

Daniel Poulter: 2D Animator & Rigger

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Website/Portfolio:

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Profile:

A very organised and dedicated recent graduate 2D animator. Originally from Thame and currently working in Bristol; very determined to create new and exciting content and is always up for a new challenge

Education:

- BA(Hons) Animation, September 2016-July 2019 University of the West of England, Bristol
- Toon Boom Harmony Rigging Course, Adam's Animation Academy 4th to 14th May 2021

Skills:

- Adobe Animate, After Effects, Photoshop, Premiere Pro
- Toon Boom Harmony
- TV Paint
- Microsoft Office: Word, PowerPoint, Excel
- Google Docs, Slides, Sheets, Drive
- Strong team member, after experience working with teams on multiple projects
- Very strong time management skills: I've managed to complete many projects to the deadline, including the 48-hour film entries

Hobbies and Interests:

- Strong interest in video games and films; I can't resist watching the latest films
- Strong love for LEGO collecting and building; always building with bricks to help brainstorm new ideas
- Love to draw in my spare time; always drawing my own different cartoon characters

References:

- Available on Request

Experience:

Film Fundraiser Social Media Content Creator (April 2023 – Present)

- Created animation, social media video content and concept art for a film fund-raiser for Stop Mo Studios

Stop Mo Studios 2D Animator/Editor (June 2022 – January 2023)

- Animated in Toon Boom and edited for a set of five short films, animating visual stories to accompany stories of stroke survivors and a story about Parkinson's

48-Hour Film Challenges: DV Mission, Cardiff Quickdraw, Sci-Fi London (March 2023/June 2023)

- Animated and edited multiple 48-hour films since 2021
- Won Best Editing award for our DV Mission 2022 film

Online Art Commissions (July 2017 – Present)

- Drawn many online art commissions for online audience; created regular income from online galleries

Own Social Media Pages (March 2019 – Present)

- Manage Twitter, Instagram, and Facebook pages for my animation content with regular posts and updates

Stop Mo Studios Workshop Assistant (Oct 2022/ March 2023)

- Worked as an assistant for three 'Animate with your smartphones' workshops

Cardiff Animation Festival Volunteer (April 2022)

- Helped set up and prepare an animation night, helped with multiple screenings and helped guests

Social Media Content Creator (Feb – March 2022)

- Animated multiple short animations for online posts on Instagram for a student-focused mental health charity

Stop Mo Studios 2D Animator/After Effects Animator (May 2021 – Aug 2021)

- Completed animation for multiple short films

UWE Animation Society Events and Fundraising Manager (Feb 2018 – July 2019)

- Organised multiple events for students on the course