

# Rory Free

## Animator

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**Showreel:** <https://youtu.be/kCwSWf42fxg>

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A creative and passionate animator with over three years experience working in 2D, 3D, VFX and motion graphics. Experienced in Toon Boom, After Effects, Animate, Blender, and Unreal Engine. Visually communicating ideas and designs. Using both Traditional key framing and motion tweens. Working independently and with a team, from home and in an office. Great communication and time management skills.

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## PROFESSIONAL EXPERIENCE

**RDContent, London, WC1V**

**April 2021 – Present**

2D and 3D Animator

2D animator; character animation, Instagram reels, short films, banners  
Team Working; communicating as a Team with other animators, Directors and Producers  
Critical thinking and problem solving; creating highly detailed animations.

**Play'n Go, London, N1**

**October 2019 – April 2021**

2D and VFX; character animation and VFX  
Team work; Working with other animators and directors  
Learning new software; Spine, After Effects and Animate  
Problem solving; creating animations that are small and work with game engines.

**James Ford Design, Cheltenham – Summer holidays 2013-2015**

Holiday Intern each summer for a design agency  
Gained exposure to commercial graphic design.  
Assisted on various projects and worked closely with the Team.

## Continual Personal Development and Projects

Animation, self-development, digital art, painting  
2D animated shorts; character animation  
Backgrounds character design, storyboarding.  
Continual learning on Blender; rigging and modelling.

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## EDUCATION

**Falmouth University 2016 - 2019**

BA (Hons) Animation & Visual Effects (2:1)

**Falmouth University 2015 - 2016**

Foundation Diploma in Art and Design

## OTHER

Head of the Warhammer Society  
Dungeons and Dragons  
History, Myths and Legends  
Shrewsbury School 1st XV Rugby