CAROLINE ELIZABETH **MACLEOD**

**M**: +44 7577 169 426 | linus2481@hotmail.com | **IMDB**: nm4104390 | Dual NZ/British citizenship

I have film experience in both costume and visual effects production. During my nearly 20-year professional career I have also worked in many coordination and organisational roles.

EXPERIENCE IN:

* Pattern making and construction of costume
* On-set wardrobe standby for various productions
* Leather work
* Designing and making costumes within budget for small productions
* Production management in a large visual effects company
* Managing inter-personal issues without escalating them.

RELEVANT PROFESSIONAL EXPERIENCE

**01/2017 to 07/2019 | PRODUCTION MANAGER FX Dept | Weta Digital － Wellington, NZ**

* Am currently FX production manager on Gemini Man and Jungle Cruise.
* Delivered Mortal Engines, Justice League and Avatar:Flight of Passage through to completion for the FX Dept with my team.

**06/2015 to 01/2017 | PRODUCTION COORDINATOR FX Dept | Weta Digital － Wellington, NZ**

* Worked on Spectral, BFG, and Krampus.

**08/2013 to 06/2015 | COSTUME TECHNICIAN / FIXED ASSET COORDINATOR | Weta Workshop － Wellington, NZ**

* Worked in the costume department on several films, including Krampus, and the Gallipoli exhibition for Te Papa – Pattern making and construction.
* Worked on-set as wardrobe standby on Krampus

**11/2010 to 06/2012 | COSTUME TECHNICIAN | Weta Workshop － Wellington, NZ**

* Worked mainly on the Hobbit Trilogy - Construction of various costumes and costume pieces, prototyping and sampling for creature costumes, basic breakdown work, basic dyeing.
* Making and stamping leather strapping and pieces, fabrication of creature suits, sewing of prosthetic limbs into suits.
* Rigging of armour and weaponry, basic chain mailing, hand stitching, patternmaking, constructing and fitting toiles, pattern alteration.
* For a few months, the role also included PA work, administration, diary management and ordering of supplies for the Leather Room.

**07/2010 to 08/2010 | COSTUME DESIGNER | 101 Dates － Wellington, NZ**

* Worked within a very tight budget to design costumes for 8 web episodes.
* Designed and constructed crazy and fun costumes for the best friend character.
* Was wardrobe standby when filming.

**08/2008 to 10/2008 | CAST AND CREW COORDINATOR | World of Wearable Art － Wellington, NZ**

WOW is a massive production seen by over 30,000 people a year, it involves over a hundred performers and many more crew.

* Coordinated a large number of people for over 2 months including children and seasoned out-of-town performers - ensuring that they were all fed and the rest of the production crew were aware immediately of any issues with any of the performers.
* Ensured that the models/dancers and performers were all aware of the correct rehearsal times and in charge of all of their paper work including contracts and payment forms.

**05/2008 to 06/2008 | WARDROBE AND SET DESIGNER - STUFFED | Short Film － Wellington, NZ**

* Designed the set and costumes, fulfilling the director's vision.
* Worked within a very tight budget, thinking outside the square.

**06/2007 | WARDROBE COORDINATOR | The Shoe Box - Short film － Wellington, NZ**

* Designed the best wardrobe for each character to best represent their journey.
* Did continuity for the film Wardrobe standby on set.

**04/2007 to 05/2007 | COSTUME DESIGNER | Law Review Production － Wellington, NZ**

* Worked with the directors and writers to make sure that the cast had the appropriate costumes within the very tight budget.
* Decided what needed to be hired and what I needed to make.
* Coming up with inventive, amusing costumes to compliment the nursery rhyme theme.

**02/2007 to 03/2007 | COSTUME DESIGNER | Ishland Productions - short film － Wellington, NZ**

* Designed, pattern made and constructed 3 costumes
* Worked closely with the director to get the look just right.
* Wardrobe standby on set.

CERTIFICATIONS

2003 BACHELOR OF DESIGN: Fashion | Massey University － Wellington, NZ

SKILL HIGHLIGHTS

Achievements:

* Constructed some of the giant garments on 'Gallipoli: The Scale of our War' museum exhibition
* Made the killer clown costume on 'Krampus'
* Worked on a large feature film trilogy

Key Skills:

* Able to quickly pick up new roles and skills
* Excellent communication skills
* Coordination and organisation
* Working with a budget