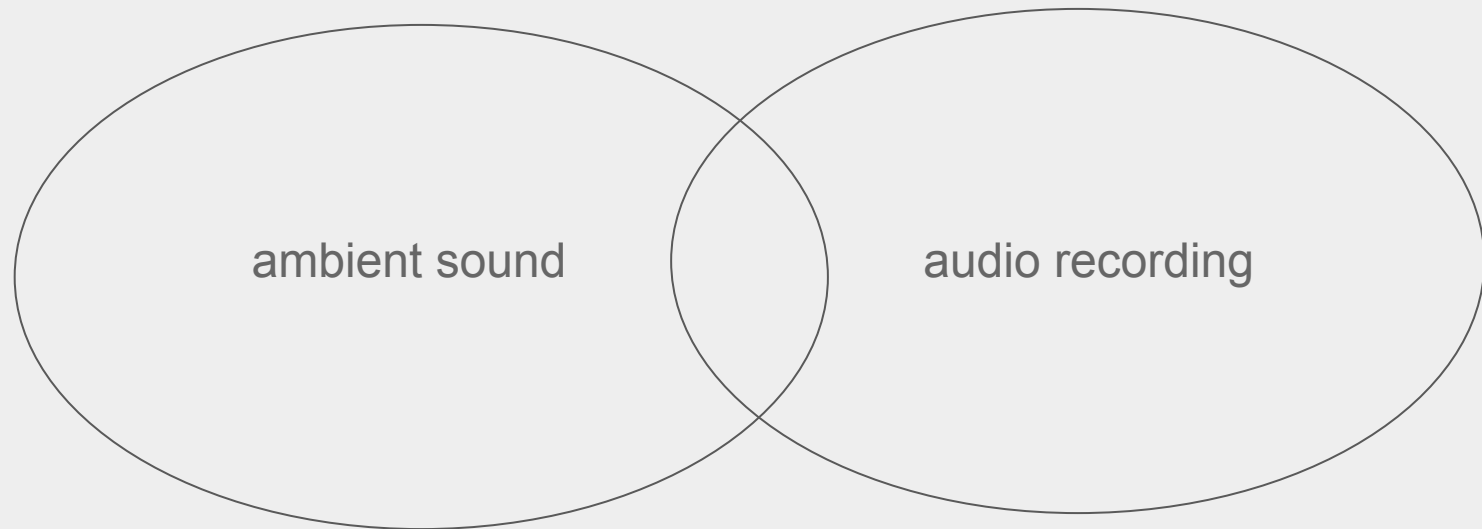


Visually we expect to use the sensor combined with the received real-time data to control the blurring effect of the video.(which when audience approaches and close to installation, the screens get clearer and vice versa) For software, we decided to try to combine a small amount of coding to connect the ultrasonic sensor to TouchDesigner and output the effect through it.



Installation

Technique





Installation

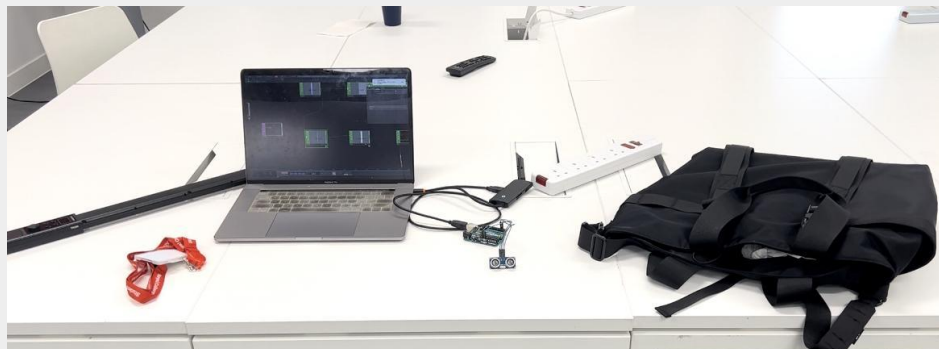
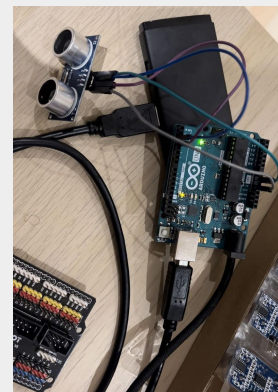
Technique



Old monitors

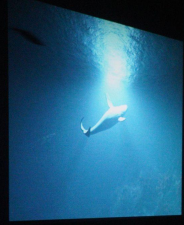


Testing

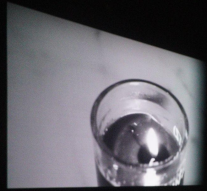


Final outcome

Technique ○—●—○—○



Chapter 4—whale fall



A Video Installation that unpacks three types of toxic relationships:
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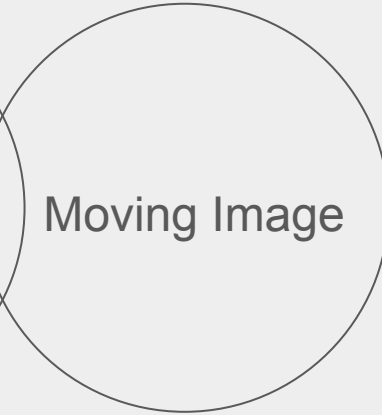
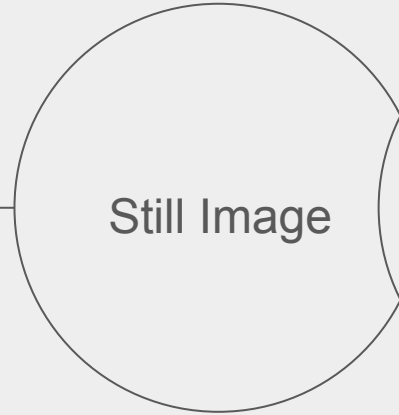


Scene Breakdown

Breakdown ○ — ○ ● — ○

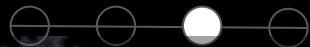


Fig —
Whale —
Pigeon —
Fight Fish —





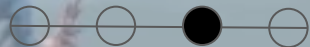
Breakdown



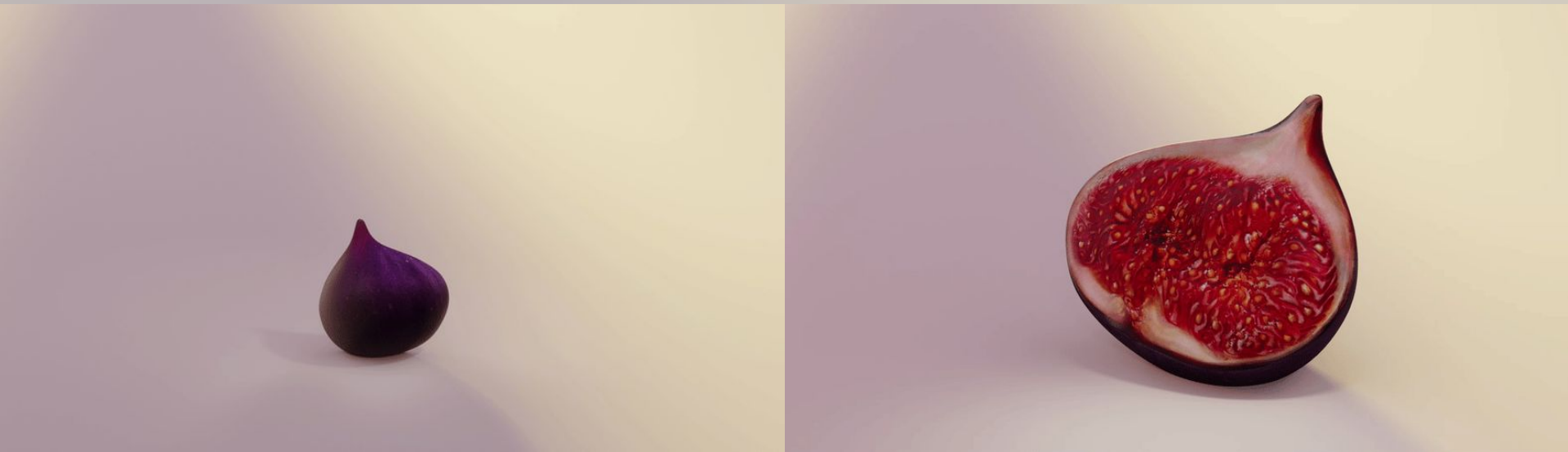
Fight Fish

Metaphor

Breakdown

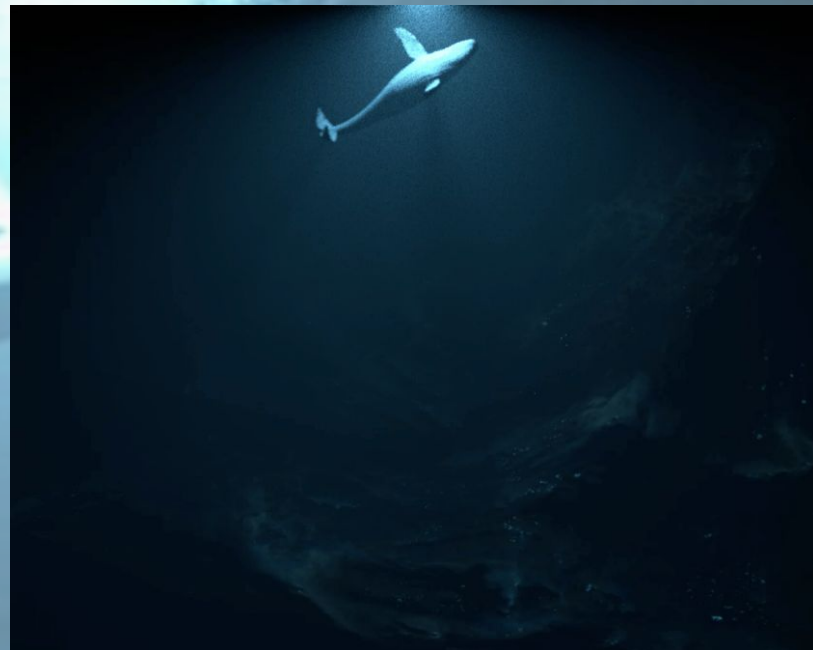


Breakdown



Fig

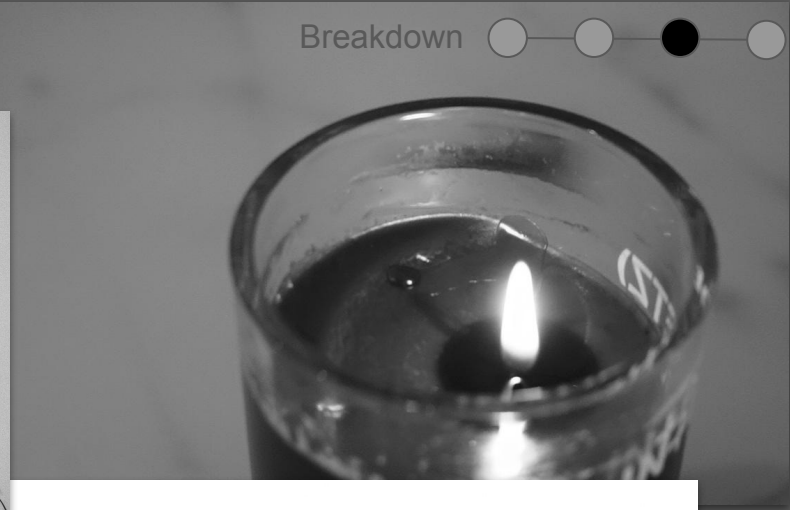
Breakdown



Whale



Still Image



Moving Image



GIF of discussion scene & recording



References

- Refuge For X Resurgence by Giorgio Lazzaro ([\https://superflux.in/index.php/work/refuge-for-resurgence/#\](https://superflux.in/index.php/work/refuge-for-resurgence/#))
Inspiration of generating non-human perspective(metaphors)
- Jibaro - episode of Love, Death and Robots by Alberto Mielgo
This episode shows a toxic relationship among not only romantic relationship of men and women, but also human and nature. It is a perfect example for our storytelling.
- La Jetée by Chris Marker ([\https://www.youtube.com/watch?v=fU99W-ZrIHQ\](https://www.youtube.com/watch?v=fU99W-ZrIHQ))
Main visual effect reference
- The Windshield Wiper by Alberto Mielgo ([\http://www.albertomielgo.com/the-windshield-wiper-1\](http://www.albertomielgo.com/the-windshield-wiper-1))
Main storytelling reference
- Forth, A., Sezlik, S., Lee, S., Ritchie, M., Logan, J., & Ellingwood, H. (2022). Toxic Relationships: The Experiences and Effects of Psychopathy in Romantic Relationships. *International Journal of Offender Therapy and Comparative Criminology*, 66(15), 1627–1658. ([\https://doi.org/10.1177/0306624X211049187\](https://doi.org/10.1177/0306624X211049187))
- Solferino N, Tessitore ME. Human Networks and Toxic Relationships. *Mathematics*. 2021; 9(18):2258. ([\https://doi.org/10.3390/math9182258\](https://doi.org/10.3390/math9182258))

Ethics & Audience

Others ○—○—○—●

- Sexual Content & Use of dating app
- Content warning prior
- Open to all
- The purpose is to raise awareness to the existence of toxic relationships, in hope that audiences will reflect, review, look back at their own relationships.

Timetable

Others ○—○—○—●

- 10/10/2022-16/10/2022: Further researches on scholars, works that support the ideologies and concepts of this project, and we held discussions at the middle and end of the week to sort and gather all the information together, and the first draft of our project design was generated and we started evaluate the possible outcomes.
- 04/11/2022-07/11/2022: development of the script and metaphors, and decision of shooting films and using 3D.
- 08/11/2022-18/11/2022: camera shooting/3D modeling/Touch-design
- 19/11/2022-22/11/2022: first final cut for the project and group critic.
- 23/11/2022-24/11/2022: process film/exhibition/technology testing/exhibition/final outcome film shooting

Roles

Others



Script written by Gemma Lu, Ye Zhang

Shot-list written by Gemma Lu, Ye Zhang

Storyboard by Shiyi Chen

Installation technology and Assembling by Zhiyu Guo

3D animations generated by Shiyi Chen, Zhiyu Guo, Chenyan Zhu, Ye Zhang

Film edited by Gemma Lu

Films shot and recorded by Shiyi Chen, Gemma Lu

Audio recorded by Gemma Lu, Zhiyu Guo, Ye Zhang