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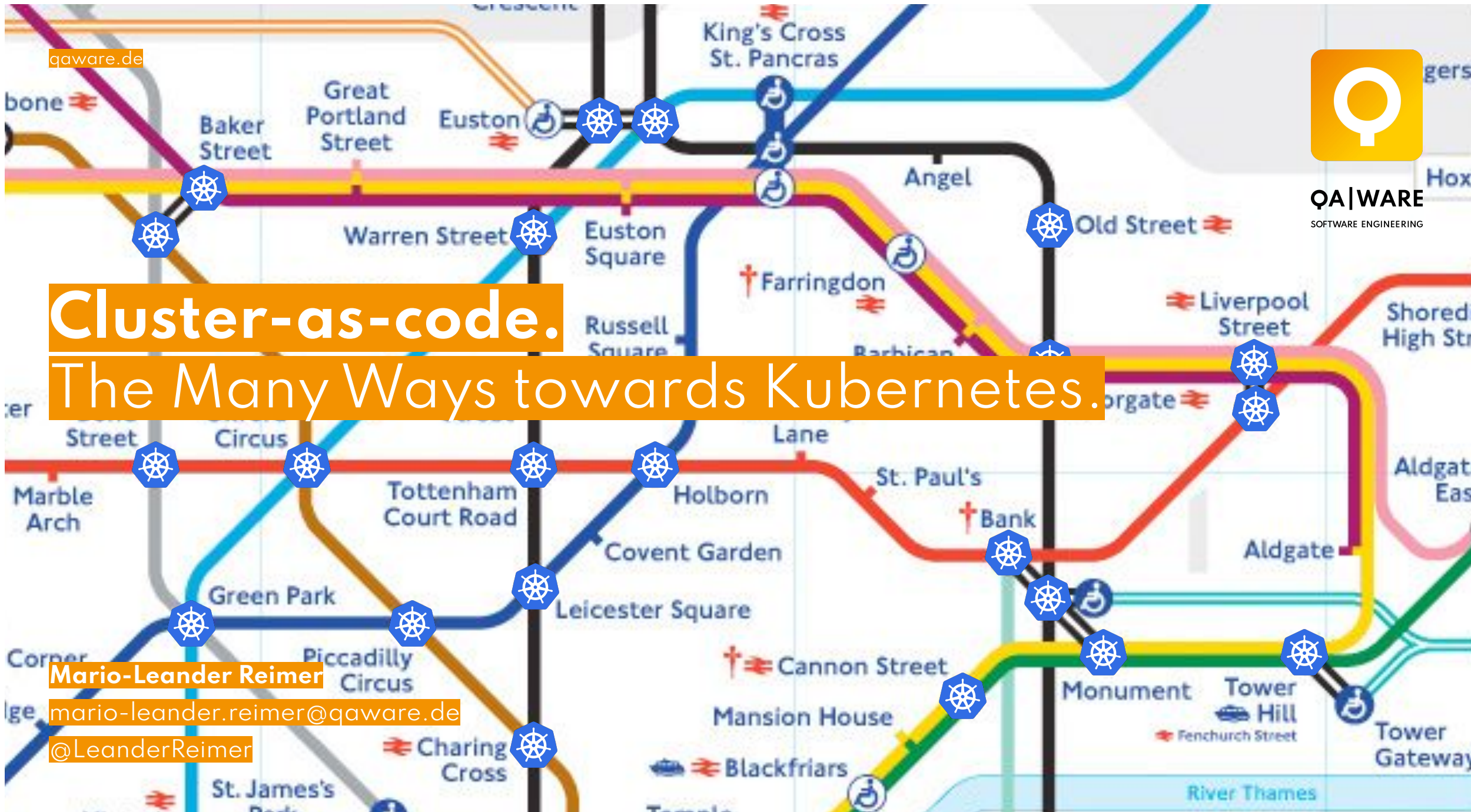
# Cluster-as-code.

# The Many Ways towards Kubernetes.

**Mario-Leander Reimer**

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@LeanderReimer





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**Kelsey Hightower** ✓

@kelseyhightower



Kubernetes is a platform for building platforms. It's a better place to start; not the endgame.

[Tweet übersetzen](#)

*10:04 PM - 27. November 2017*



**Kelsey Hightower** ✓

@kelseyhightower



Kubernetes is for people building platforms. If you are a developer building your own platform (AppEngine, Cloud Foundry, or Heroku clone), then Kubernetes is for you.

[Tweet übersetzen](#)

*5:38 PM - 24. Februar 2019*

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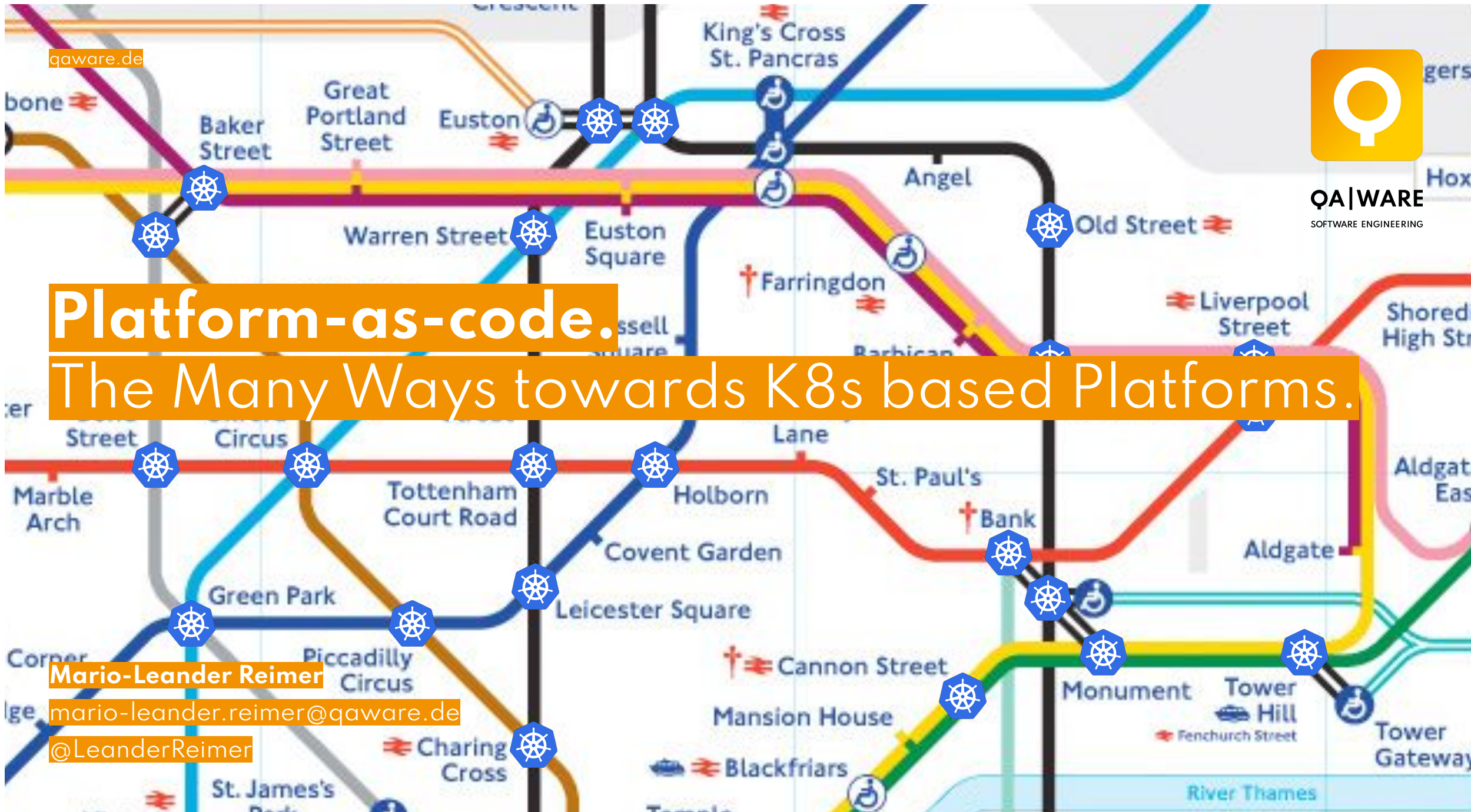
# Platform-as-code.

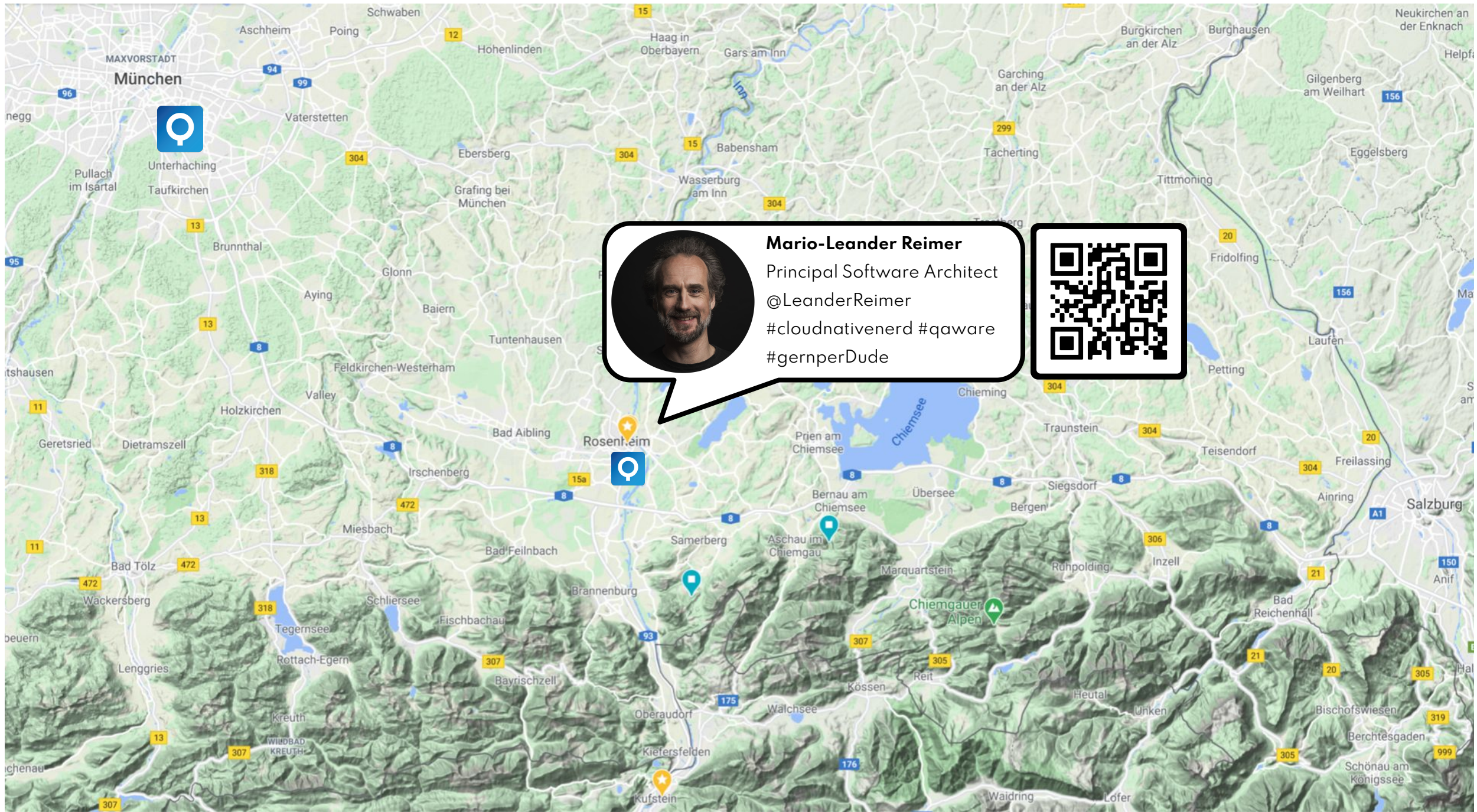
## The Many Ways towards K8s based Platforms.

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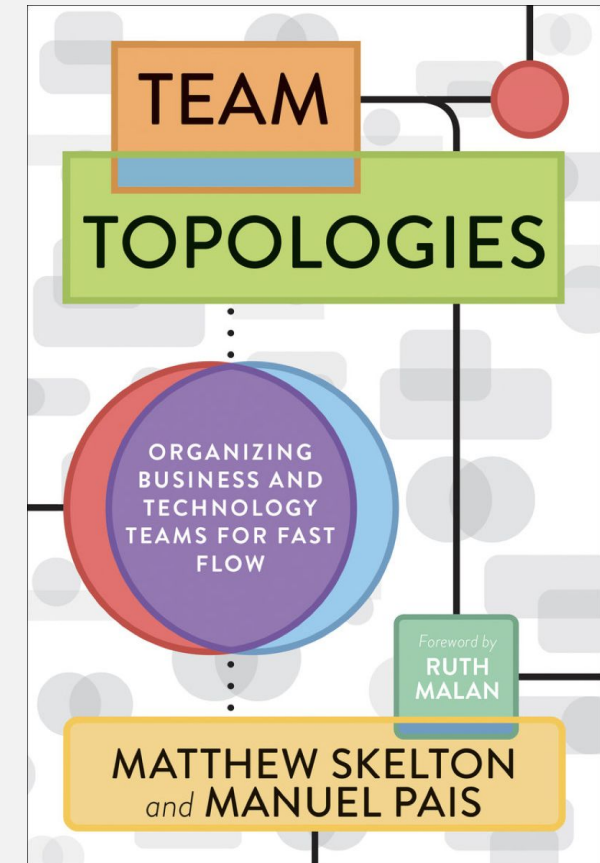


**Mario-Leander Reimer**  
Principal Software Architect  
@LeanderReimer  
#cloudnativenerd #qaware  
#gernperDude

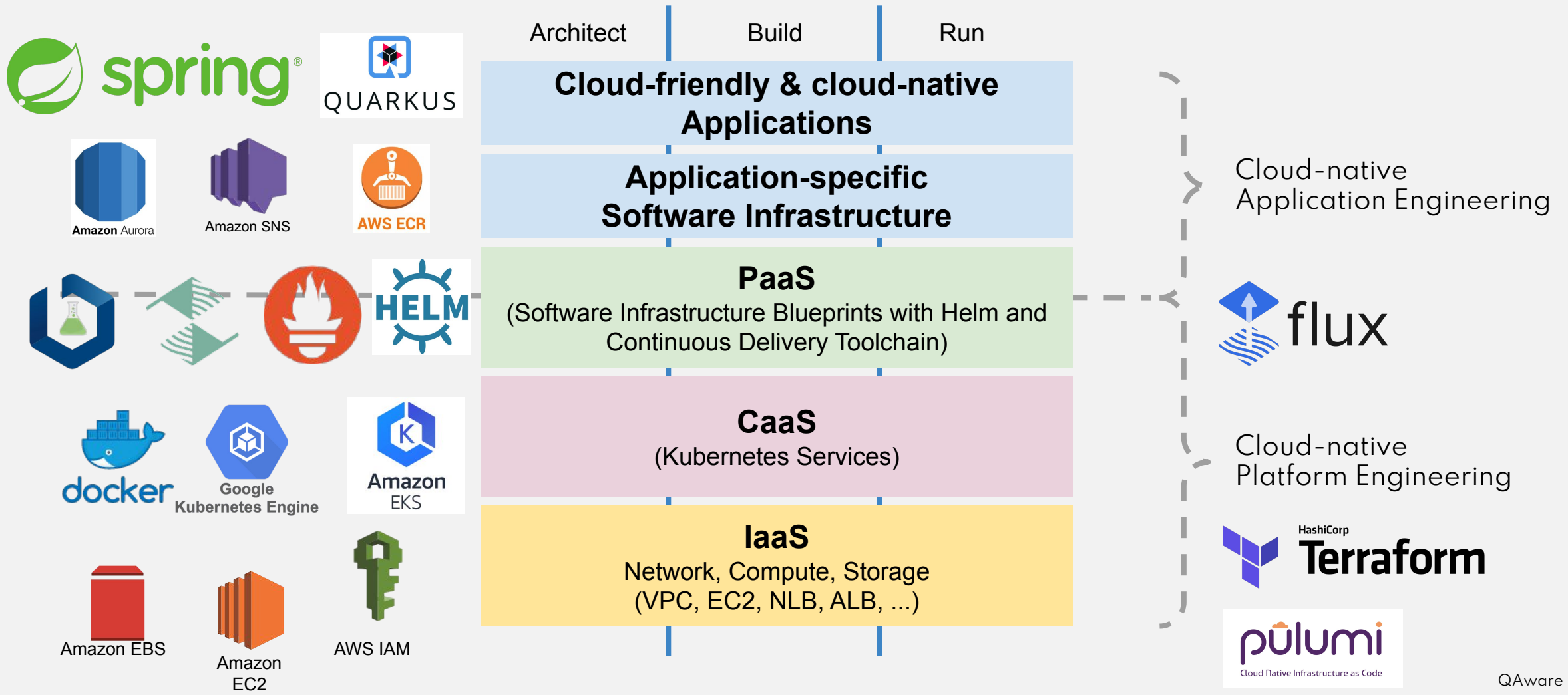


# Too much cognitive load easily is a bottleneck for fast flow and high productivity for many DevOps teams.

- **Intrinsic Cognitive Load**  
Relates to fundamental aspects and knowledge in the problem space (e.g. used languages, APIs, frameworks)
- **Extraneous Cognitive Load**  
Relates to the environment (e.g. console command, deployment, configuration)
- **Germane Cognitive Load**  
Relates to specific aspects of the business domain (aka. „value added“ thinking)



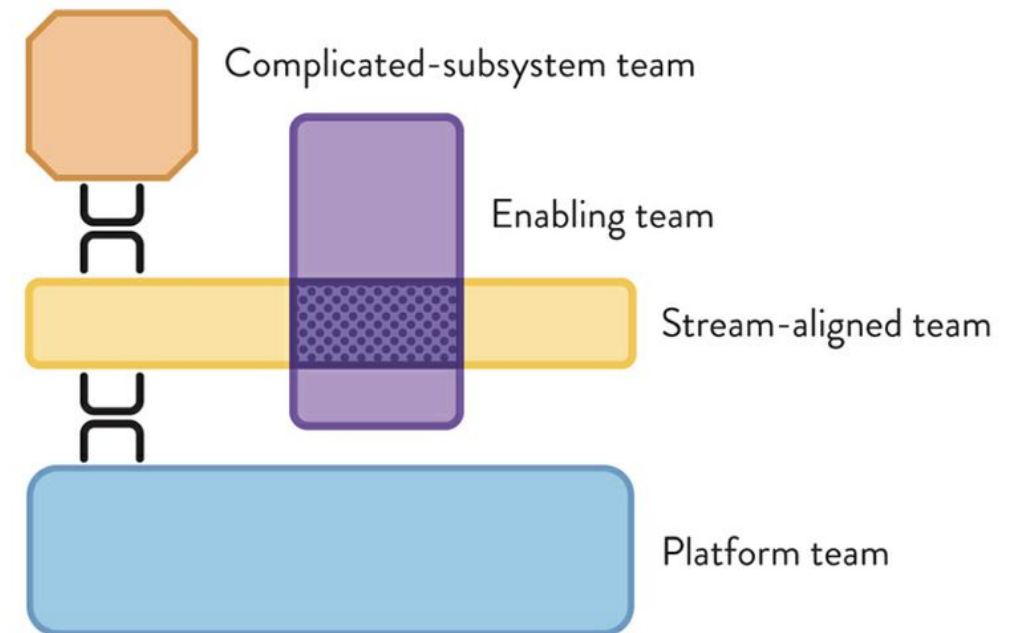
# The 5 Layers of Cloud-native Software Engineering



# A Platform team and its engineers are a key enabler for high productivity of stream-aligned DevOps teams.



- Responsible to build and operation a platform to enable and support the teams in their day to day development work.
- The platform aims to hide the inherent complexity to reduce the cognitive load for the other teams.
  - Standardization
  - Self-Service
- Fully automated software delivery is the goal!

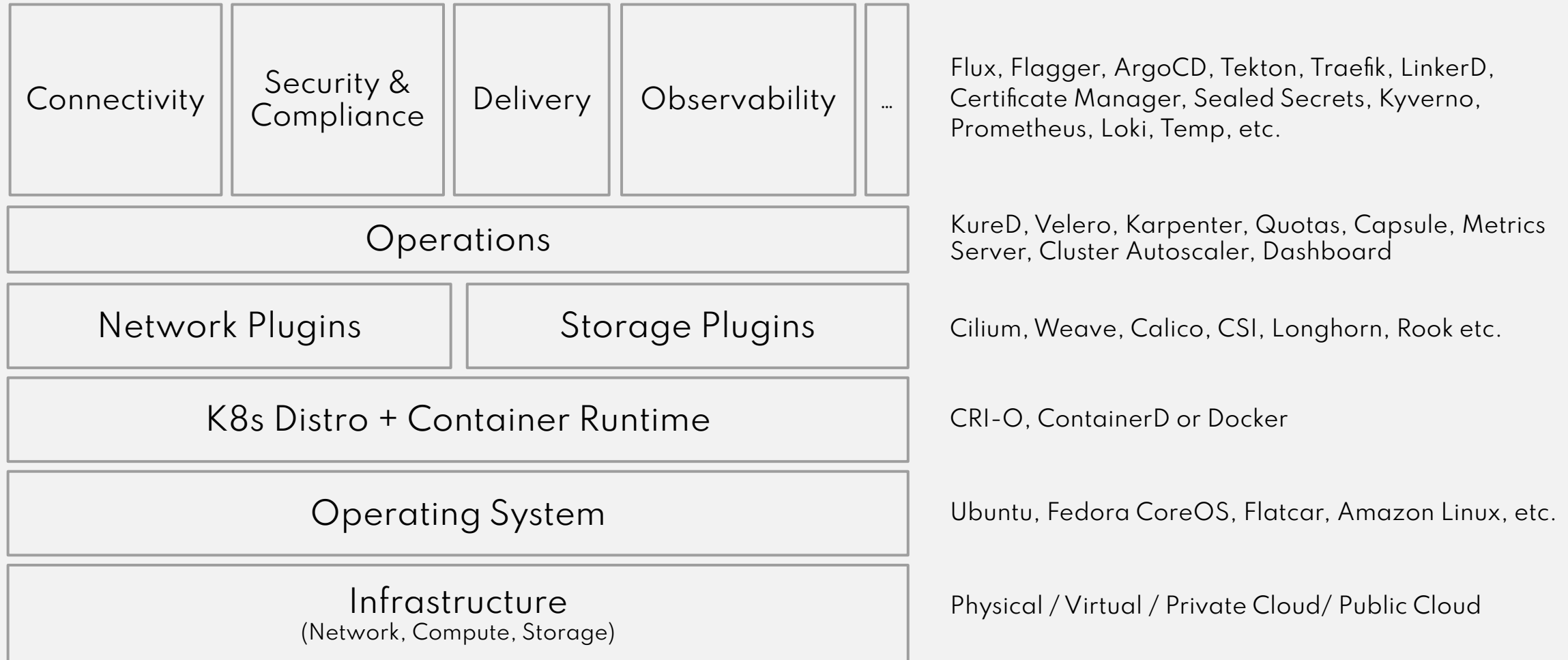


**Figure 5.1: The Four Fundamental Team Topologies**

# Layers and Components of a Kubernetes based Platform



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# GitOps allows to easily build and run a Kubernetes based Platform at scale.



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- Single source of truth for the platform and application configurations
- Resource-transparent: if you can store the definition as YAML, it works
- Accountability and visibility of changes
- Clear history of changes
- Easy to build processes for approving configuration changes
- Easy to revert configuration changes
- Potential Disaster Recovery tool
- Several powerful tools available, e.g. Flux or ArgoCD



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[qaware/cloud-native-explab](https://github.com/qaware/cloud-native-explab)



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# Use the right CLIs tool for the job!



gcloud



flux



eksctl



# The Terraform Way

- Well-known infrastructure as code tool
- Build, change, and version cloud and on-prem resources safely and efficiently
- Uses HCL as configuration language
- Typical workflow: Write, Plan, Apply
- Static analysis, checking and linting available
- Some libraries for integration testing exist
- 1000+ providers available
  - AWS, GCP, Azure, Kubernetes, Helm,
  - [github.com/fluxcd/terraform-provider-flux](https://github.com/fluxcd/terraform-provider-flux)

```
# EKS cluster setup
module "eks" {
  source      = "terraform-aws-modules/eks/aws"
  cluster_name = local.cluster_name

  vpc_id = module.vpc.vpc_id
  subnet_ids = module.vpc.private_subnets

  cluster_endpoint_private_access = true
  cluster_endpoint_public_access = true

  tags = {
    Environment = "development"
    GithubRepo  = "cloud-native-explab"
    GithubOrg   = "qaware"
  }

  eks_managed_node_groups = {
    default_node_group = {
      create_launch_template = false
      launch_template_name   = ""

      disk_size = 50
      instance_type = "t2.medium"

      asg_desired_capacity = 3
    }
  }
}
```



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# Declarative Infrastructure as Code is the predominant approach. So what's wrong with it?

- Nothing? Well, it depends!
- Declarative approaches like Terraform are initially really easy to use.
- However, you still have to learn a new tool and syntax, including the associated ecosystem.
- Modern engineering practices (clean code and architecture, TDD) are not well established.
- Usually, almost no flow control constructs, like loops, conditionals, if-else.
- No support for dynamic sources, like CMDBs.
- Modelling environments can get messy if done wrong and lead to a lot of duplication.

```
module "vpc" {
  source = "../../modules/some-other-tf-source-code"
}

resource "aws_instance" "web" {
  count = format("%.1s", var.instance_type) == "t" ? 1 : 0
}

%{ if <CONDITION> }<TRUEVAL>%{ else }<FALSEVAL>%{ endif }

dynamic "tag" {
  for_each = {
    for key, value in var.custom_tags
      key => upper(value)
      if key != "Name"
    }
  content {
    key   = tag.key
    value = tag.value
  }
}
```

# Imperative Tools like Pulumi or Amazon CDK enable modern cloud infrastructure engineering for software developers and SREs.



- Tame overall complexity. Use your favourite language!
- No breach between application development and DevOps engineering.
- One consistent approach to Infrastructure as Code and cloud engineering for Docker, many cloud providers and Kubernetes.
- Easy to apply well-known clean code and general engineering practices to infrastructure code: automation, modularity, testing, and CI/CD.
- Many alternatives:
  - Pulumi (<https://github.com/pulumi/pulumi>)
  - Amazon CDK (<https://github.com/aws/aws-cdk>)
  - cdk8s (<https://github.com/cdk8s-team/cdk8s>)
  - cdktf (<https://developer.hashicorp.com/terraform/cdktf>)

# Pulumi - Cloud Engineering for Everyone.

## Modern Infrastructure as Code for Developers and SREs



- Rich programmable cloud interfaces with abstractions and reusable packages.
- Apply engineering practices to infrastructure code: modularity, testing, and CI/CD.
- No intermediary formats. Direct usage of provided APIs.
- Several converters available: arm2pulumi, crd2pulumi, kube2pulumi, tf2pulumi
- Possibility to automate Pulumi workflows itself via API, instead of using the CLI.
- Documentation and example resources available
  - <https://www.pulumi.com/docs/get-started/>
  - <https://github.com/pulumi/examples>
  - <https://www.pulumi.com/registry/packages/kubernetes/>
  - <https://github.com/pulumi/pulumi-eks>

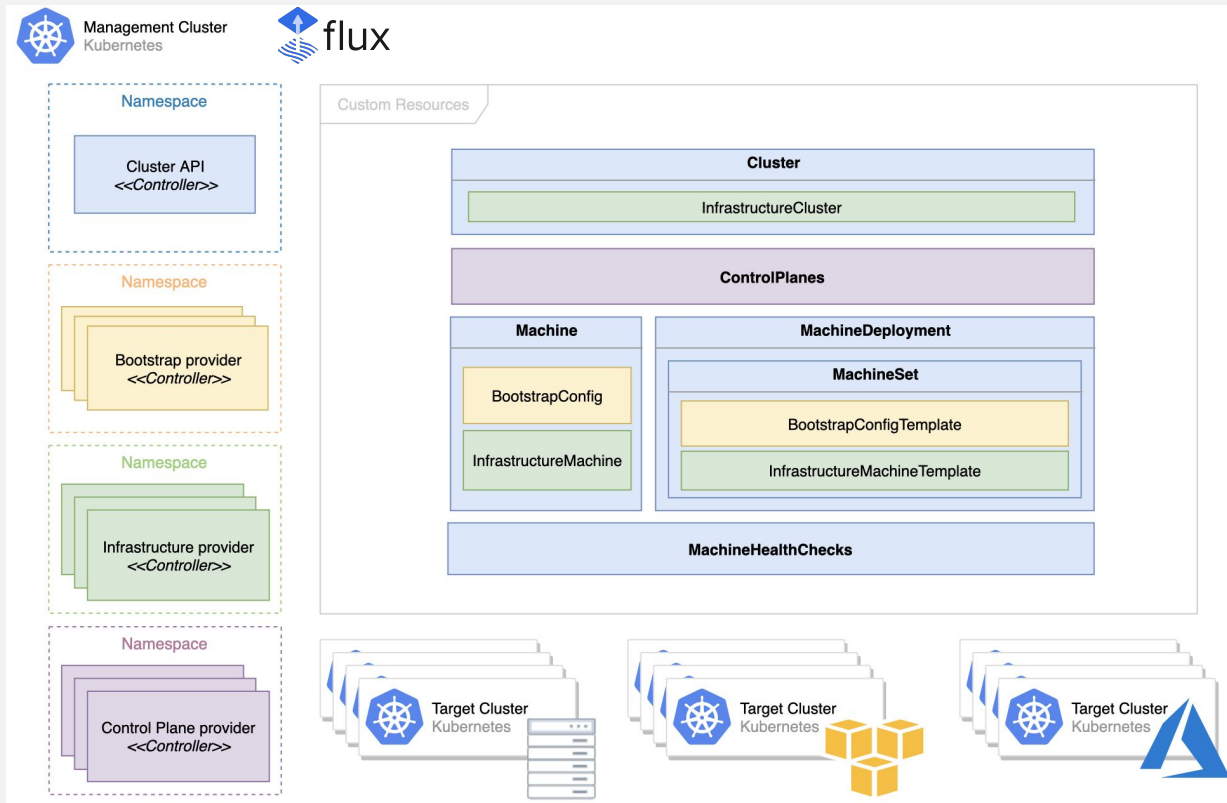
# Amazon CDK - Define cloud infrastructure in your favorite programming language and deploy it using CloudFormation



- AWS CDK supports TypeScript, JavaScript, Python, Java, C#/.Net, and (in developer preview) Go
- Many, many advantages (according to their website):
  - Use logic (if statements, for-loops, etc) when defining your infrastructure
  - Use object-oriented techniques to create a model of your system
  - Organize your project into logical modules, share and reuse your infrastructure as a library
  - Define high level abstractions, share them, and publish them to your team and company
  - Testing your infrastructure code using industry-standard protocols and tools
  - Use your existing code review workflow and features such as code completion within your IDE
- Good documentation and example resources available
  - <https://docs.aws.amazon.com/cdk/latest/guide/home.html>
  - <https://cdkworkshop.com>
  - <https://docs.aws.amazon.com/cdk/api/v1/docs/aws-eks-readme.html>
- Currently AWS only, AWS CloudFormation is still present as final output.



# The Kubernetes Cluster API Way



- Official Kubernetes sub-project
- Declarative APIs and tooling to provision, upgrade, and operate multiple Kubernetes clusters
- Work in different environments, both on-premises and in the cloud
- Reuse and integrate existing ecosystem components rather than duplicating



**THESE ARE THE WAYS.**

Which one do you take?

# Meetups & Talks before X-Mas



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**meetup** MAINZ Cloud Native Night

Jan Bender 1.12.22  
**Terraform everything!**

Mario-Leander Reimer  
**\$ kubectl apply -f cloud-Infrastructure.yaml with Crossplane et al.**

1.12. in  
Mainz!

**betterCode(CA)** ONLINE

Dirk Kröhan 6.12.22  
9:15  
**Clean Architecture:  
Eine praktische  
Herangehensweise**

6.12.  
online!

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