

WPS presenting

@hschwentner  
#DomainStorytelling



# Domain Storytelling



A Henning Schwentner Talk

Starring

**ACTORS AND ACTIONS**

With

**WORK ITEMS as AGGREGATES**

Directed by

**DOMAIN EXPERTS**

Written by

**REAL LIFE**

**NC-17**

NO ONE 17 AND UNDER  
ADMITTED



FSK

ab

**18**

# *Metro Goldwyn Lolcat*





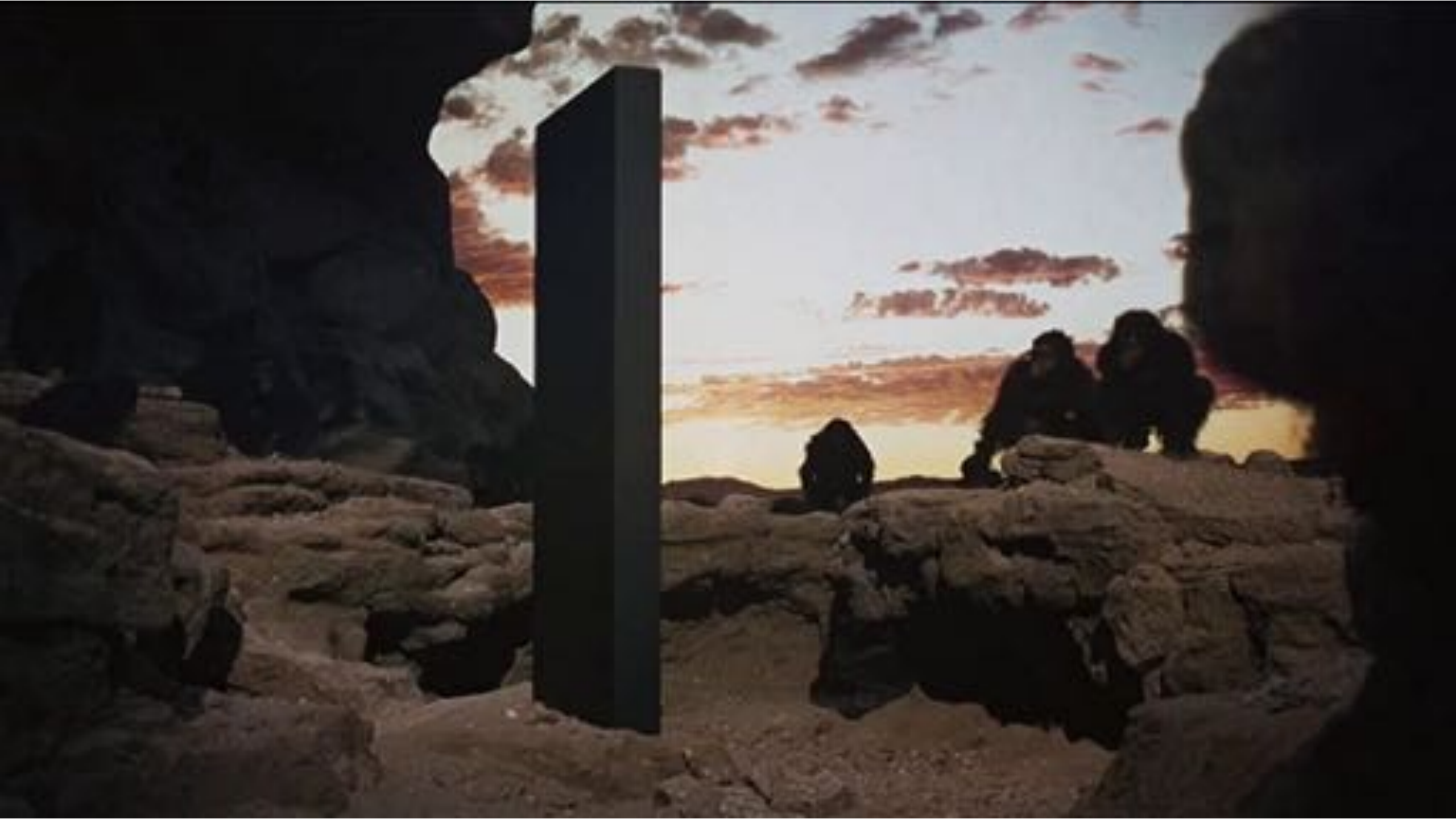
*@hschwentner*





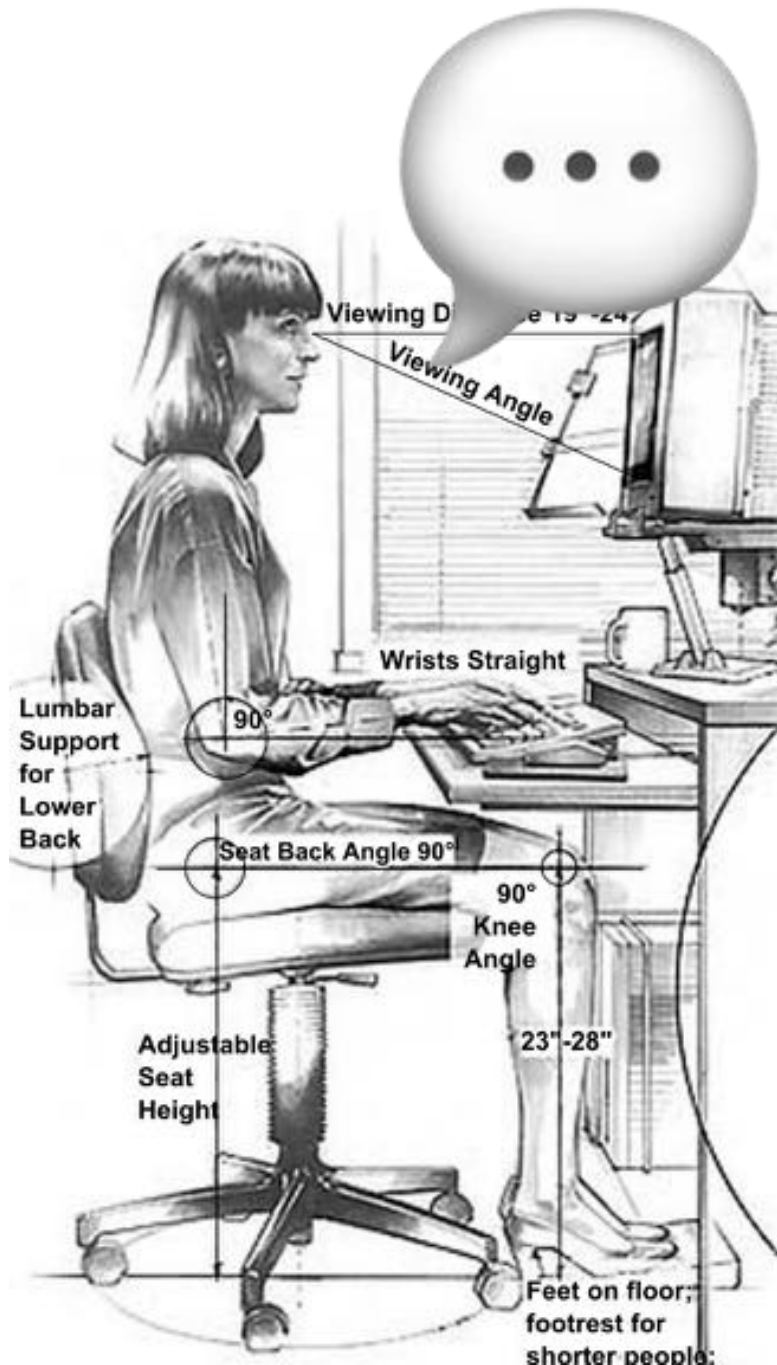


Spark a fire   
Tell a story   
Paint a picture 



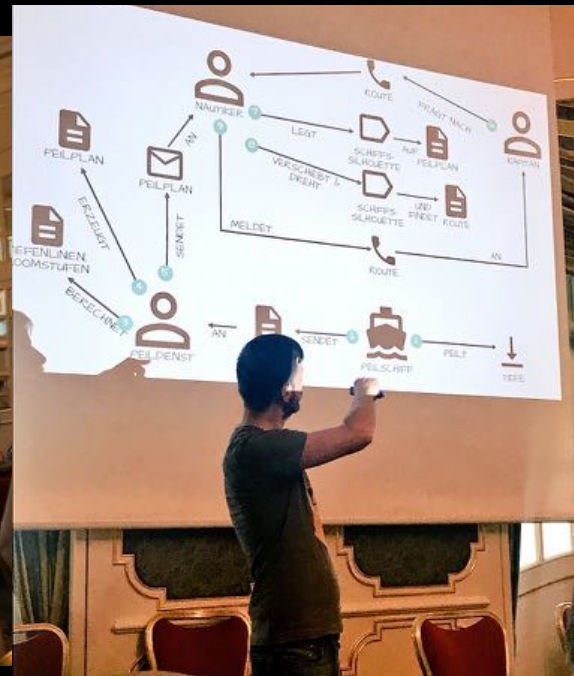
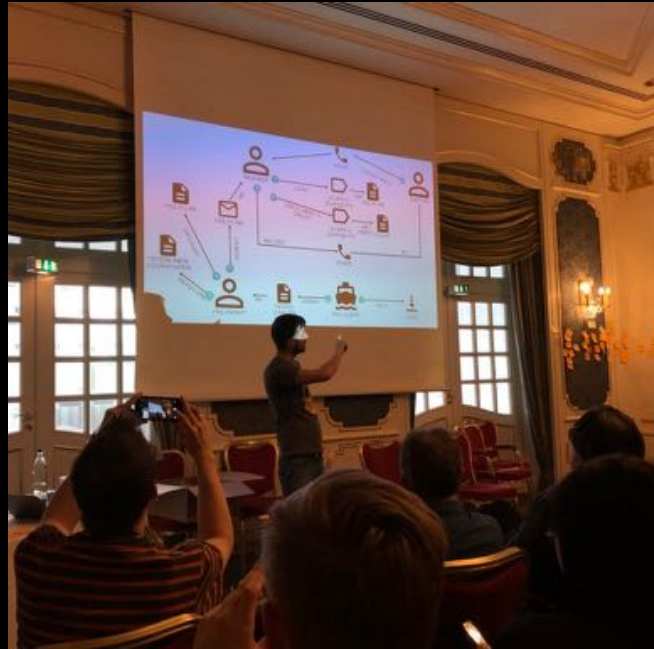








# THE NAME OF THIS SPEAKER IS HENNING SCHWENTNER



LIVE 45 MIN TALK







**WPS** WORKPLACE  
SOLUTIONS



Java



Swift

ABAP





Story Time





*Do I get a car for this?*

*@hschwentner*



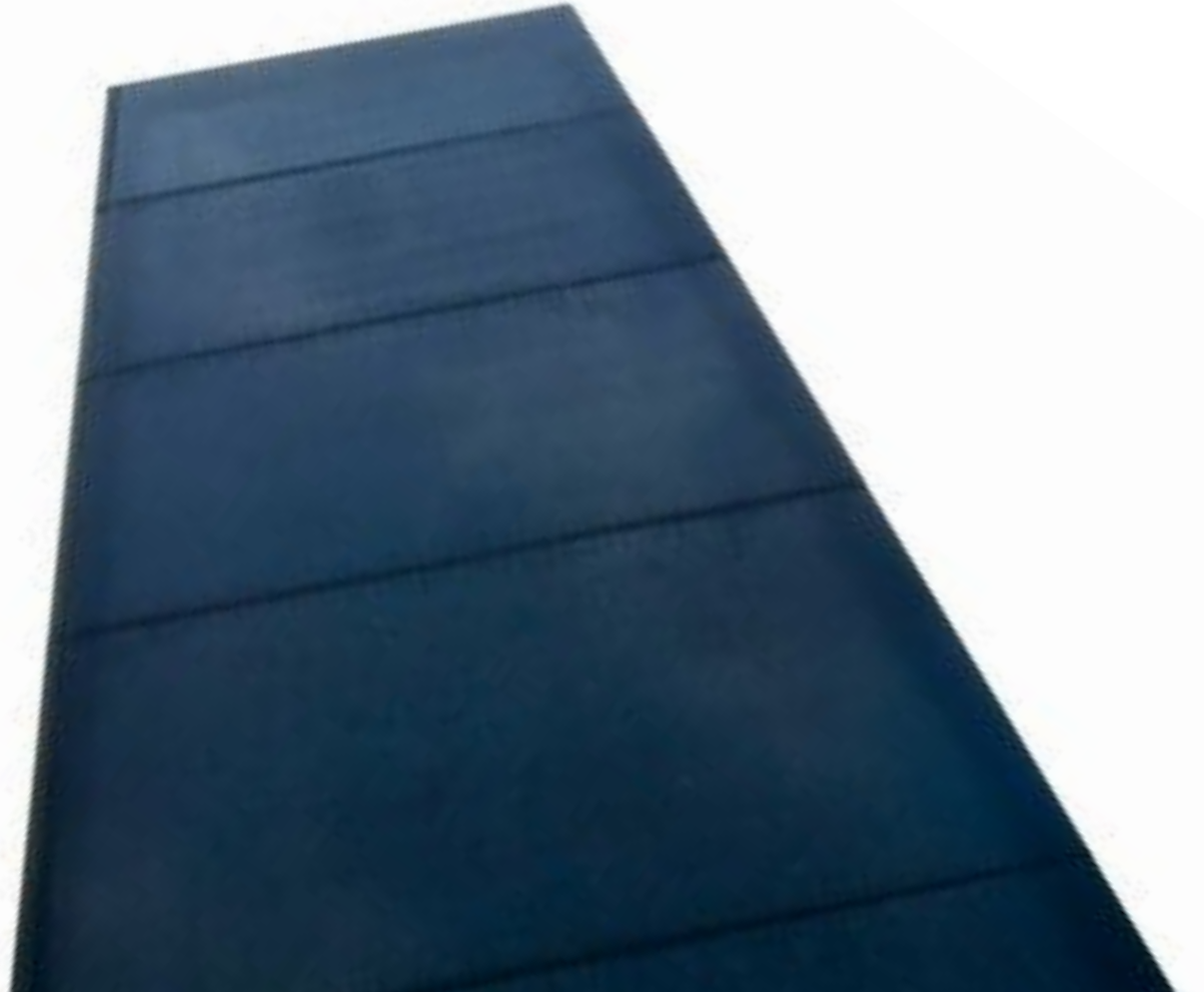
**NO WAY!**



# LEASING

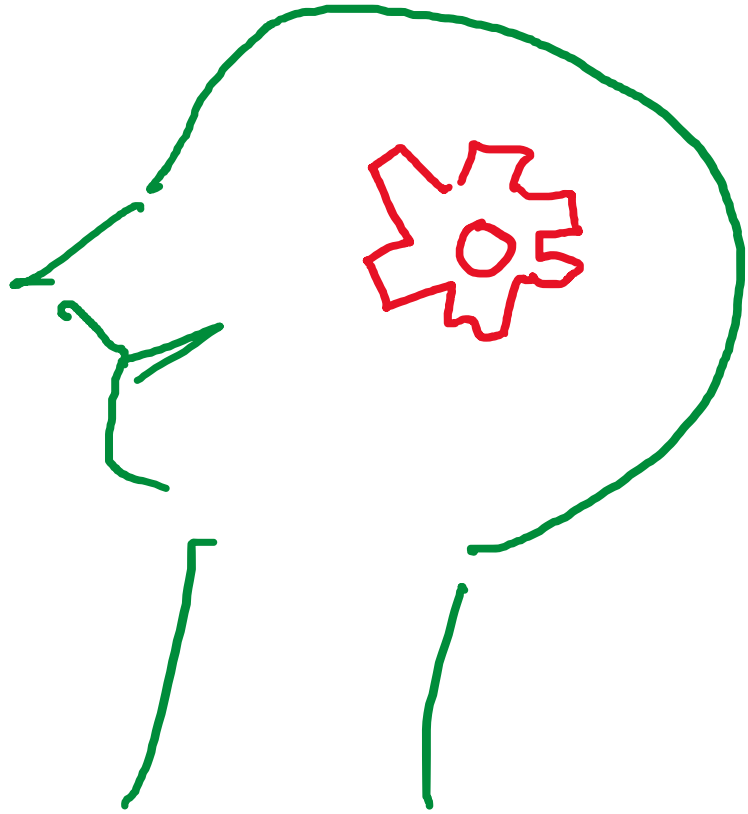


*Monolease*



To split the Monolith we first  
have to put it aside





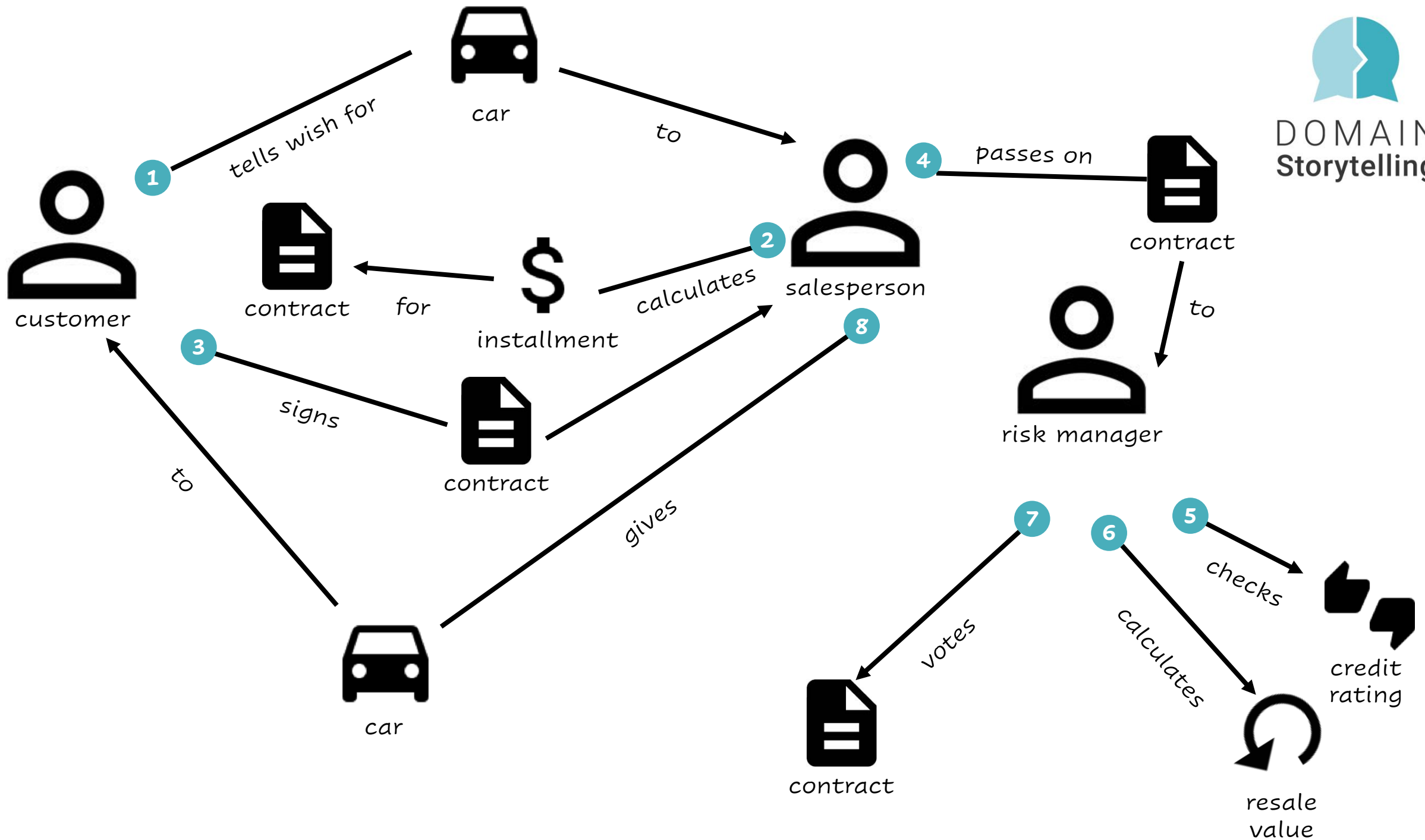
thinking  
about  
technology



thinking  
to  
about  
business



DOMAIN  
Storytelling



Explained



# **COLLABORATIVE MODELING**





Domain  
Expert



Developer

Knowledge crunching



# Methods

*@hschwentner*



# User Story Mapping



EVENT STORMING

3x  
the  
grats

Post-it



DOMAIN  
**Storytelling**

<http://www.domainstorytelling.org>

Domain Storytelling =  
Pictographic Language +  
Workshop Format



# The Workshop format

*@hschwentner*

The right people

@hschwentner



storyteller



Listeners





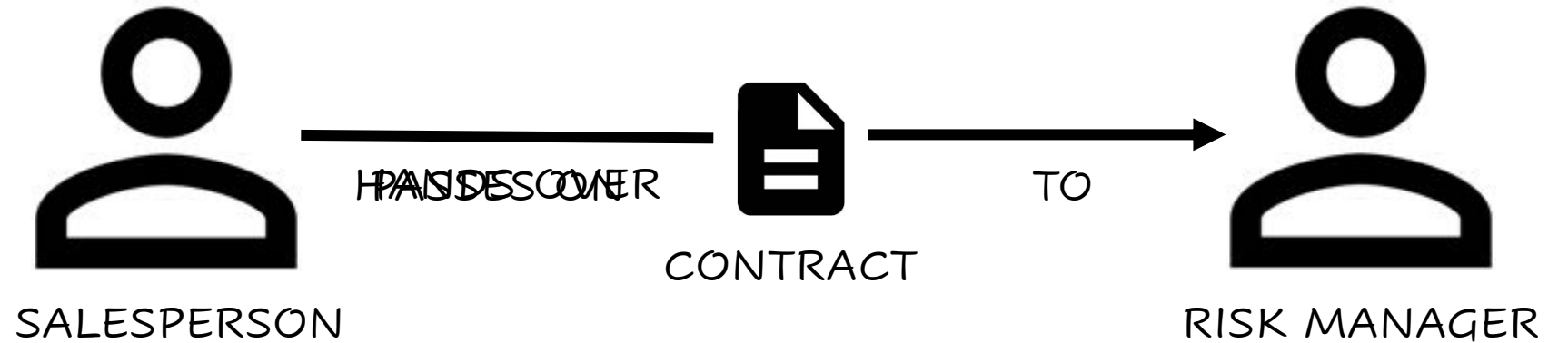


MILDRED LYON



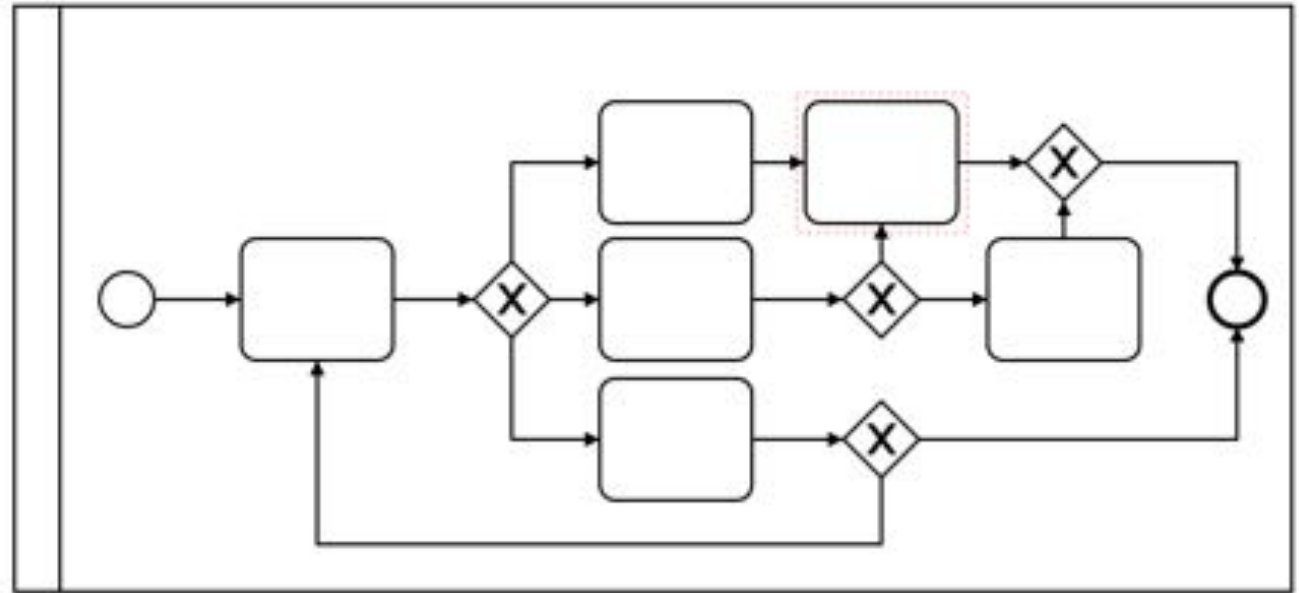


“The salesperson passes on  
the contract to the risk  
manager”



# Active Listening

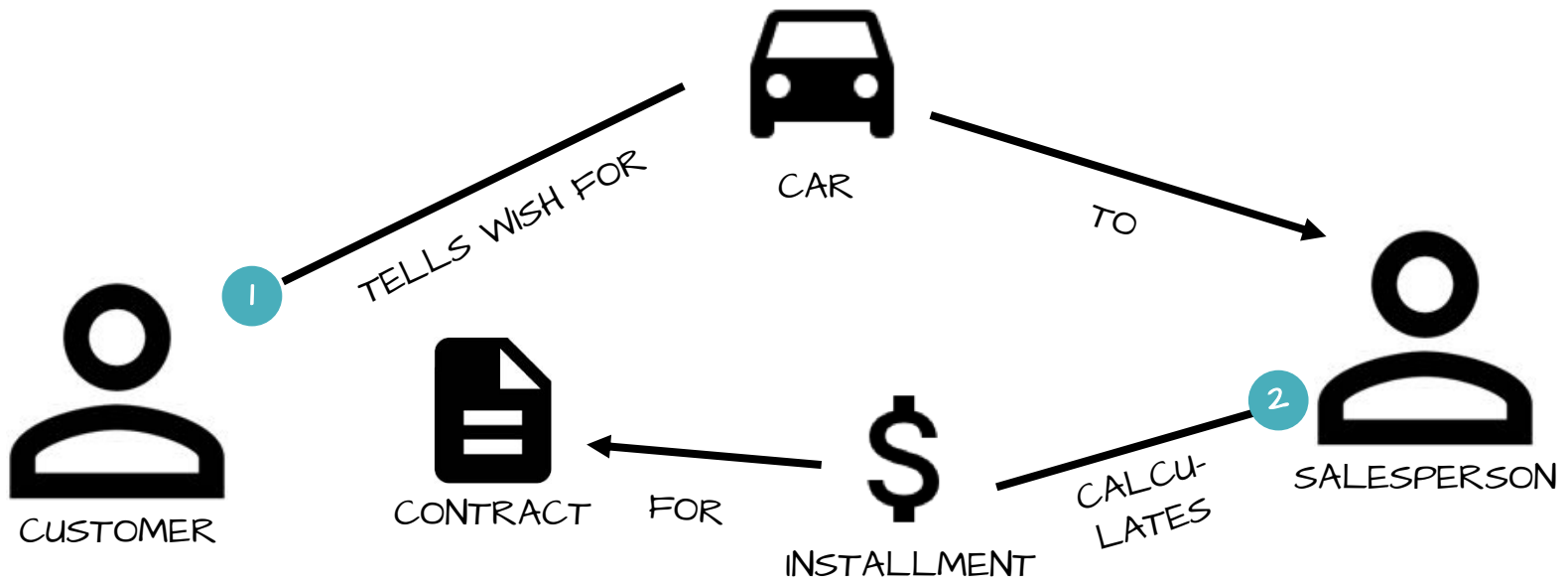
# CONCRETE STORIES VS. ABSTRACT PROCESSES



# The Pictographic language

*@hschwentner*







actor



work object



activity



sequence  
number



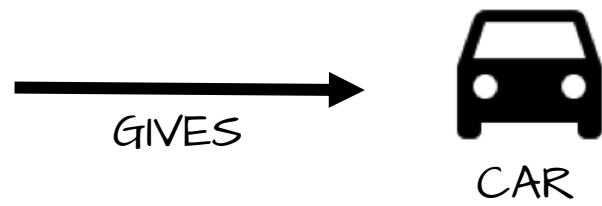
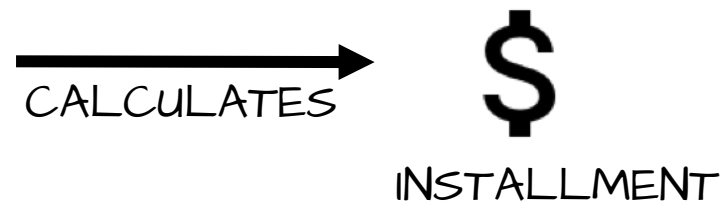
risk  
manager

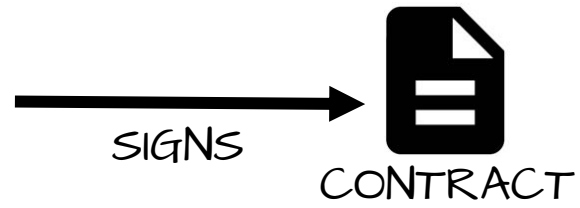


contract



votes









person

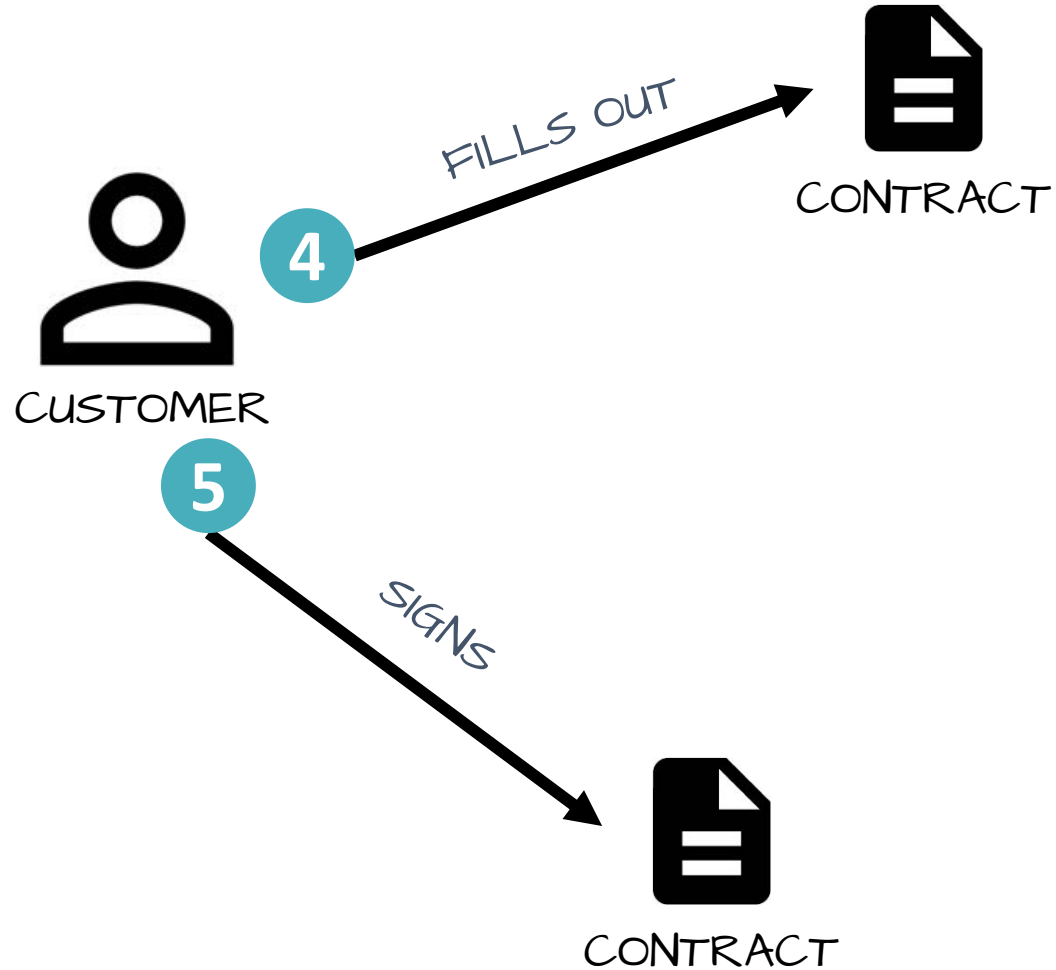


group



IT system

# ACTORS ONCE/ WORK OBJECTS SEVERAL TIMES



Name of the Domain Story

← Draw here

Leave some empty space there →

Preconditions,  
assumptions, and  
triggers

Annotations,  
variations, and  
purpose

# PICTOGRAPHIC LANGUAGE – NO IF/SWITCH/OR



actor



work object



activity



sequence  
number

# Scenario-based modeling



# Scenarios

*Car Leasing – The Happy Path*

*Car Leasing – Customer can't afford installment*

*Car Leasing – Contract is too risky*

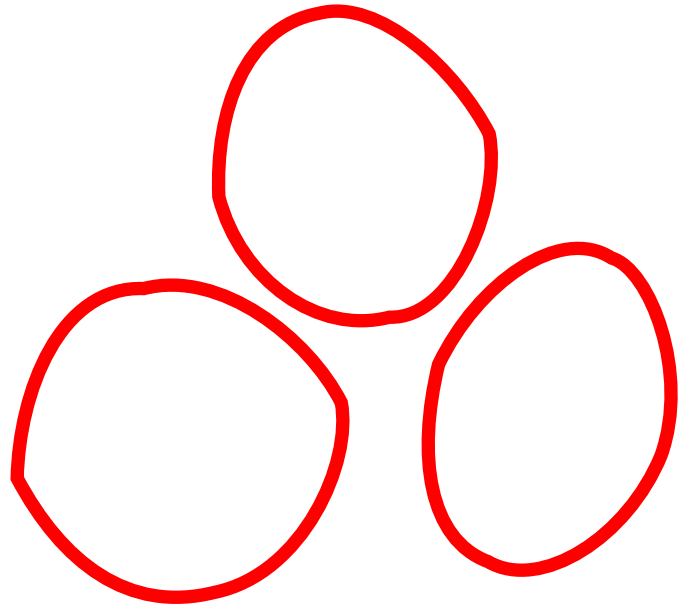
**Scope**

***@hshwentner***

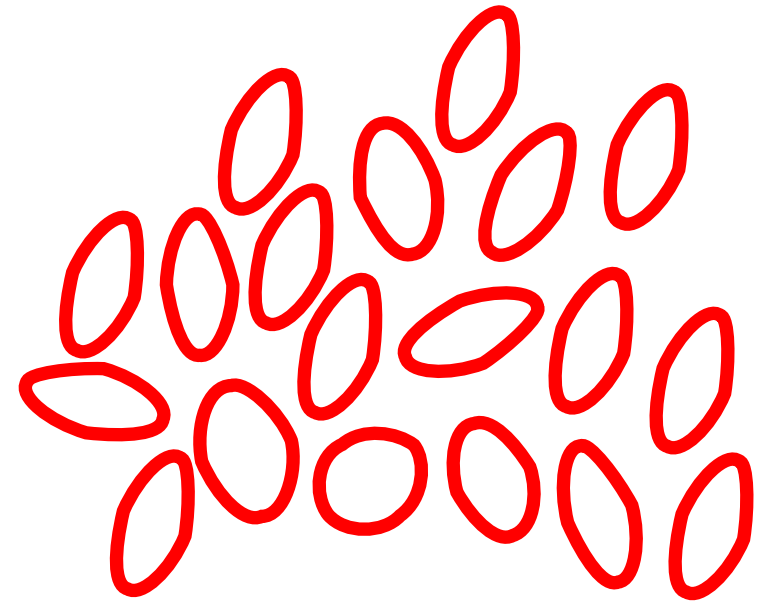
# Scope Factors

Granularity  
Point in time  
Domain Purity

# Granularity



coarse-  
grained



fine-  
grained



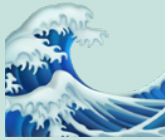
# A Day at the Beach



Cloud Level



Kite Level



Sea Level



Fish Level



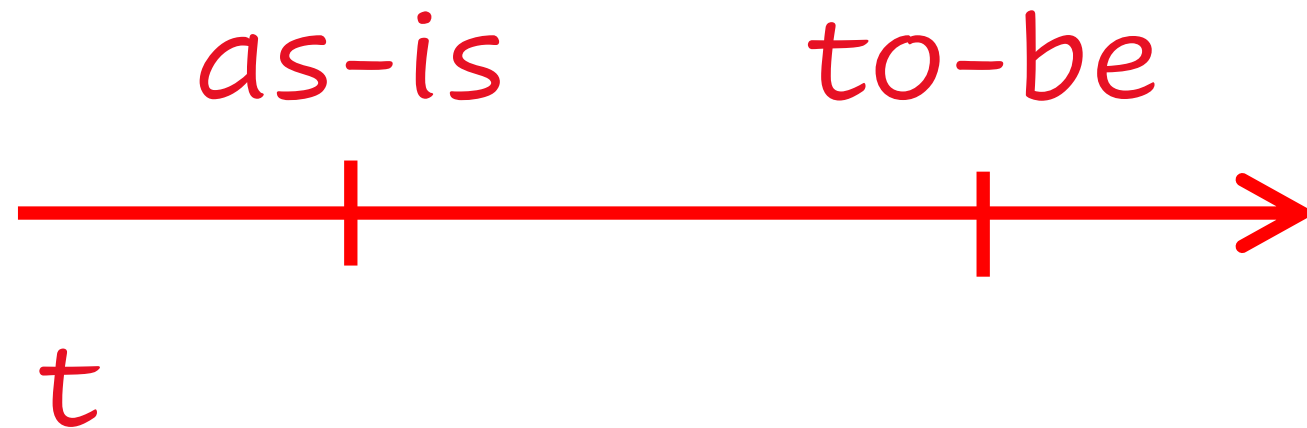
Clam Level

Alistair  
Cockburn

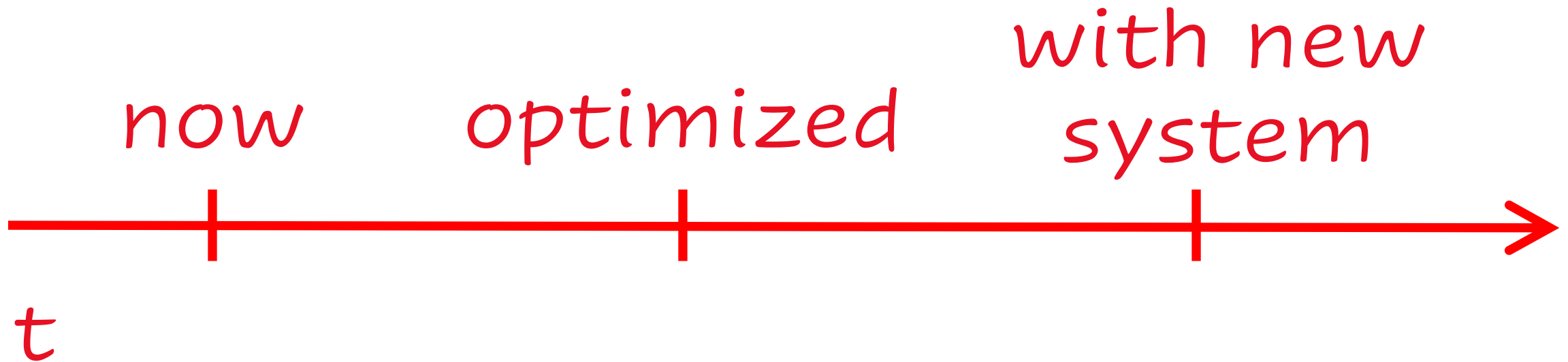


@hschwentner

# Point in Time



# Point in Time



# Domain Purity

pure

digitalized

# Exercise

*@hschwentner*



# Exercise



Tell domain story:

- "Travel by train"
- Coarse-grained
- All together

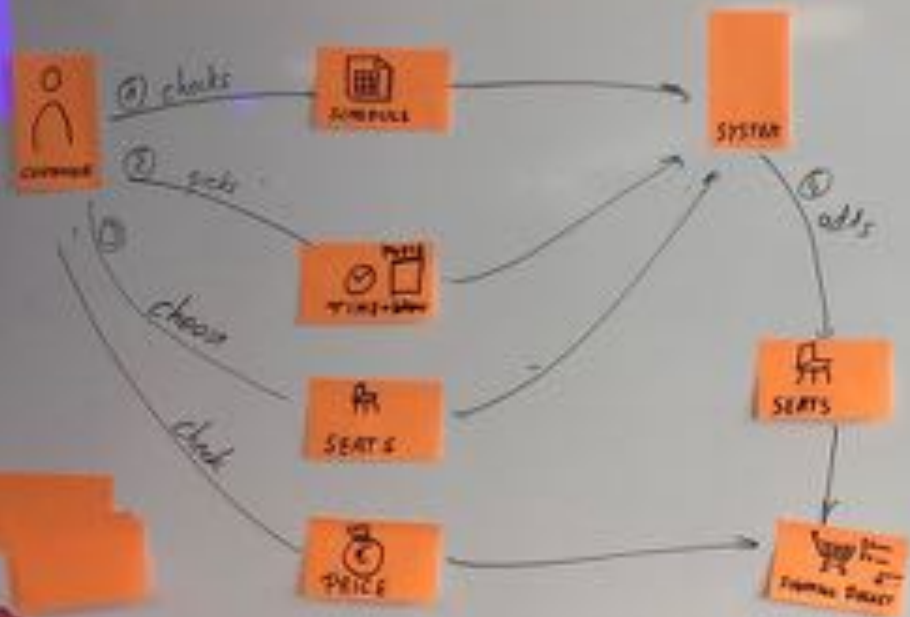
# Tools

*@hschwentner*



<https://egon.io>

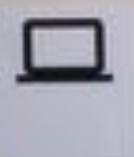
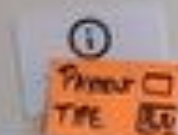
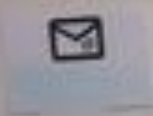
*@hschwentner*



### Assumptions

- use legacy in for seat

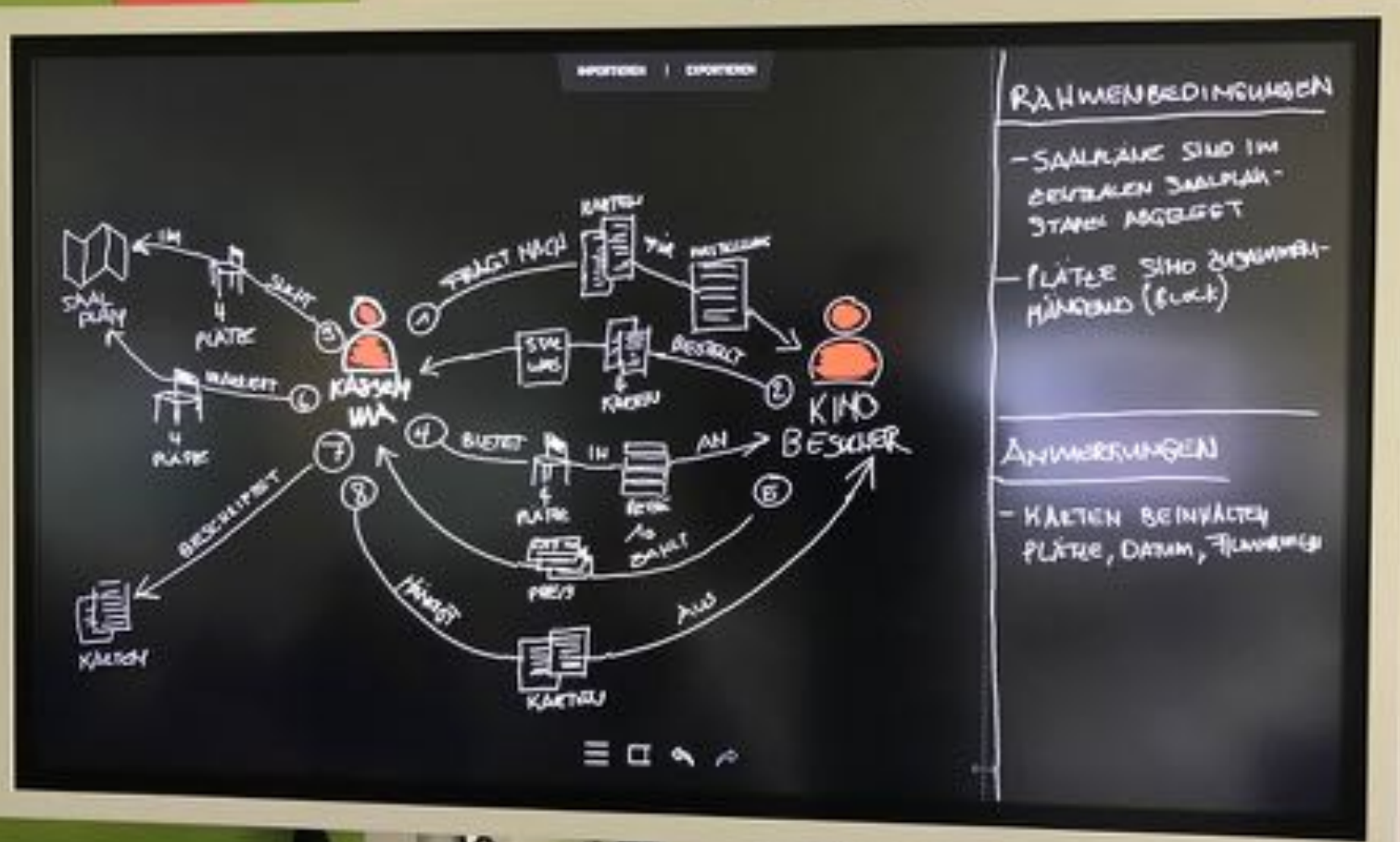
### Alternatives











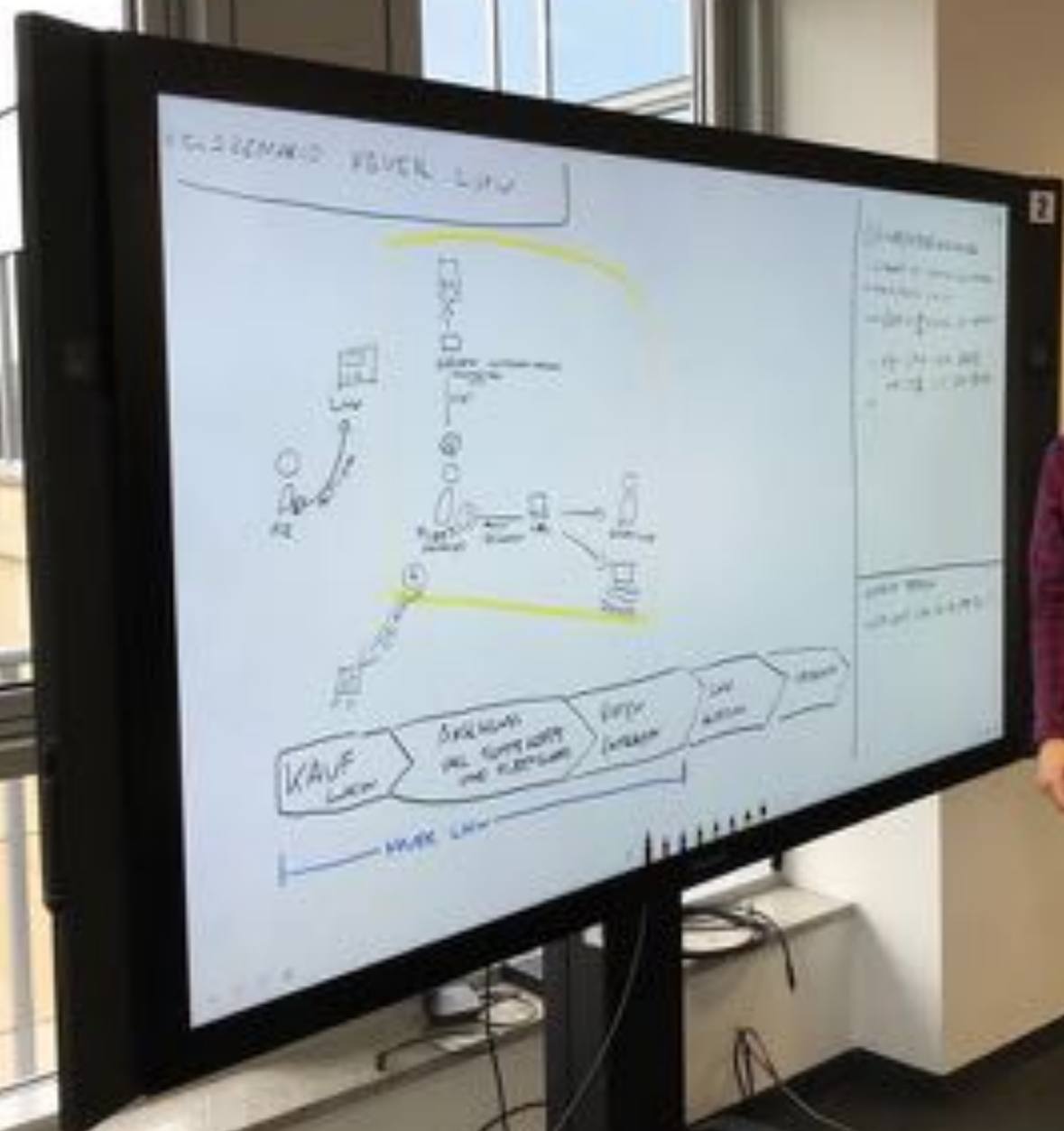
RAHMENBEDINGUNGEN

- SAALPLÄTZE SIND IM ZENTRALEN SAALPLAN-STAND ABGELEGT
- PLÄTZE SIND ZUSAMMENHÄNGEND (BLOCK)

ANWENDUNGEN

- KARTEN BEINHALTEN PLÄTZE, DATUM, PLANUNG







**Modes**

***@hschwentner***

Moderated





Co-op







# Exercise



Tell domain story:

- "Going to the movies"
- Coarse-grained
- In groups

# Purposes



learn language

draw boundaries

work on  
requirements

implement domain  
model

find shadow IT

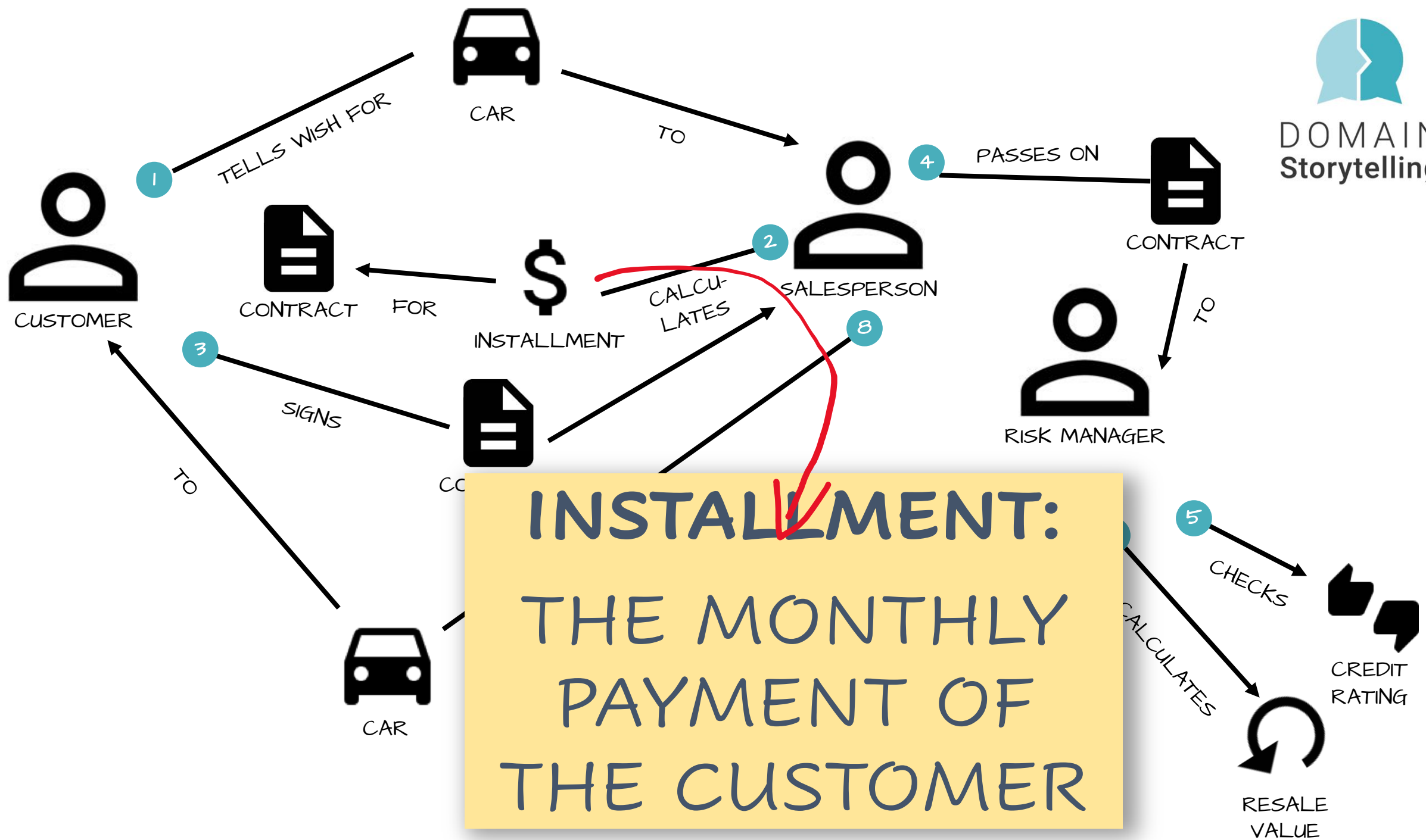
...





# learning Domain language

*@hschwentner*



# **Drawing Boundaries**

***@hschwentner***






**ACHTUNG!**

Sie verlassen jetzt  
**WEST-BERLIN**

Scope:  
coarse-grained  
as-is/to-be  
pure

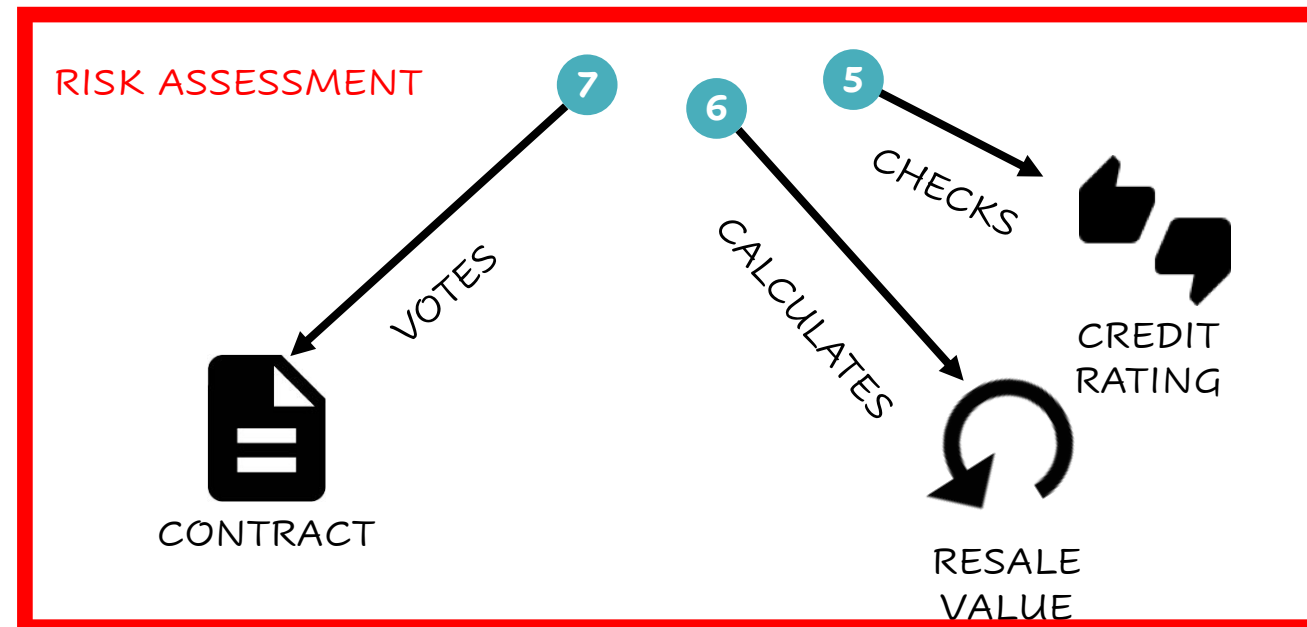
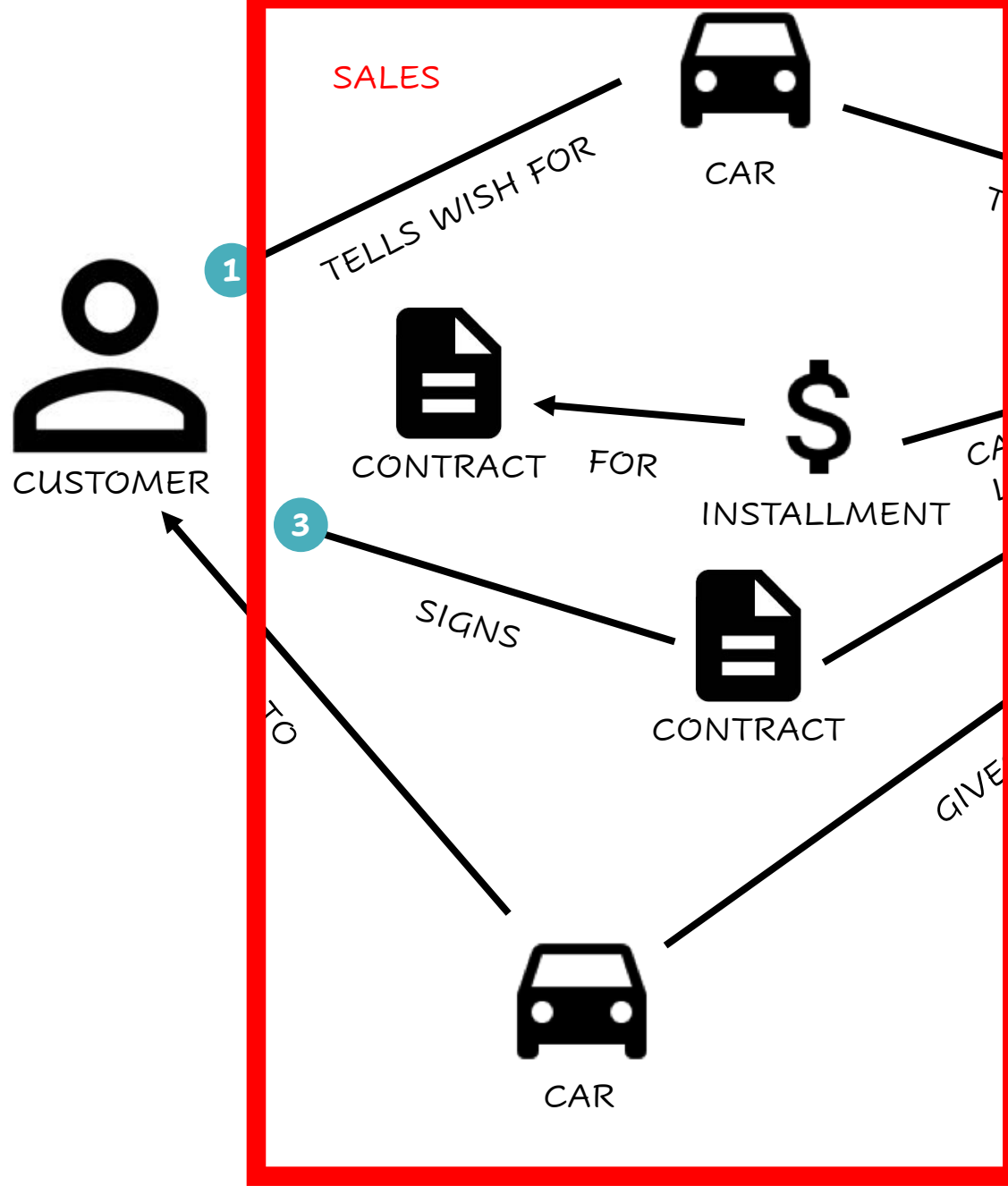




Which activities  
belong together  
(from an actor's  
perspective)?



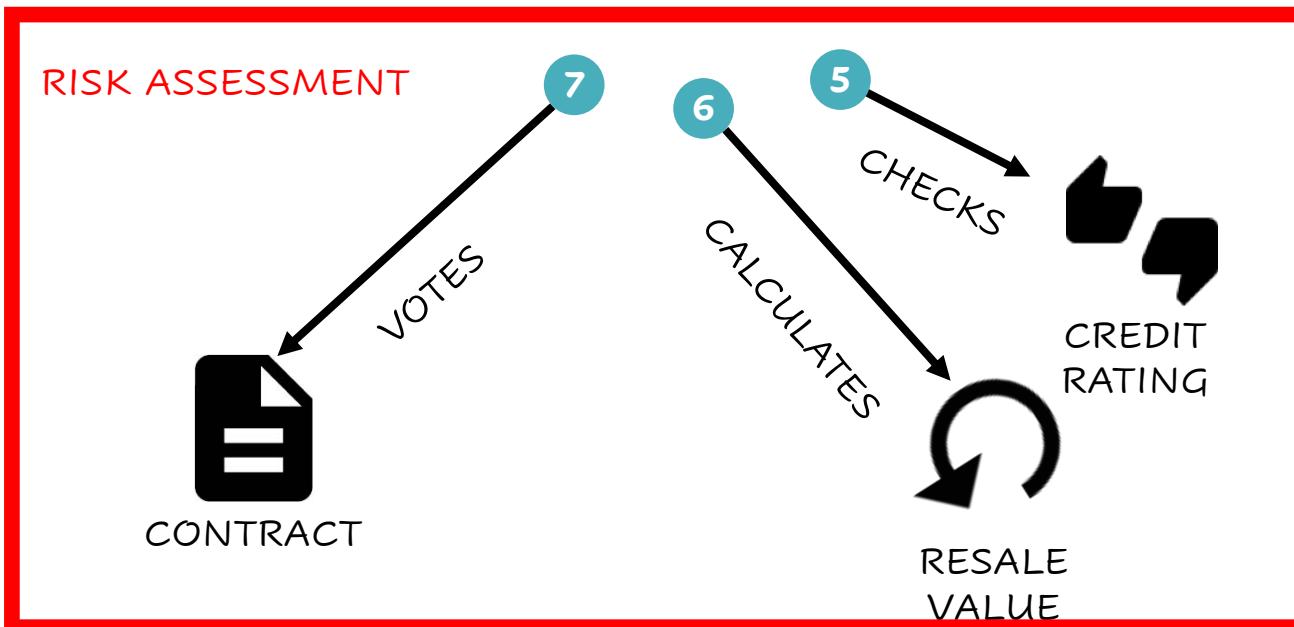
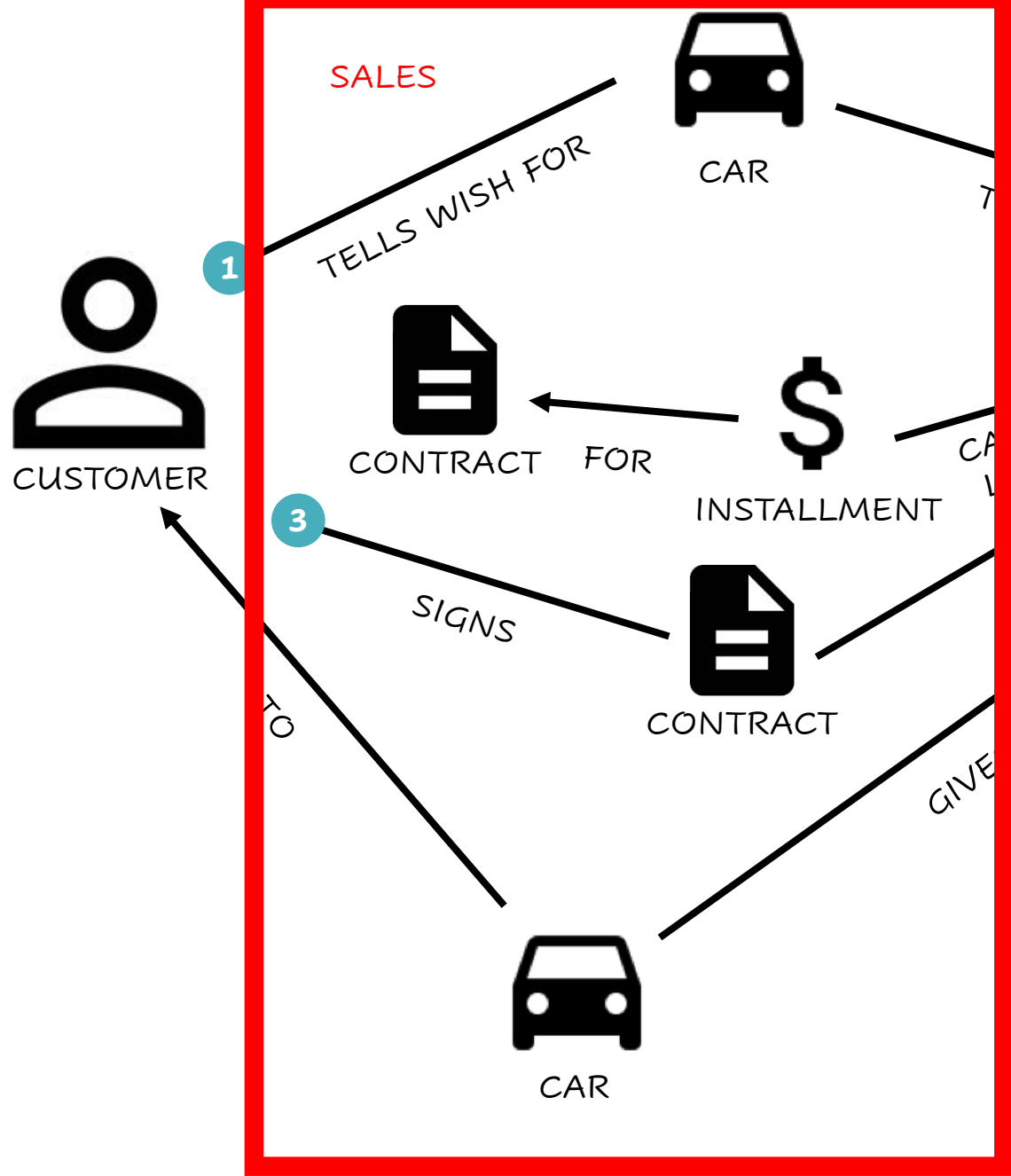
DOMAIN  
Storytelling







DOMAIN  
Storytelling





SALES



RISK  
ASSESSMENT

## Indicators:

- 1) Actor produces result on their own
- 2) One-way information flow
- 3) Different triggers  
(time vs. on demand)
- 4) Activities supporting something that is not in the picture
- 5) Difference in language
- 6) Different use of the same thing

*Ask your domain experts!*

# Exercise



Draw Boundaries:

- "Traveling by train"
- In groups



# Exercise



Draw Boundaries:

- "Going to the movies"
- In groups

# **from Coarse-Grained to fine-Grained**

# Exercise



Tell domain story:

- “Validate train ticket”
- Fine-grained
- All together

# Exercise

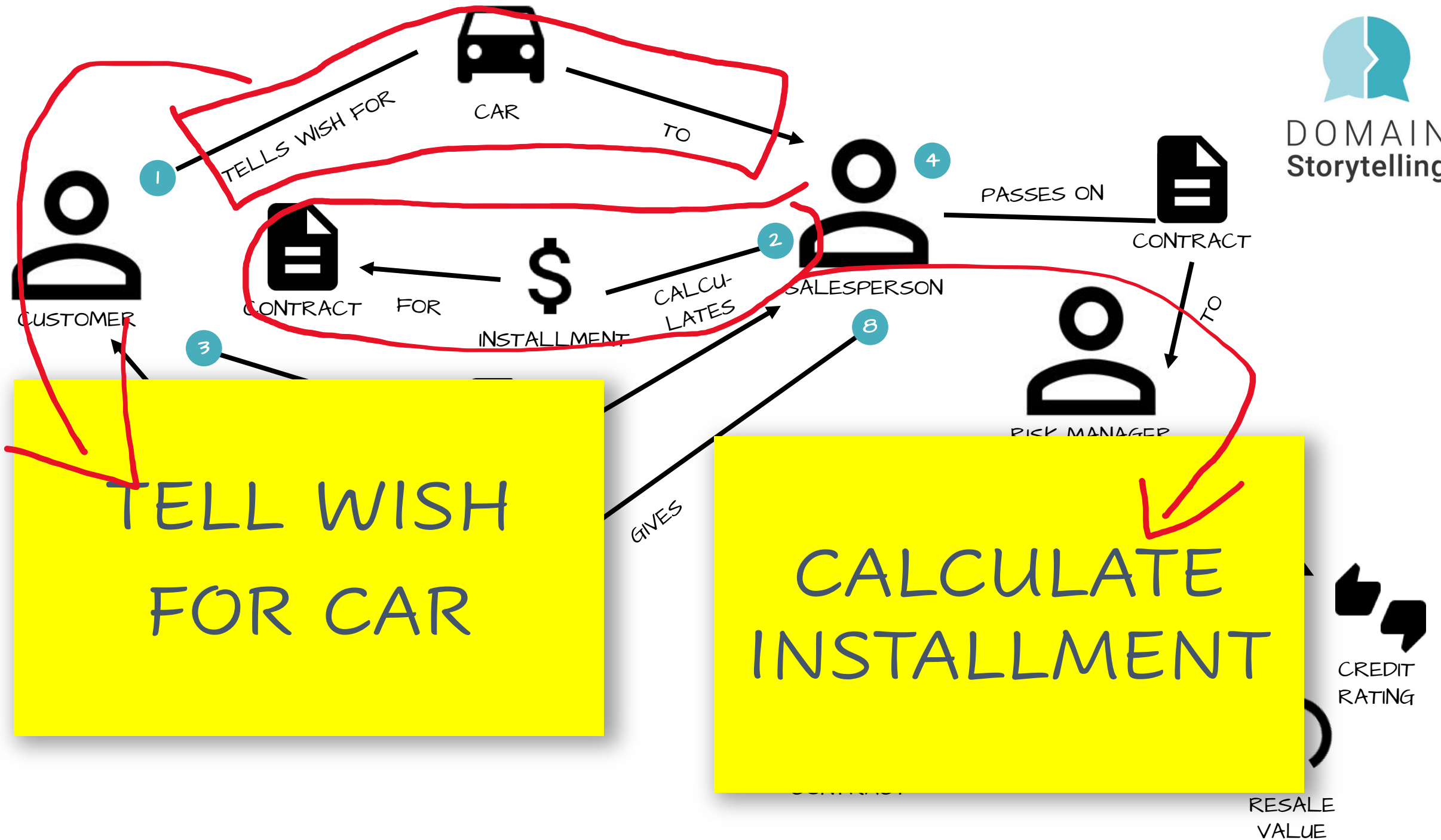


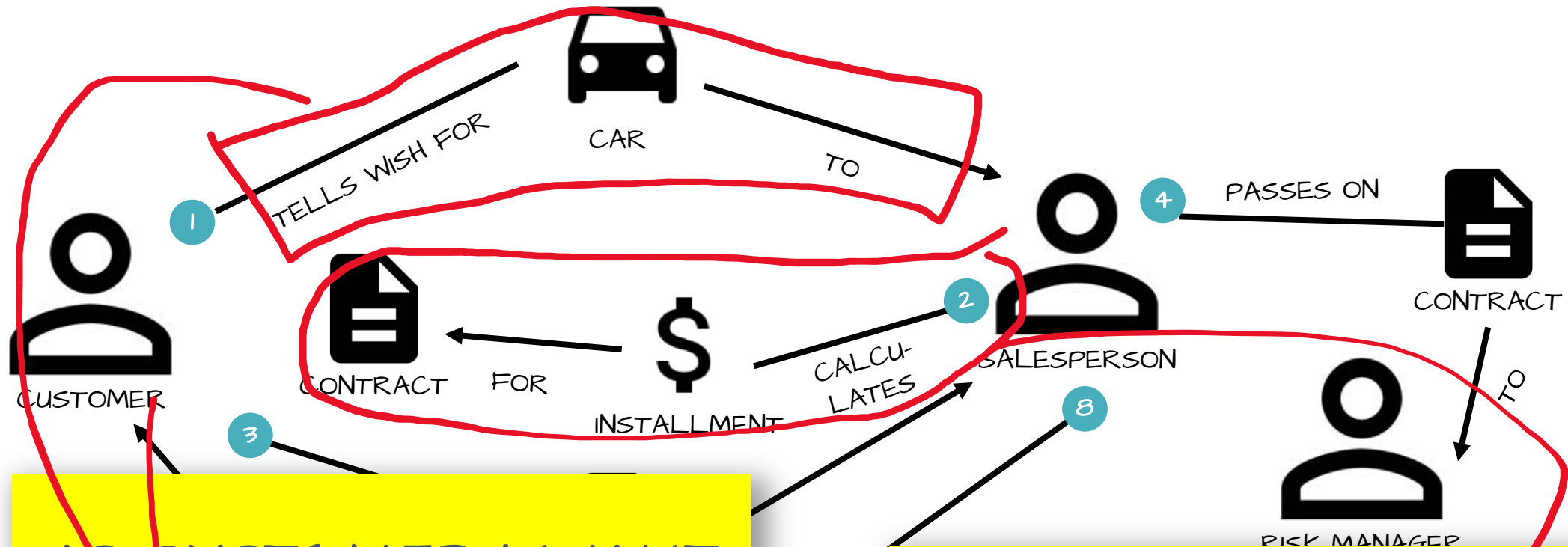
Tell domain story:

- "Selling movie tickets"
- Fine-grained,  
pure, as-is
- In groups

# From Domain Story to User Story

*@hschwentner*





AS CUSTOMER I WANT TO TELL WHAT KIND OF CAR I NEED SO THAT THE CAR IS NOT TOO EXPENSIVE

AS SALESPERSON I WANT TO CALCULATE THE CONTRACT SO THAT I CAN FULFILL MY CLIENT'S WISH



CREDIT RATING

RESALE VALUE

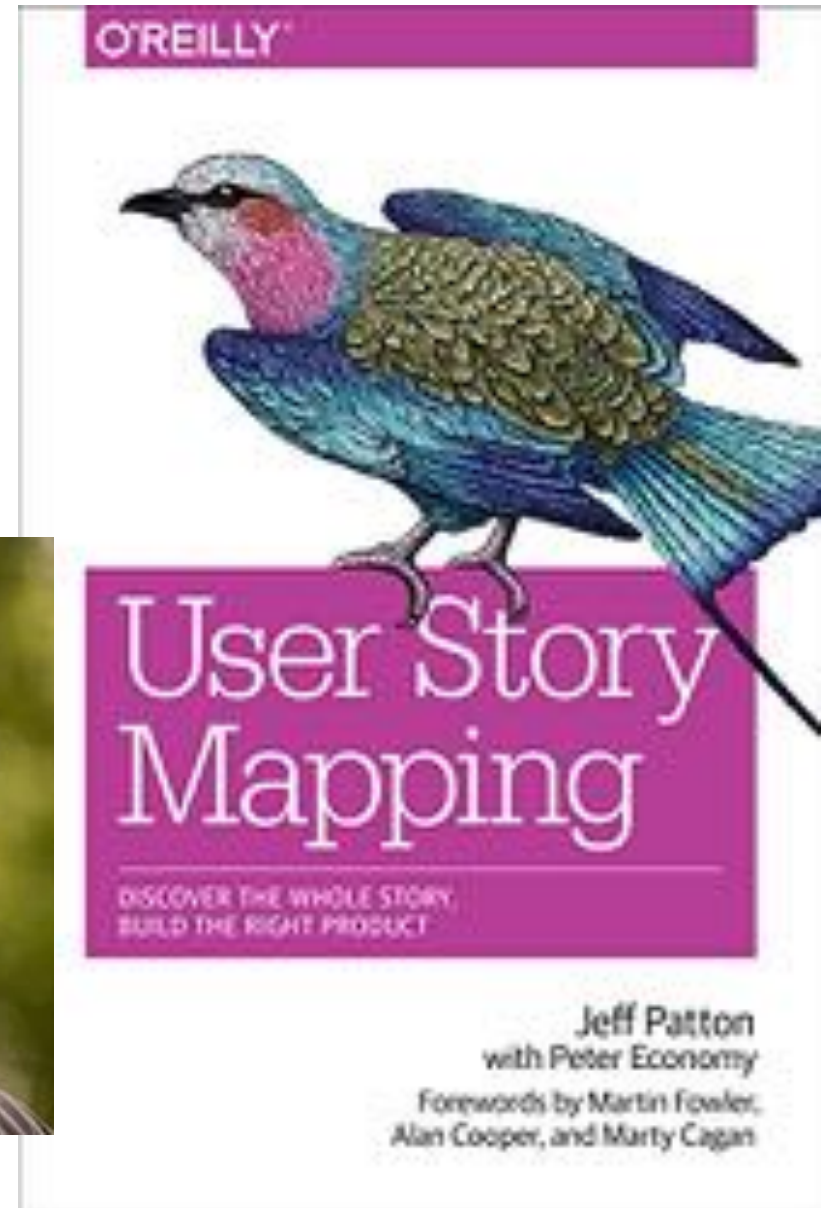


# From Domain Story to User Story Map

*@hschwentner*

# Coarse-Grained Domain Story as Backbone for User Story Map

@hschwentner



TELL WISH  
FOR CAR

CALCULATE  
INSTALLMENT

SIGN  
CONTRACT

PASS ON  
CONTRACT

WISH  
CAR

CALCULATE  
INSTALLMENT

CALCULATE  
INSTALLMENT  
FOR NEW  
CUSTOMER

CALCULATE  
INSTALLMENT  
FOR EXISTING  
CUSTOMER

SIGN  
CONTRACT

PASS C  
CONTRA

# Exercise



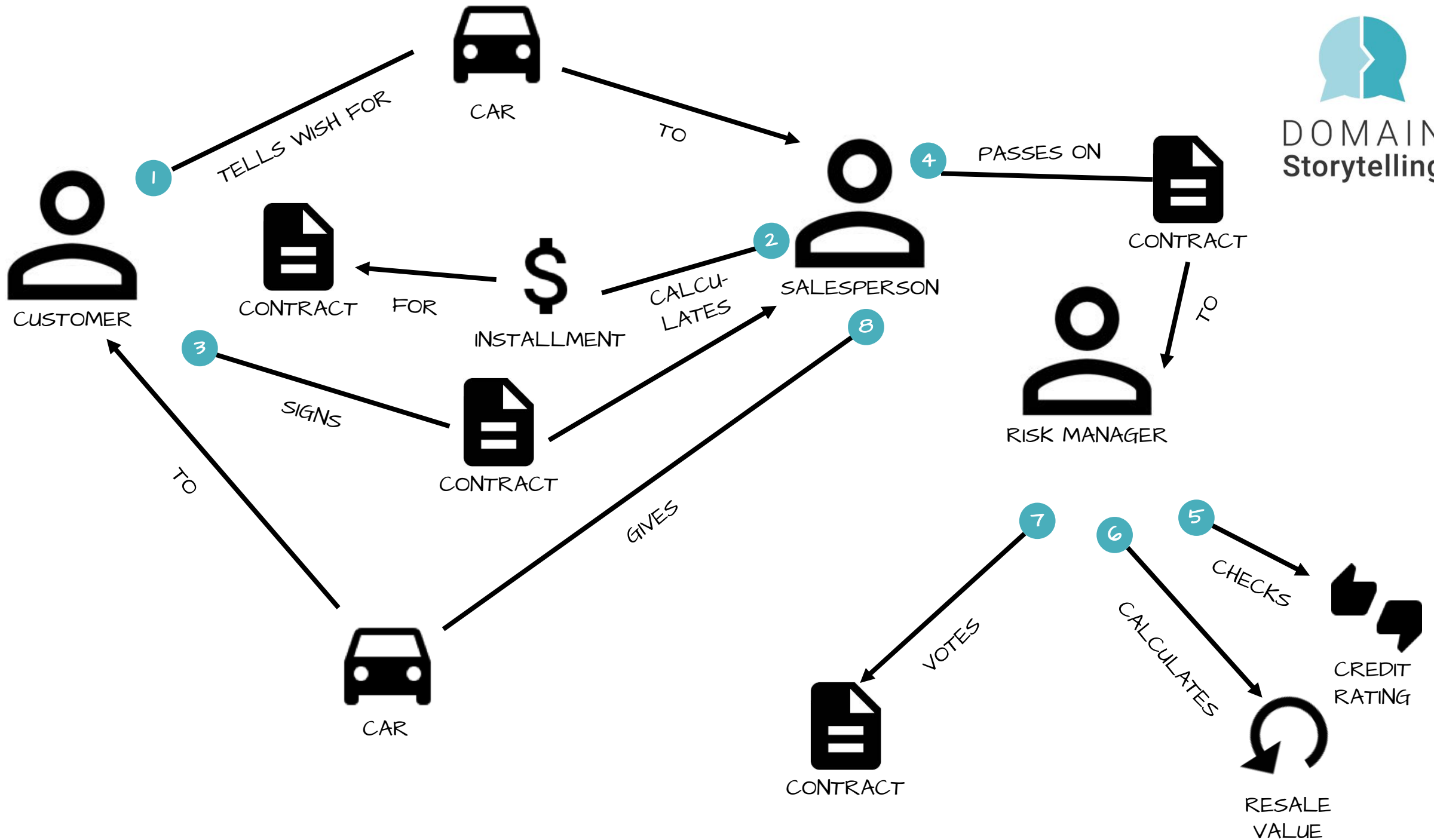
Tell domain story:

- "Selling movie tickets"
- Fine-grained, digitalized, to-be
- In groups

# Modeling in Code

*@hschwentner*





How do we design a  
program for that?

Domain-Driven

DESIGN

#dddesign

@hschwentner

WDR

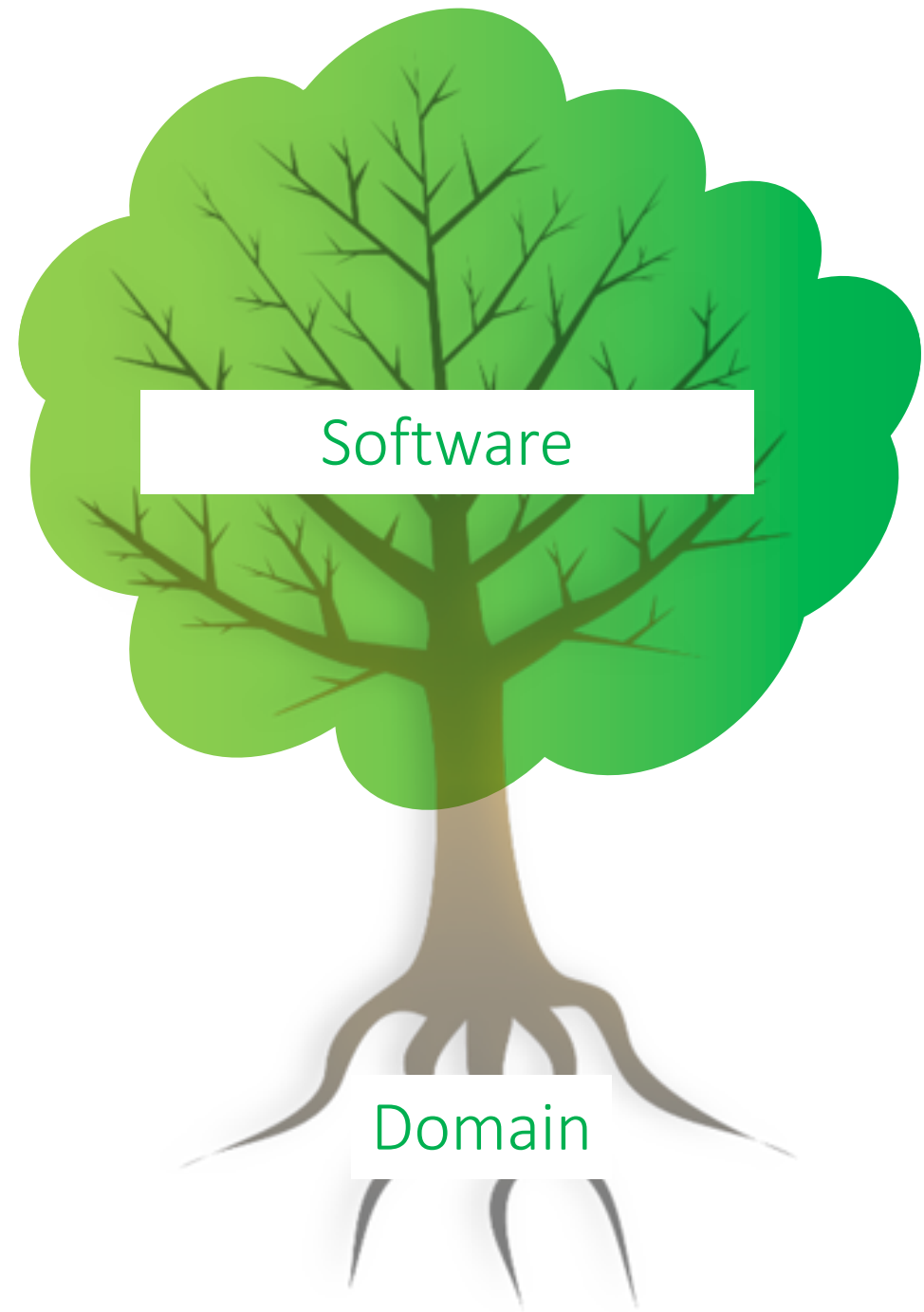


**1 LIVE**

DOMIAN

0800 220 5050  
domian@wdr.de

-DRIVEN DESIGN



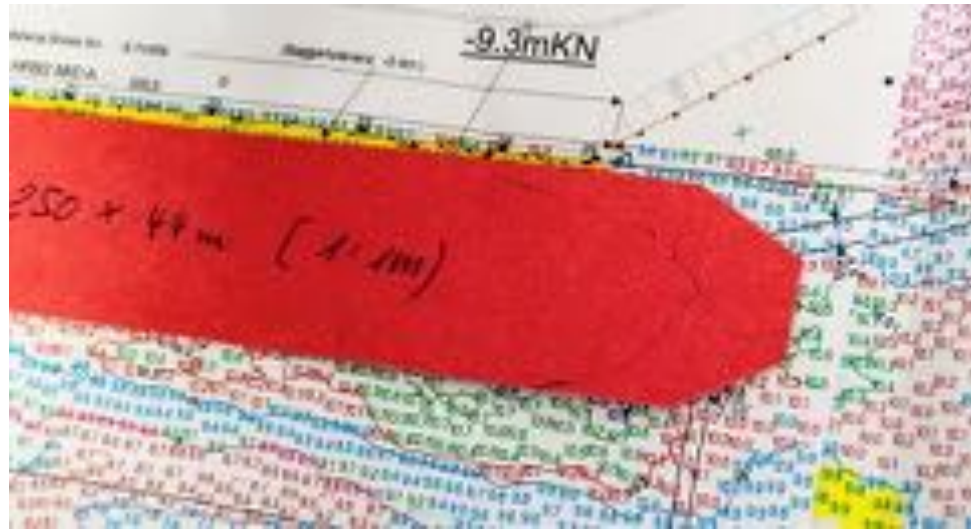
Software

Domain





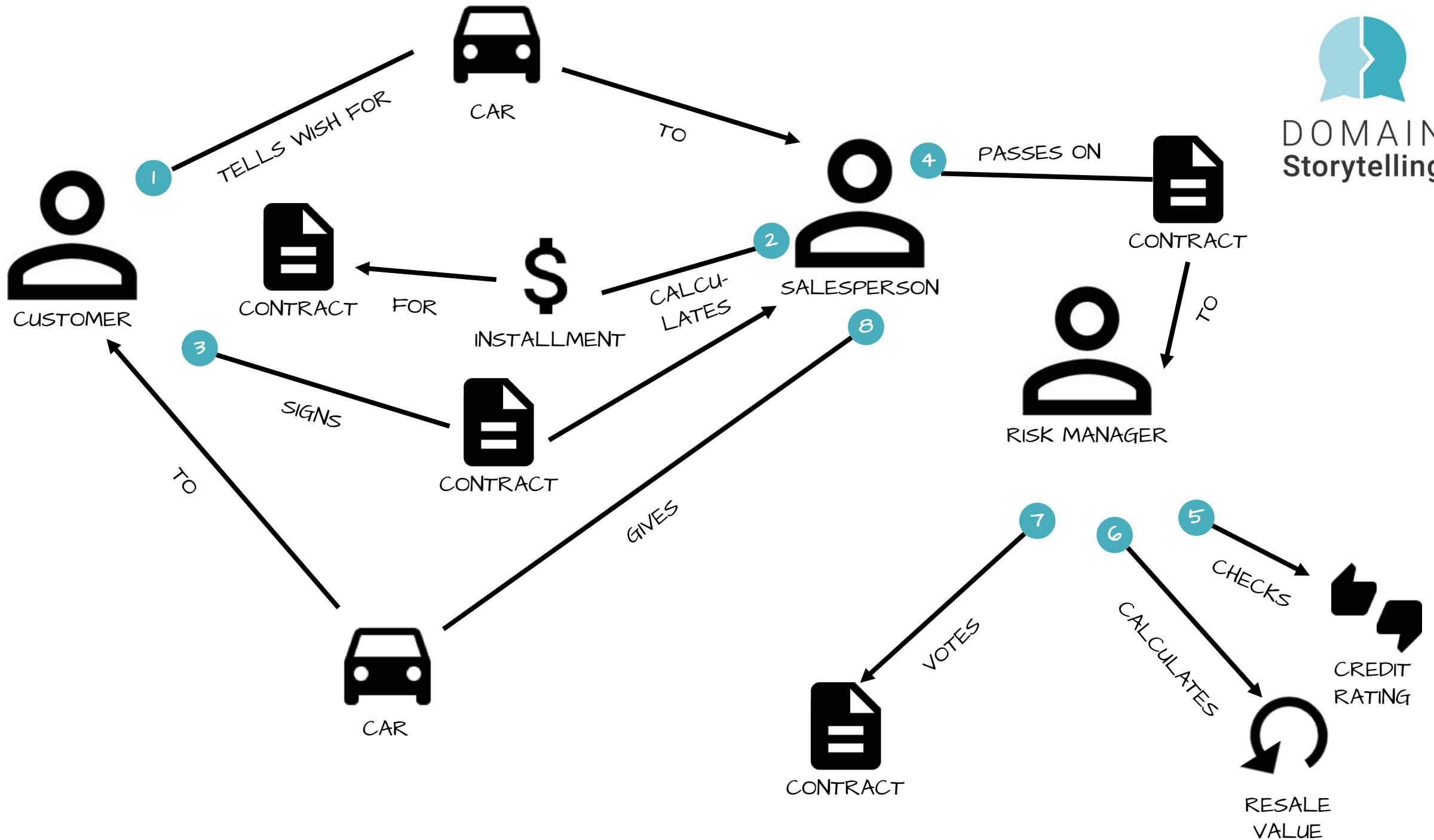


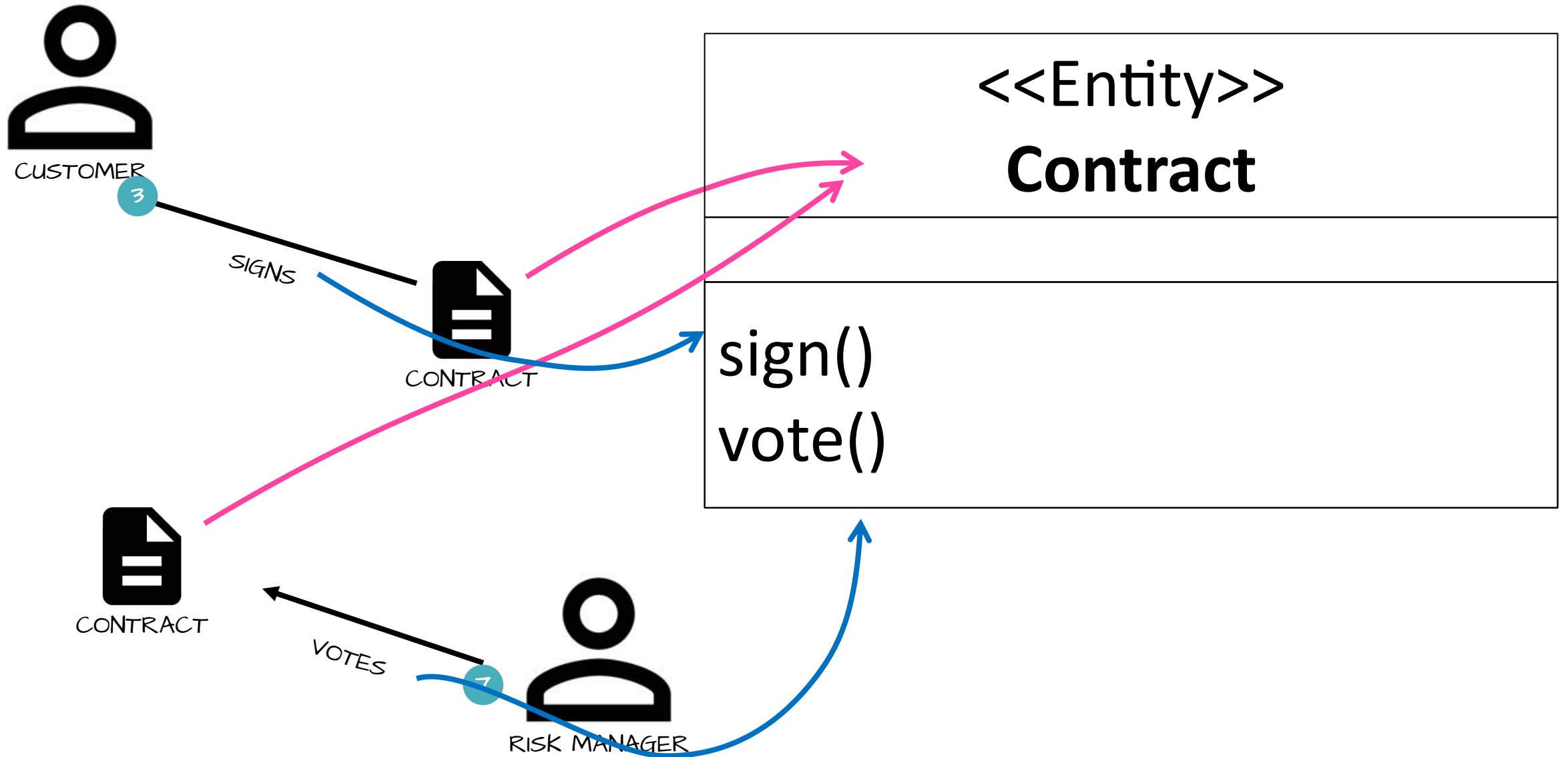




# from Domain Story to Code

*@hschwentner*





<<Entity>>

**Contract**

sign()

vote()

```
public class Contract {  
    public void sign(SignDate date)  
        //...  
    public void vote(VoteResult result)  
        //...  
}
```





# Object orientation

LeasingNinja.io

@hschwentner

# **Domain Stories for Strategic Design**

*@hschwentner*

<<Entity>>

**Contract**

sign()

vote()

extend()

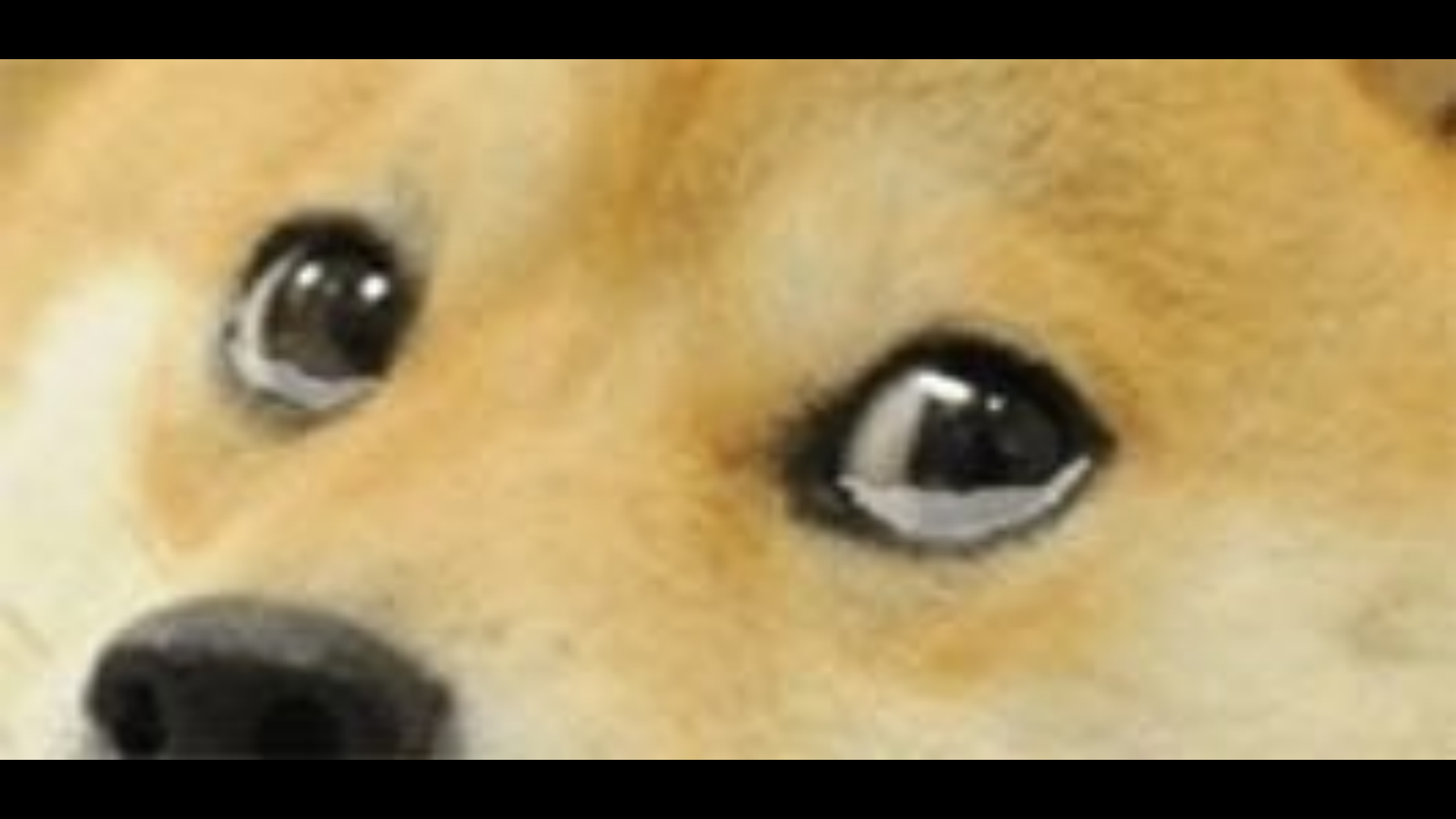
terminate()

sell\_to\_refinance()

# The One Big Model

@hschwentner







Reality:  
Not one big model  
But several mixed models







**the horror**





*“Whoever uses a canonical model  
has lost control over his life.”  
– Karl Lagerfeld*

*» Wer ein unternehmensweites  
Modell einsetzt, hat die Kontrolle  
über sein Leben verloren«  
– Karl Lagerfeld*



*Why is that?*

*@hschwentner*









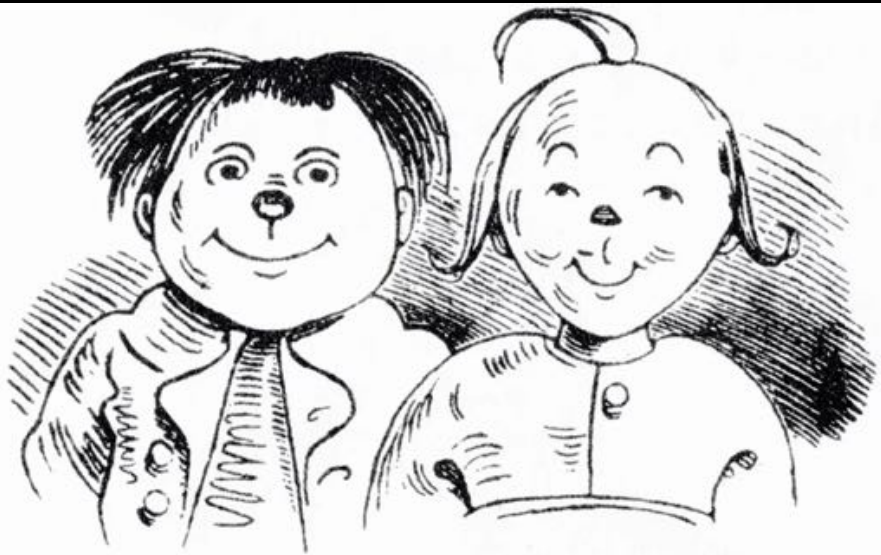
Too big  
to be understood  
as a whole

*@hschwentner*







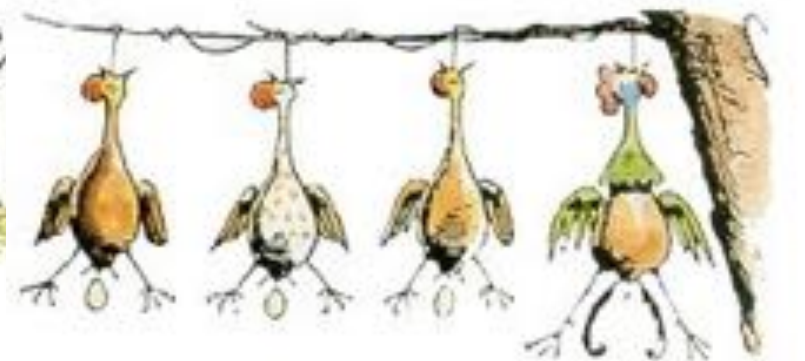


# Mar und Morik

eine  
Bubengeschichte

in  
sieben Streichen  
von

Wilhelm Busch.



*Model?*

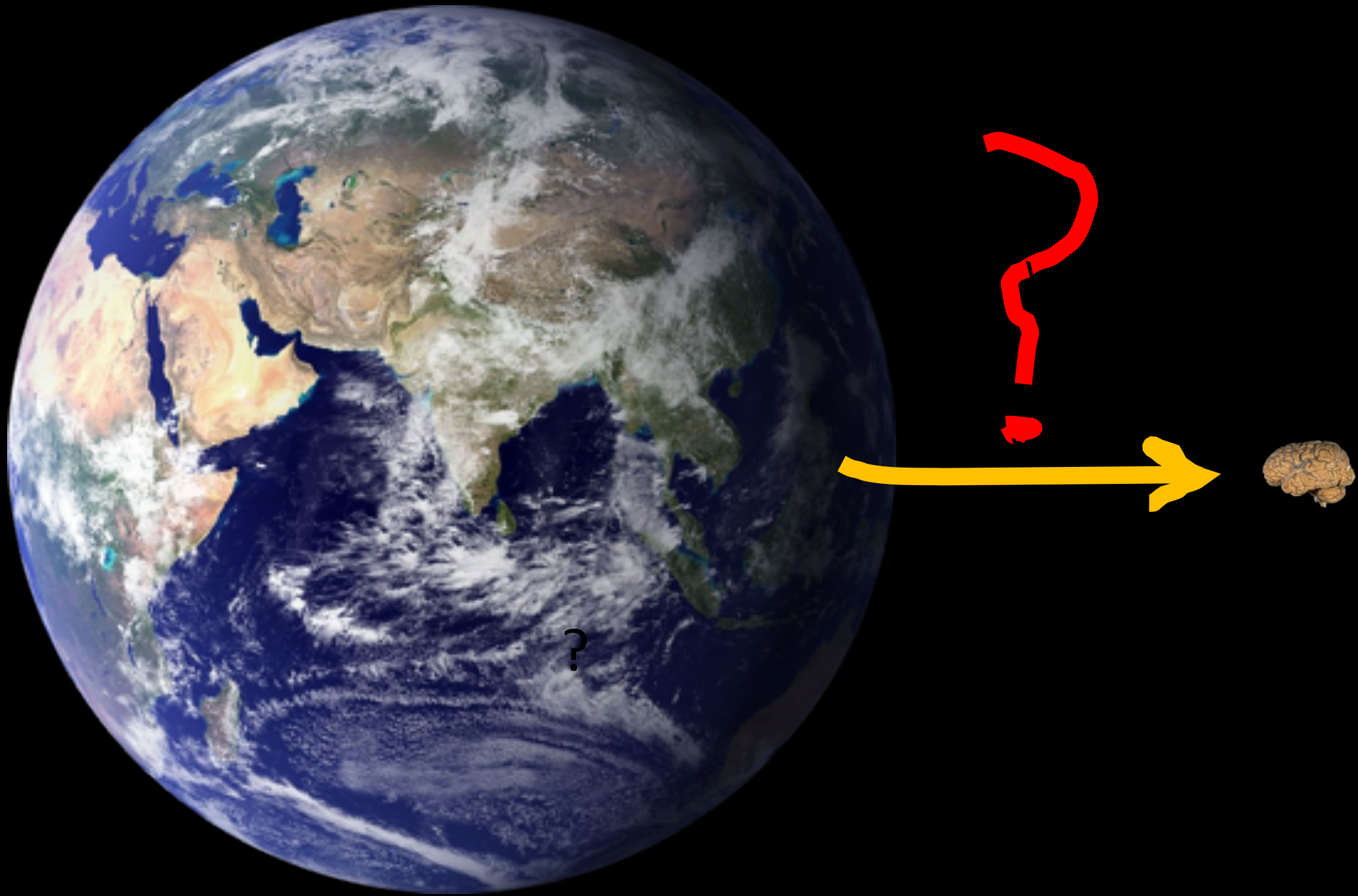
*@hschwentner*



A tool to understand the  
world





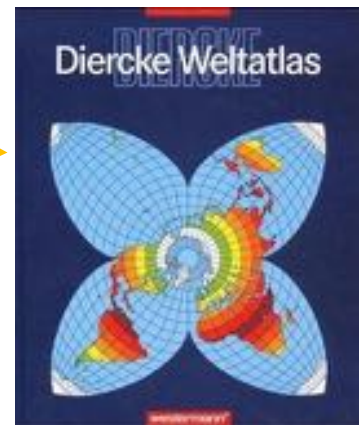
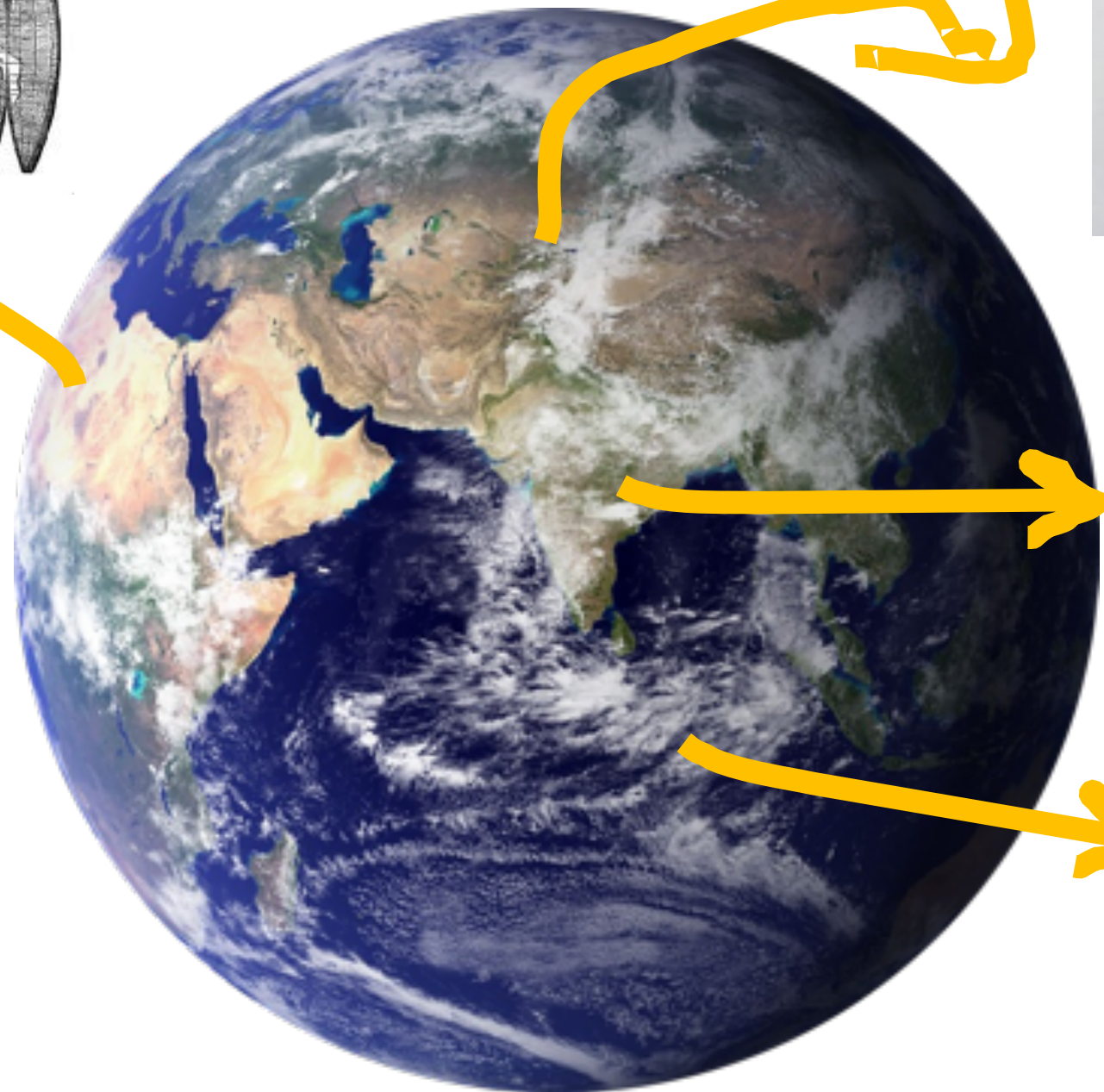
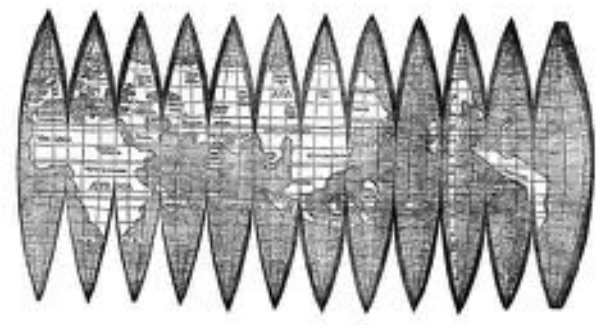












Domain-Driven

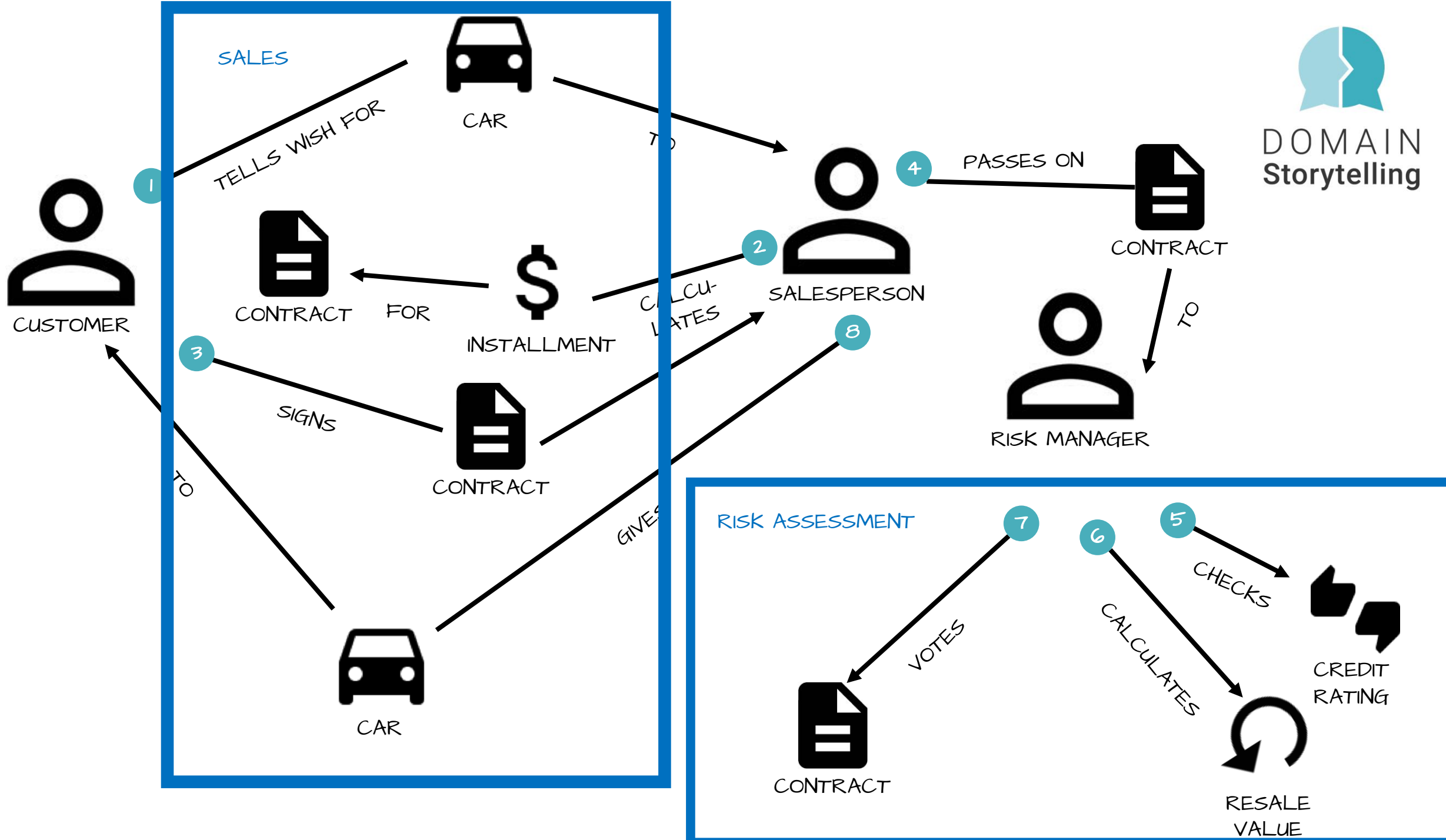
DESIGN







DOMAIN  
Storytelling

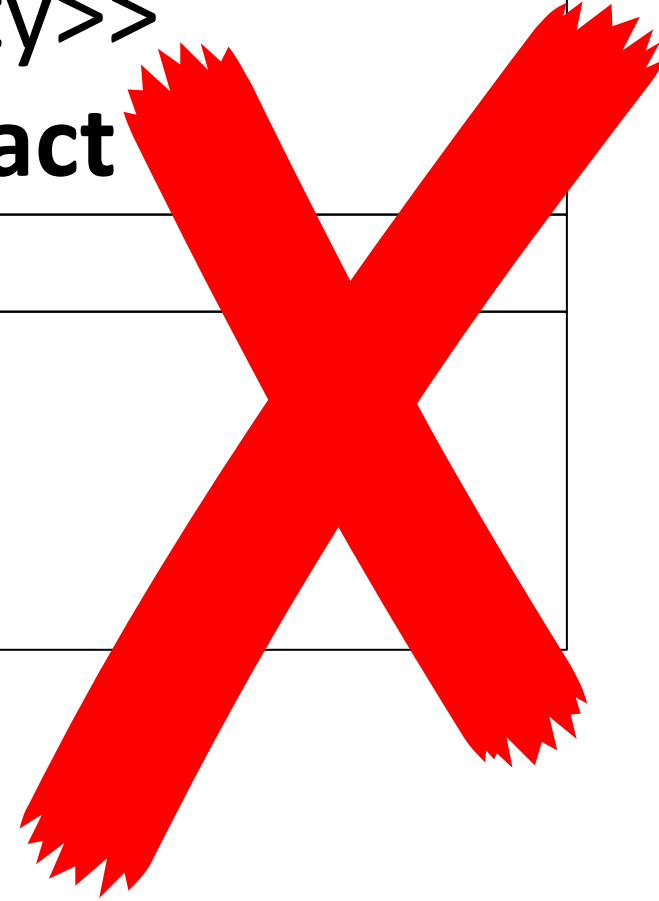


<<Entity>>

**Contract**

sign()

vote()



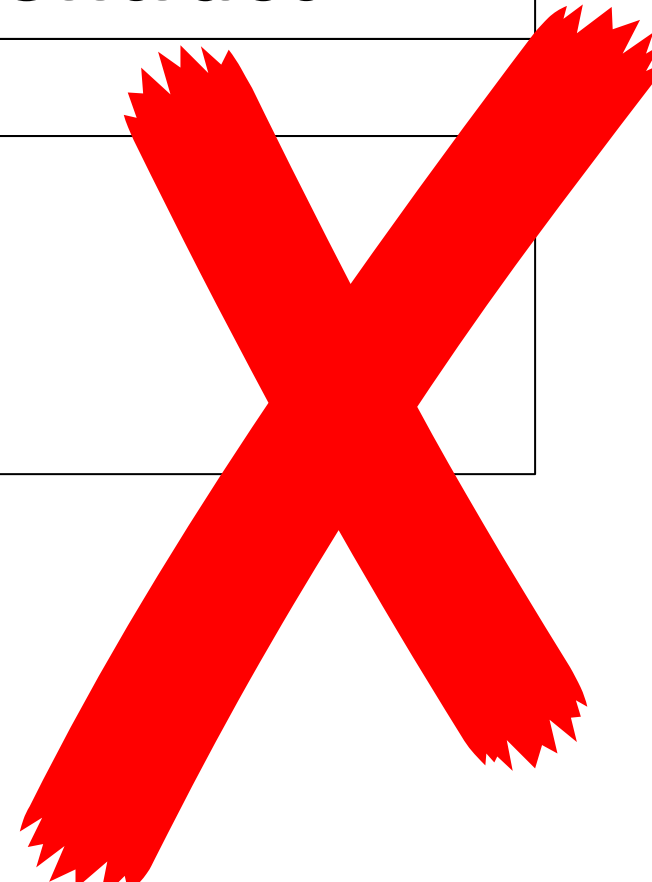
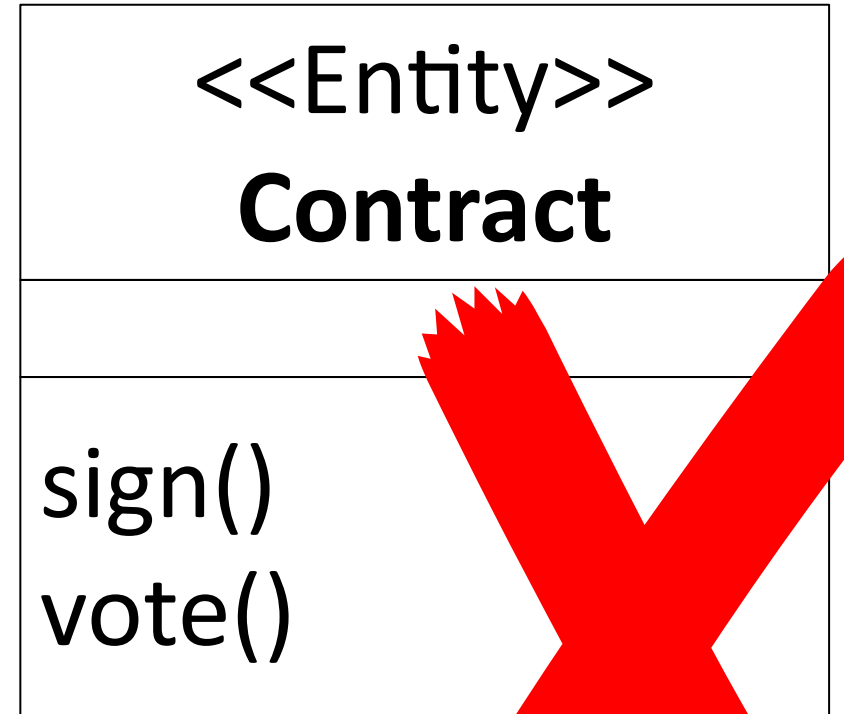
<<Entity>>  
**Contract**

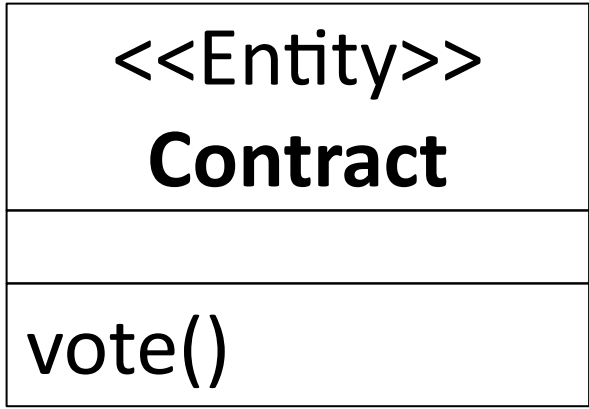
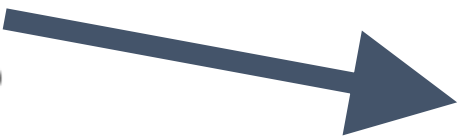
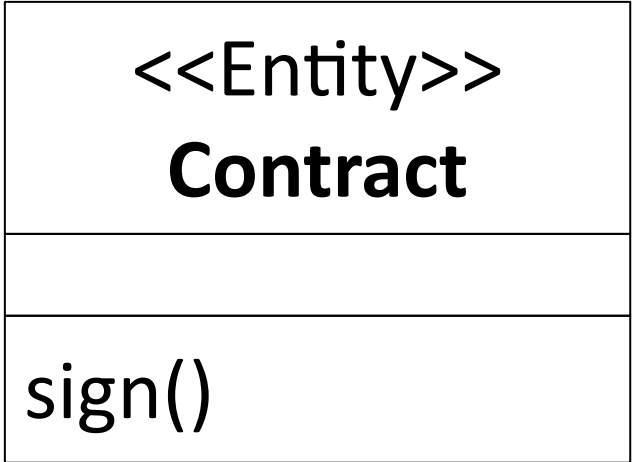
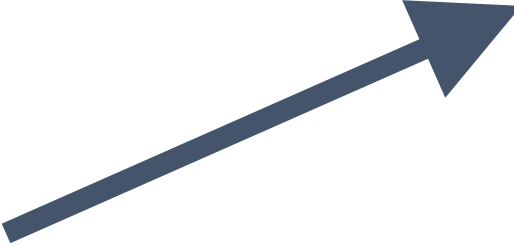
sign()

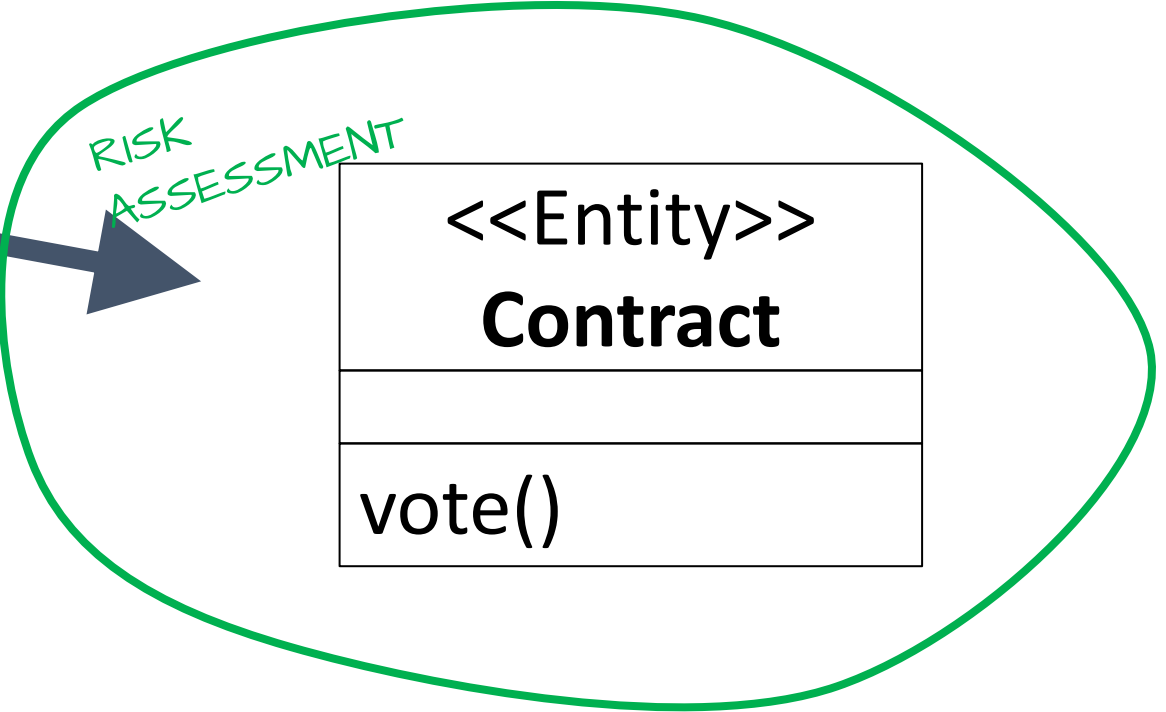
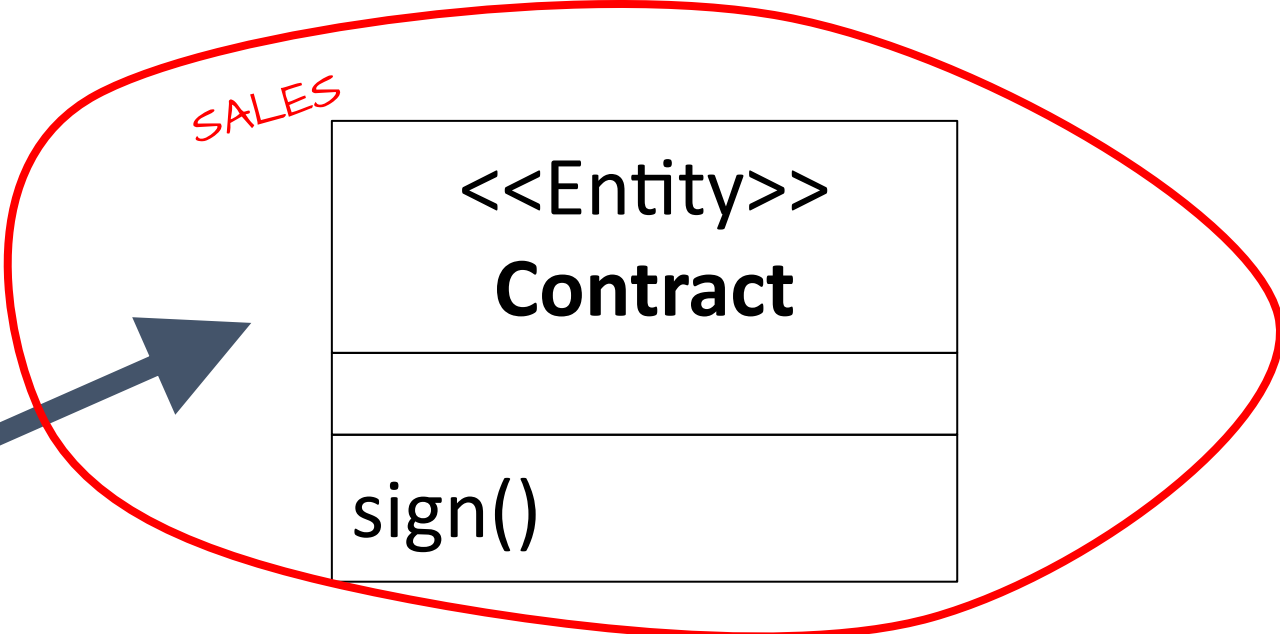
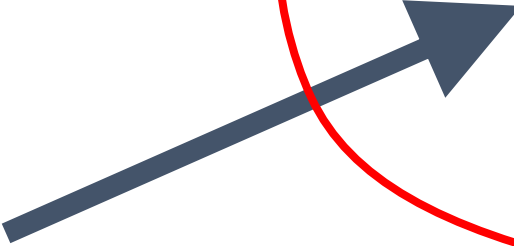
<<Entity>>  
**Contract**

vote()









# Bounded Context

*SALES*

<<Entity>>

**Contract**

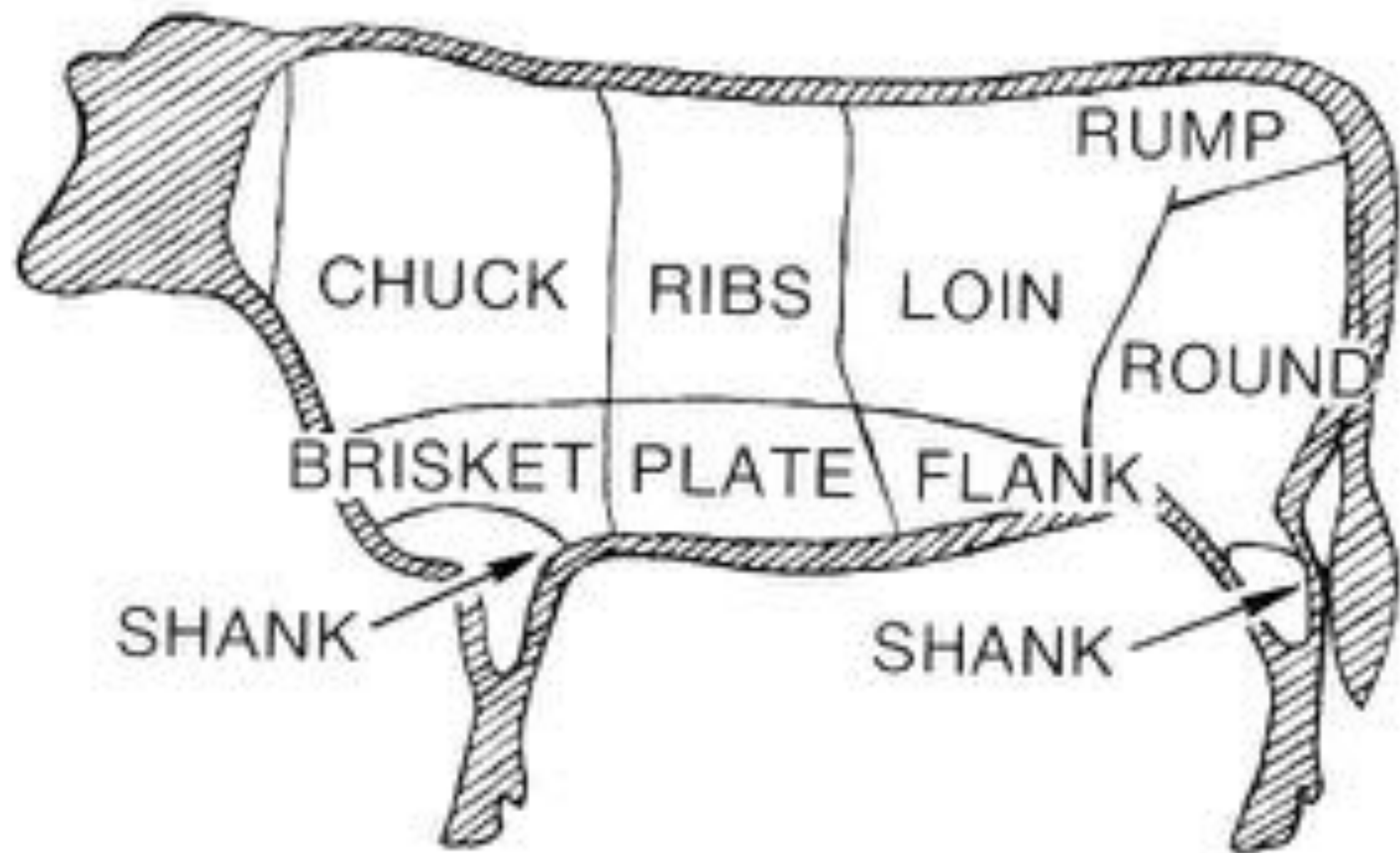
sign()

*RISK  
ASSESSMENT*

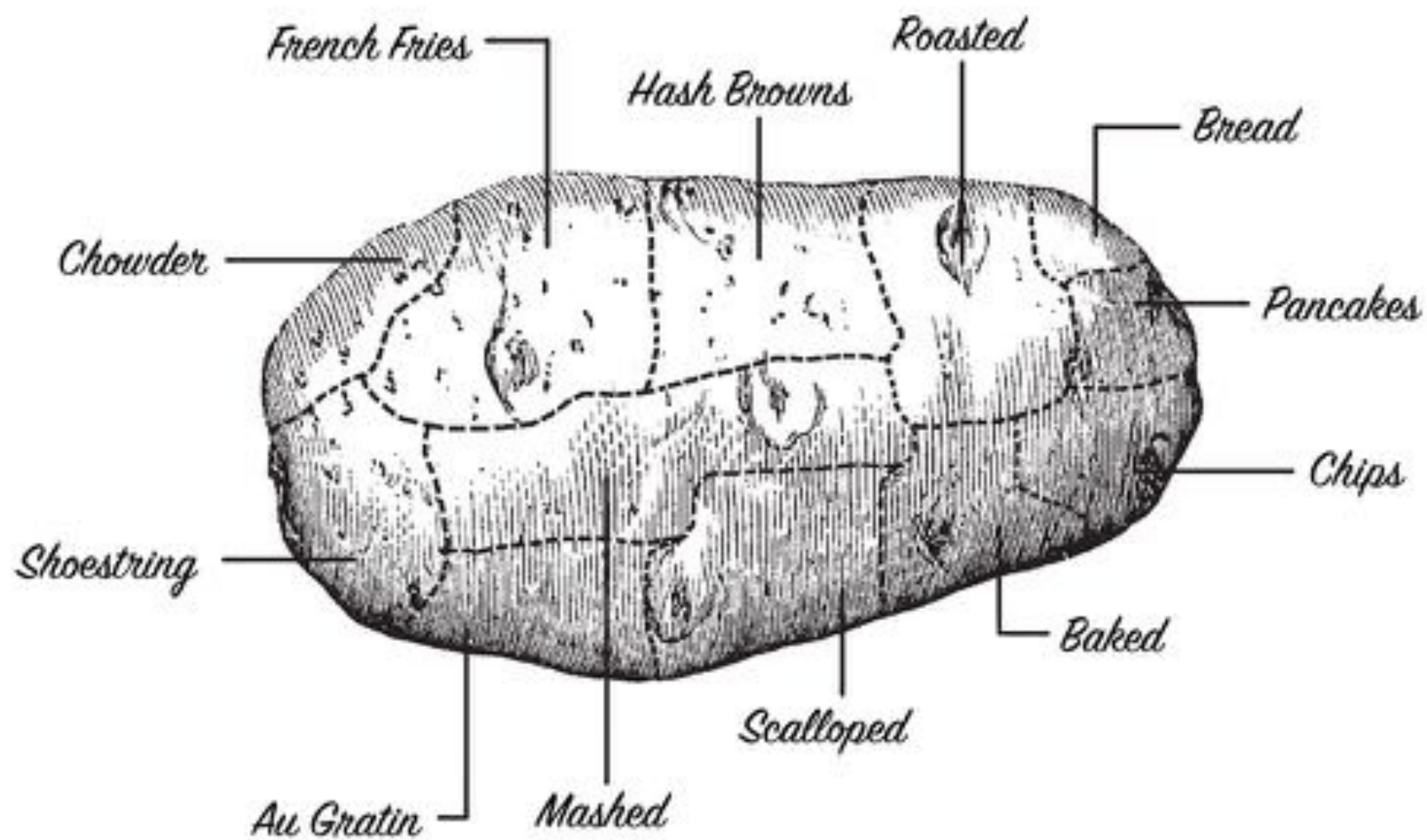
<<Entity>>

**Contract**

vote()







**CHOICE CUTS OF IDAHO® POTATOES**

[www.funkepotatoes.com](http://www.funkepotatoes.com)

# Implementing Multiple Models

*@hschwentner*

# JVM: Packages Jigsaw-Modules

@hschwentner

# .NET: DLLs

@hschwentner

Other:  
Microservices  
Self-Contained Systems  
Verticals

# Exercise



Derive Domain Model:

- "Traveling by train"
- From fine-grained stories
- All together



# Exercise



Derive Domain Model:

- “Going to the movies”
- From fine-grained stories
- In groups

# Cutting the Monolith

*@hschwentner*

# Brownfield

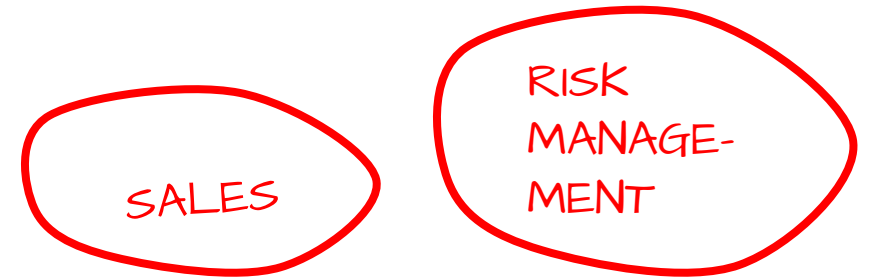
@hschwentner

**How to split the monolith<sup>®</sup>**

*Secret Recipe*

*@hshwentner*

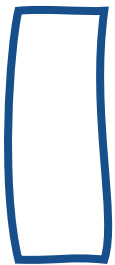
- 1) How should it be?
- 2) How is it?
- 3) How to move the “is” to the “ideal”?



- 1) How should it be?
  - 1) Domain Re-Discovery
  - 2) “ideal” context map
- 2) How is it?
  - 1) Architecture Analysis
  - 2) As-is context map
- 3) How to move the “is” to the “ideal”?
  - 1) Compare
  - 2) Create List of Refactorings
- 4) Do the move
  - 1) Extract a supporting domain to learn
  - 2) Then extract core(s)

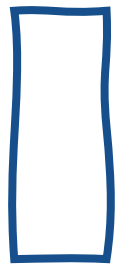
*Secret Recipe®*





old

①



old



new

②

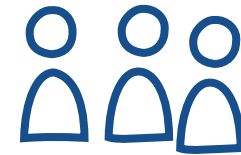


old



new

③



old

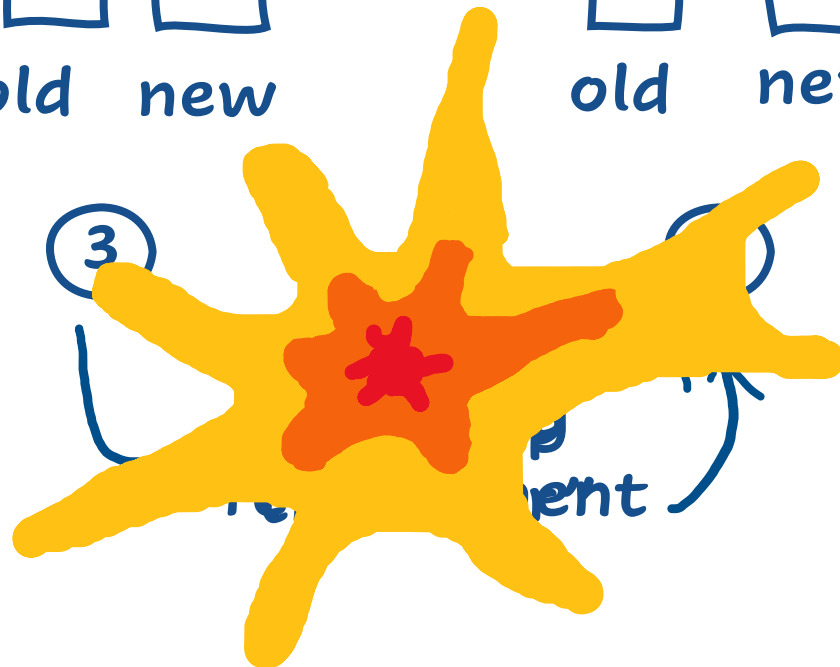


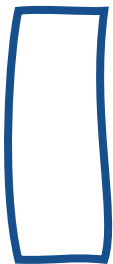
new



new

⑤





old

①



old



new

②



old

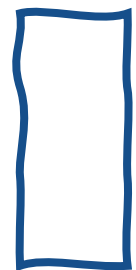


new

③

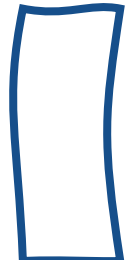


old



new

④

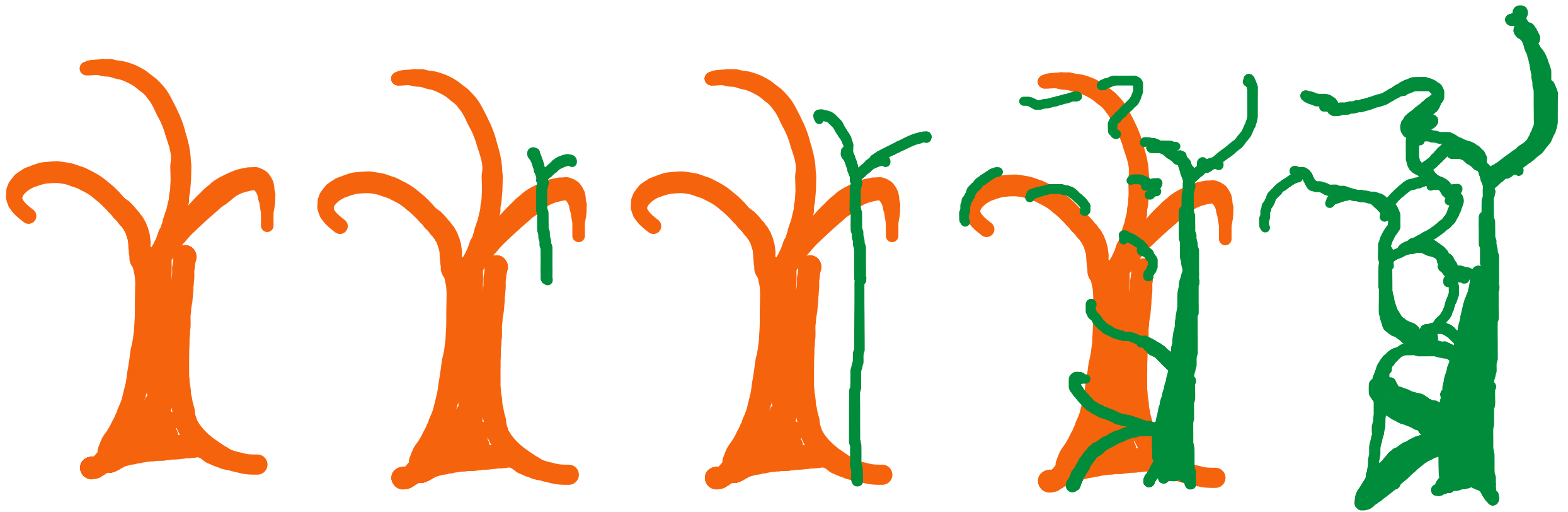


new

⑤

Strangler  
Fig  
Application





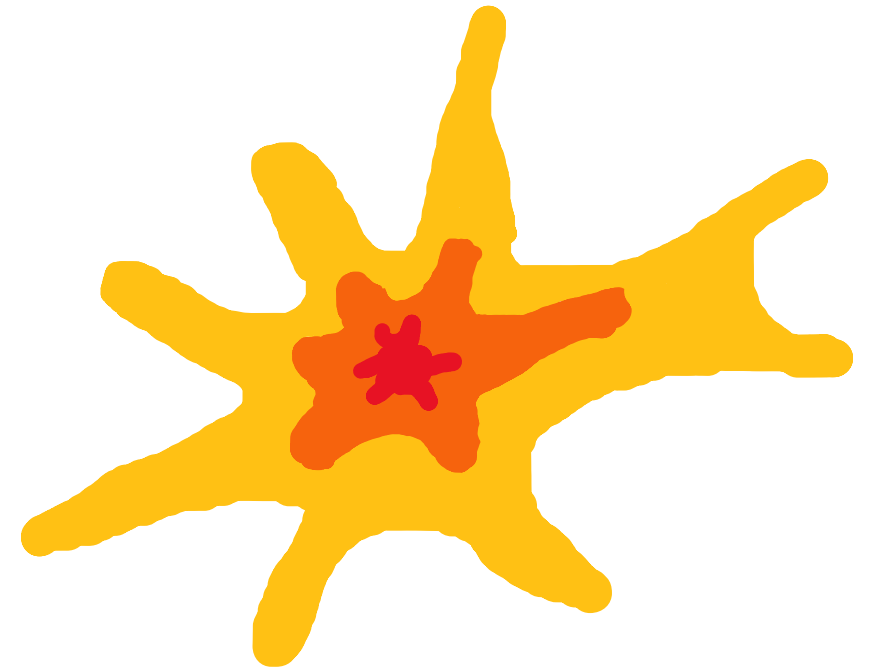
Strangler Fig Application

# Lesson:



Strangler Fig  
Application

is better than

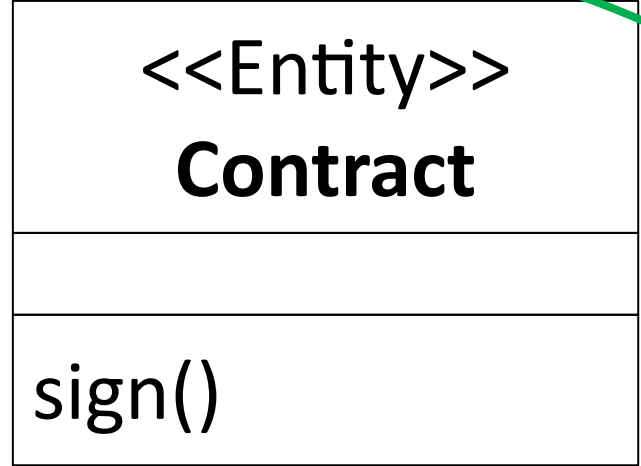


Big Bang  
Replacement

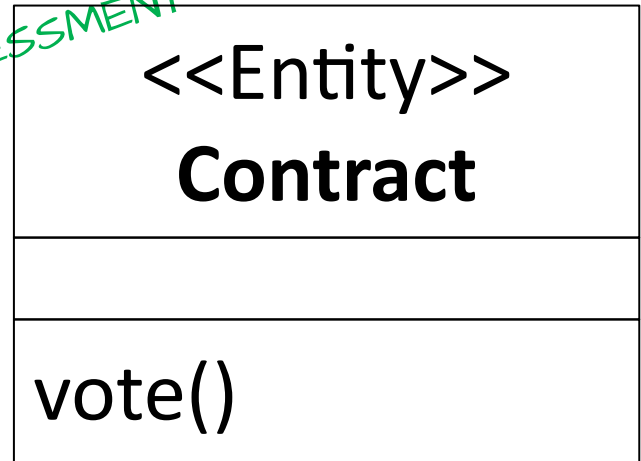
BIG BALL  
OF MUD



SALES



RISK  
ASSESSMENT





*Read on at:*

<https://hschwentner.io/domain-driven-refactorings>

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# How to draw an Owl.

---

*"A fun and creative guide for beginners"*

---



Fig 1. Draw two circles



Fig 2. Draw the rest of the drawn Owl

---

# Consulting

@hschwentner

007

YOU'LL

Conclusion



# Further Reading

*@hschwentner*



<https://domainstorytelling.org>

*@hschwentner*

*The Addison-Wesley Signature Series*

JOHN VAUGHN VERNER

# DOMAIN STORYTELLING

A COLLABORATIVE, VISUAL,  
AND AGILE WAY TO BUILD  
DOMAIN-DRIVEN SOFTWARE

STEFAN HOER  
HENNING SCHWENTNER



*Foreword by* NICK TUNE

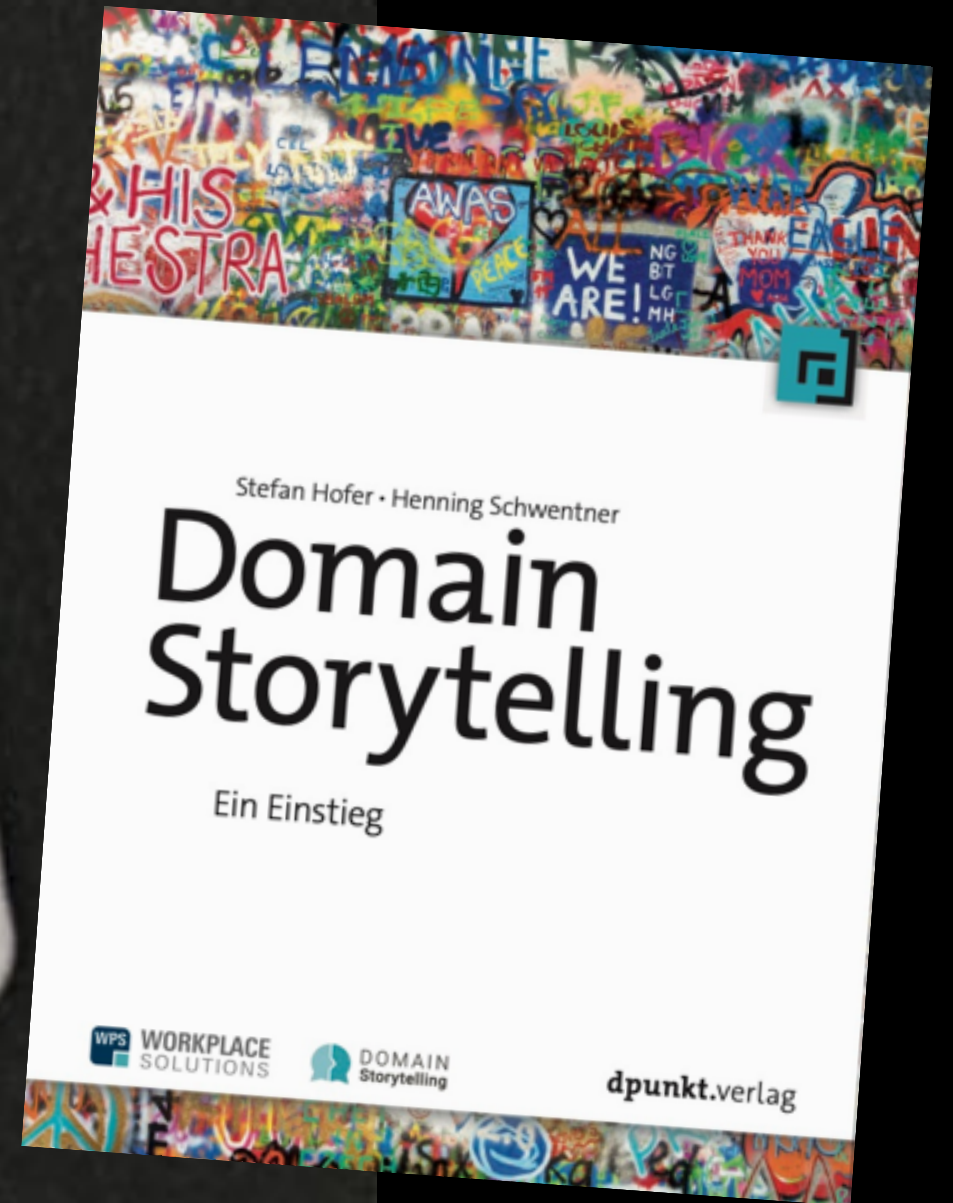
Get it at:  
<https://hschwentner.io>



LeasingNinja.io

@hschwentner







Please evaluate  
the session

Great!



OK



meh



NDC | Oslo |







einfach & schnell  
öffnen

# Happy End

## Recycling



100%  
Recycling-  
papier



100% Recyclingpapier, 88 bis 100% FSC



8x  
Recyclingpapier



*This has been a presentation of*



*Metro Goldwyn Lolcat*

# Henning Schwentner

Kolleg:in gesucht  
(Deutschlandweit)



<https://hschwentner.io>



@hschwentner



hs@wps.de



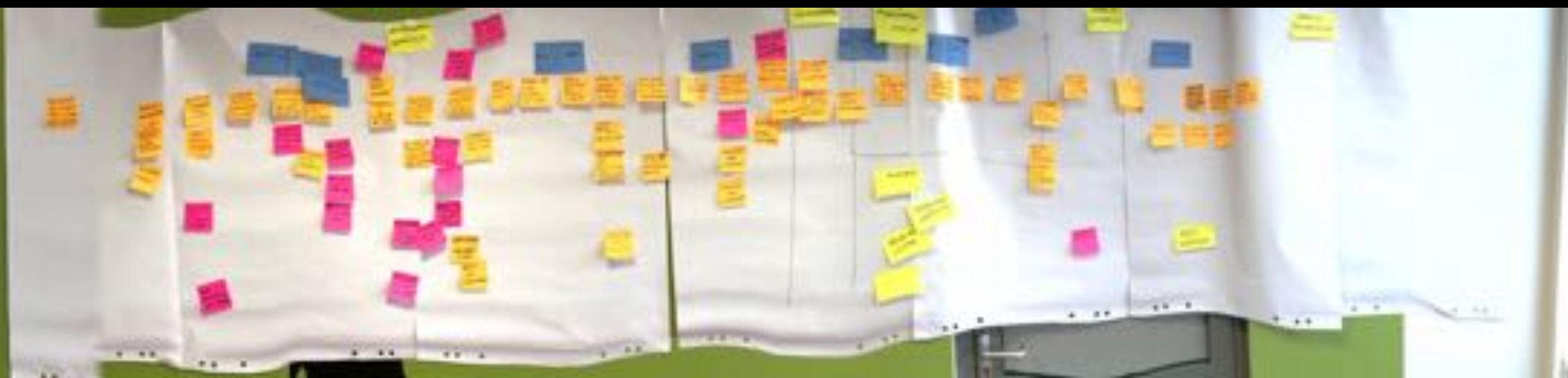
# Appendix

*@hschwentner*

*What about Event Storming?*

*@hschwentner*







**DOMAIN STORYTELLING**

**DDD**

**EVENT  
STORMING**

**EVENT STORMING AND DOMAIN  
STORYTELLING ARE GREAT**



**CAN'T DECIDE WHICH ONE I SHOULD  
USE IN MY NEXT PROJECT**

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