

SENSORY GUIDE



SEATTLE
REP



SENSORY ACCESS

ACCESS FOR ALL

GENERAL CONSIDERATIONS

- Total Duration: approximately 1 hour 45 minutes with no intermission
- Expect emotional content related to racial injustices throughout the entire performance.
- In general, this performance has moderate auditory impact, low visual impact, high emotional impact, and no strobing effects.
- Note that decibel levels reported include times of applause. Sound levels will vary depending on each unique audience.

SENSORY IMPACT KEY



Auditory Impact



Visual Impact



Emotional Impact



Strobing Effects

COMMON DECIBEL (DB) LEVELS

70	Office/classroom chatter
80	Busy traffic, dog barking
90	Hairdryer
100	Lawnmower, construction site
110	Concert, night club
120	Police siren, airplane taking off



SENSORY ACCESS

ACCESS FOR ALL

ACT ONE

SCENE

DESCRIPTION

SENSORY

00:00 - 10:00

- Bright background visuals
- Flashing lights
- Feedback sound effect
- Spotlight points towards part of the audience
- Up to 97.0 dB



10:01 - 20:00

- Loud music
- Bright flash of light
- Complex sound
- Up to 94.0 dB



20:01 - 30:00

- Loud shouting/yelling
- Up to 99.0 dB



30:01 - 40:00

- Loud shouting/yelling
- Jail cell slamming shut sound effect
- Up to 96.0 dB



40:01 - 50:00

- Loud shouting/yelling
- Discussion of drug use
- Up to 99.0 dB



50:01 - 60:00

- Loud saxophone music playing in background
- Bright background effects
- Chair slams on floor
- Up to 100.8 dB



ACT ONE

SCENE

DESCRIPTION

SENSORY

60:01 - 70:00

- Description of violence/murder



70:01 - 80:00

- Up to 98.4 dB



80:01 - 90:00

- Making fun of someone with a stutter
- Loud yelling
- Loud cymbal clang
- Up to 101.3 dB



90:01 - End

- Complex sound
- Up to 104.9 dB

