

FEVER HOME





Fever Home(v-1.1
Beta)



Fever
Beta)_

Have you ever thought of the Earth as a
giant living system?

Have you ever consider that we are also
home to Microbe, just like the earth?

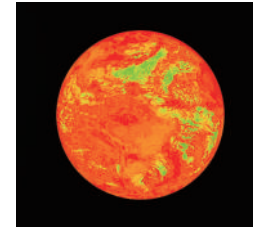
Do you ever consider yourself to be a
microbe, living in a giant body?

Have you ever wondered how to
survive? As we are and also live in this

FEVER HOME?

You Don't Have to Win This Game. Try to communicate with the game and feel the different relationships that exist in the game.

PROLOGUE



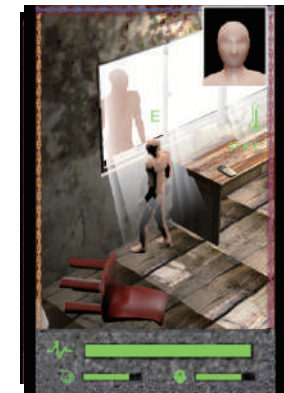
...



You woke up from bed.
You are feeling hot!

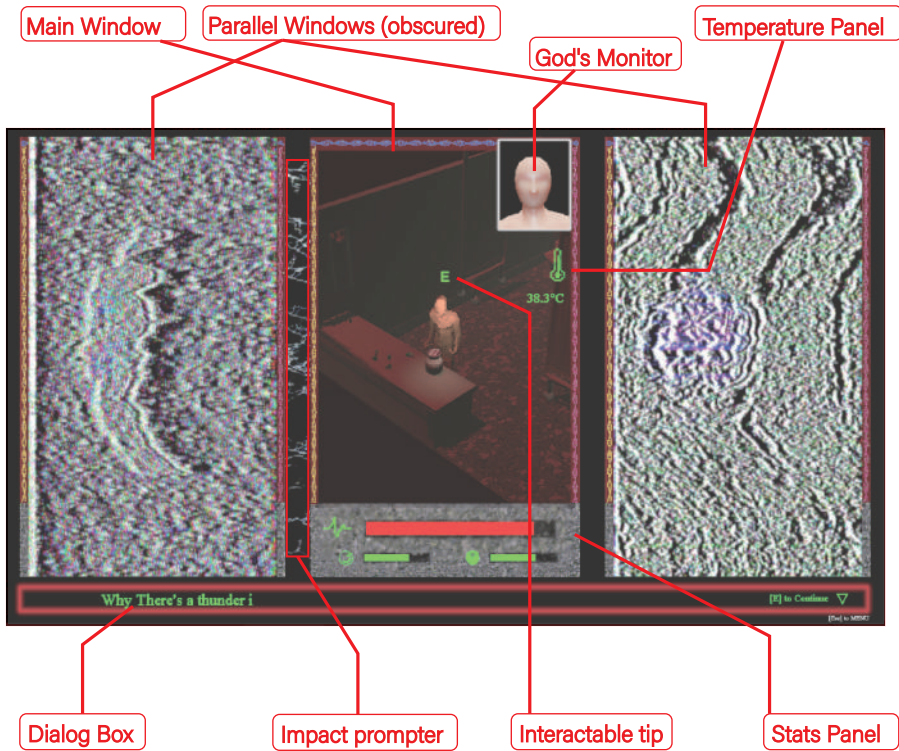


Searching around and find a wierd guy. It doesn't matter, it's too painful now. Let's follow his lead to lower the temperature.



And he said He also has two brothers to help me ...

The Main Screen



Status Values



Temperature

Health

Earth

Animal

Microbe

Ecology
Health



Starvation



Microbe
Active



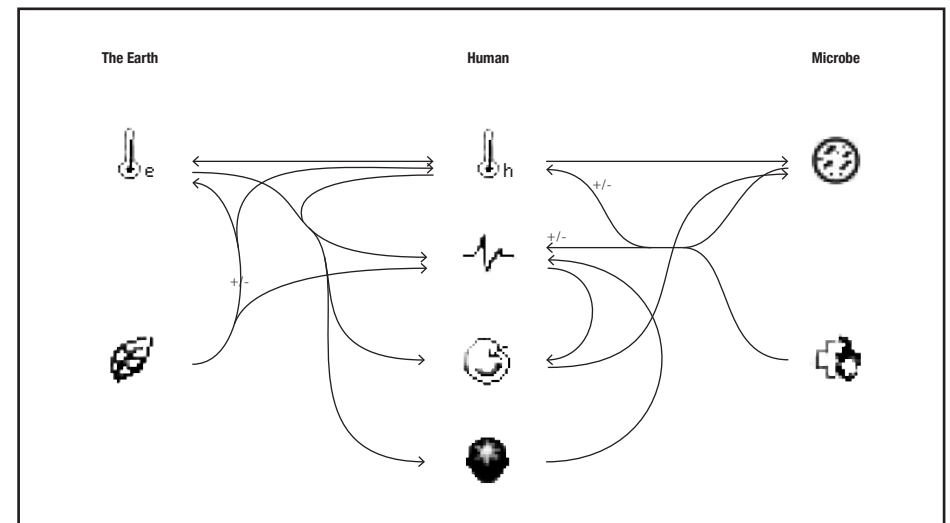
Mental



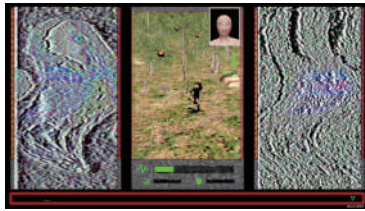
Beneficial
Harmful

Status Value Role map

means 'Influence', The lower the value, the faster the value being affected will fall. Only the arrows marked with '+' indicate that the adjustment can be made towards an increase.

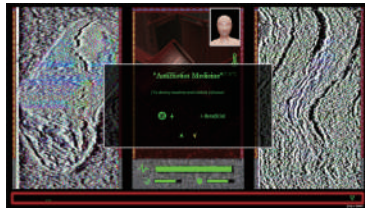
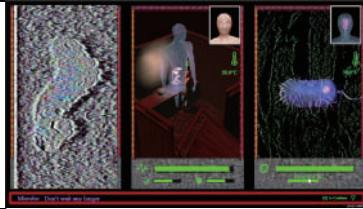


Introduction



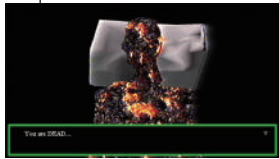
Explore the different scenes

Find the gods and open up the perspective



Find objects that you can interact with and take Actions. Try to tweak the status values to survive!

Win Conditions



Dead

if < 0

if $< 36^{\circ}\text{C}$

Win



Find "MICROBE"
Adjusts internal circulation

Find "EARTH"
The last option for survival

Hospital

Astronomical Observatory

Interacting with
the yourself

Home

Forest

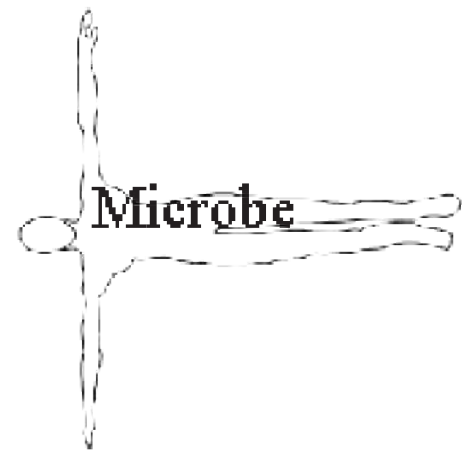
Go get something to eat
Adjust natural circulation system



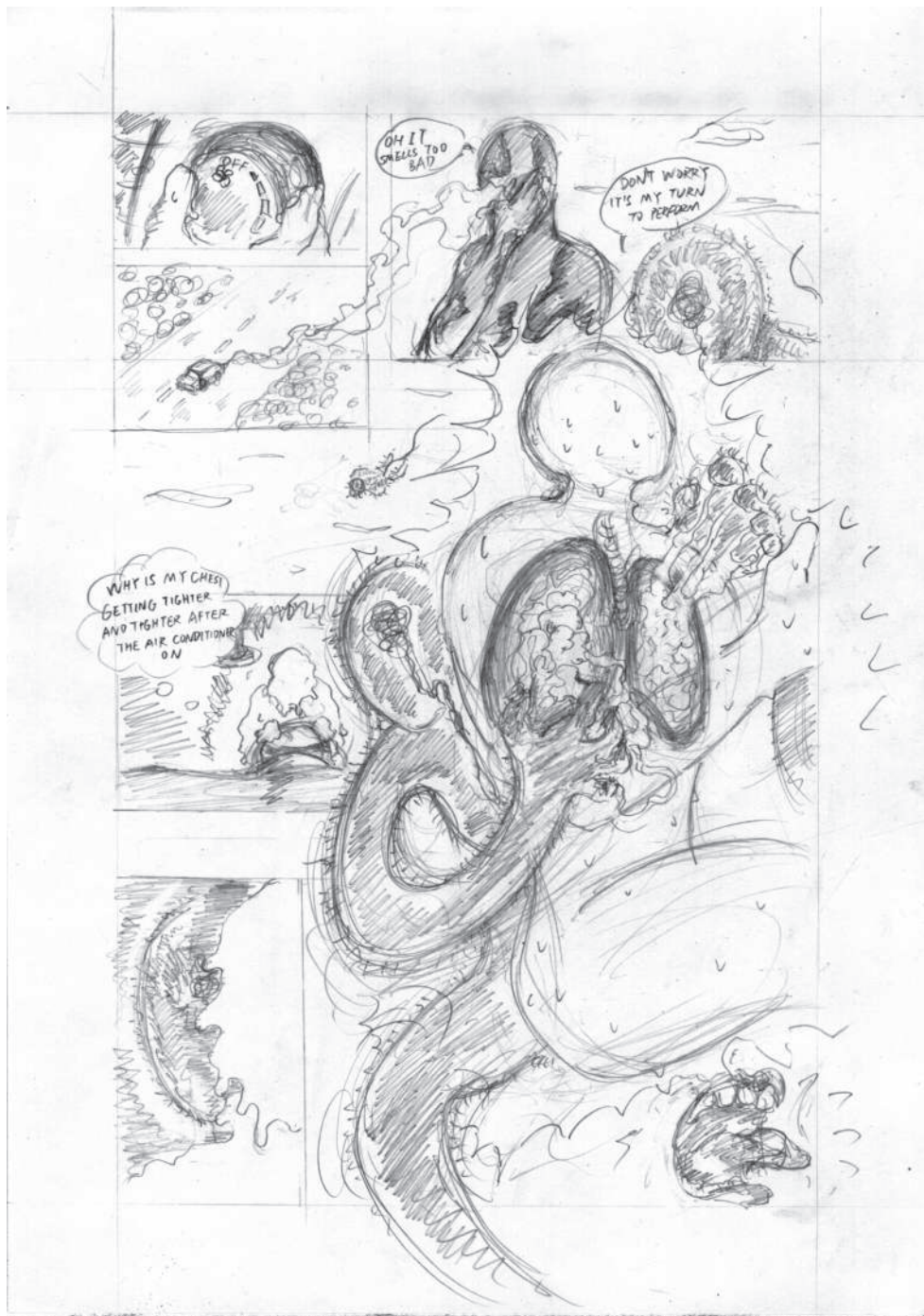
Game Controls



Gods







Produced by Xinyi Liu