

ALICE FLESHER

Special Make-up Effects, Hair and Prop Creation

PERSONAL STATEMENT

A highly motivated and hardworking individual, I have successfully completed 5 years of studies within Special Effects and have gathered the necessary skillset for a successful career within the industry. With a career goal focused towards Prosthetic creation with aspirations of workshop employment, I hold particular interest within sculpture and colour work. Welcoming relevant opportunities to continue developing my knowledge and widespread skillset, my dedication and attention to detail allow me to flourish within my work.

CONTACT

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HOBBIES AND INTERESTS

With an excitement for travel and culture, my ambition motivates me to travel regularly and welcome this to my career. I also hold a strong interest in the music and fashion industries and often use this as an influence for my design work and fashion choices.

REFERENCES

Available upon request.

EDUCATION

DDD- Theatre Production Arts, Hair, Make-up and Set Design (Level 3)
Leeds City College, Park Lane Campus
(September 2015– May 2017)

1st Class Bachelor of Design with Honours
Special Make-up Effects for Film and TV FdA - University Of Bolton
(September 2017 – May 2020)

WORK

SFX ARTIST (FEBRUARY 2018)

CABBAGE BAND MUSIC VIDEO [MOSSLEY, GREATER MANCHESTER]

- Applying special make-up effects (blood splatter, bruise effects, gunshot wounds)
- Assisting in blood splatter effects.

SFX ARTIST (NOVEMBER 2020 –JANUARY 2021)

WILDBONES - FEATURE FILM [DOGHEAD PRODUCTIONS]

- Complete creation of two facial prosthetics [sculpture, molding and casting]
- Life casting and applying prosthetics to actors
- Working on-hand on set for over a week.
- Producing budget sheets, make-up tests and concept designs.

WORKSHOP SET BUILDING ASSISTANT (MAY 2021)

BARROW CREATIVE, MANCHESTER

- Assisting in the creation of props, including paintwork and the building process of the set.
- Assisting in the installation and completion of the set at the venue.

SFX ARTIST (JUNE 2021)

STALKERS (SHORT FILM)

- Creation and application of a large neck prosthetic with a fitted blood bladder
- Creation of small, on-set stab wound effects
- Creation and on-set operation of blood rigs for shooting and stabbing scenes.

SFX ARTIST (JUNE 2021 – JULY 2021)

COMMANDO: BLOODLINE - (FEATURE FILM)

- On-set fight scene make-up effects, involving bruising, knife abrasions and blood.
- Creation of blood rigged prosthetic
- Attending to the make-up requirements on set, involving touch up's and activating blood rigs.
- Liaising with the stunt team to execute the required effects.

HAIR AND MAKE-UP ARTIST (JULY 2021)

WILD THINGS (ENDORSED BY PETE TOWNSHEND) AFTERGLOW (MUSIC VIDEO)

- Designing/Applying sfx/beauty make-up and styling the hair of 22 cast members to suit the requirements of the production over 2 days.

CROWD DAILY – HAIR AND MAKE-UP (JULY 2021)

COTTONTAIL (FEATURE FILM)

- Working closely with the Make-up Designer and costume department to maintain continuity throughout the day.
- Applying, removing and maintaining hair/make-up of 25 SA's.

SCULPTOR (SEPTEMBER 2021)

LCPFX, MIDDLESBOROUGH

- Sculpture of a goat head and udders, to fit a life scale model.

PROP MAKER – DOG SUPPLEMENT ADVERT (PRESENT)

WORKING FROM HOME

- Creation of 6 x silicone, faux dog legs, with assisting props involving an attachment mechanism.

SKILLS

